

PosterChild: Blend-Aware Artistic Posterization

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Previous Work: [Xu and Kaplan 2008], [Gerstner et al. 2013], [Afifi 2018]

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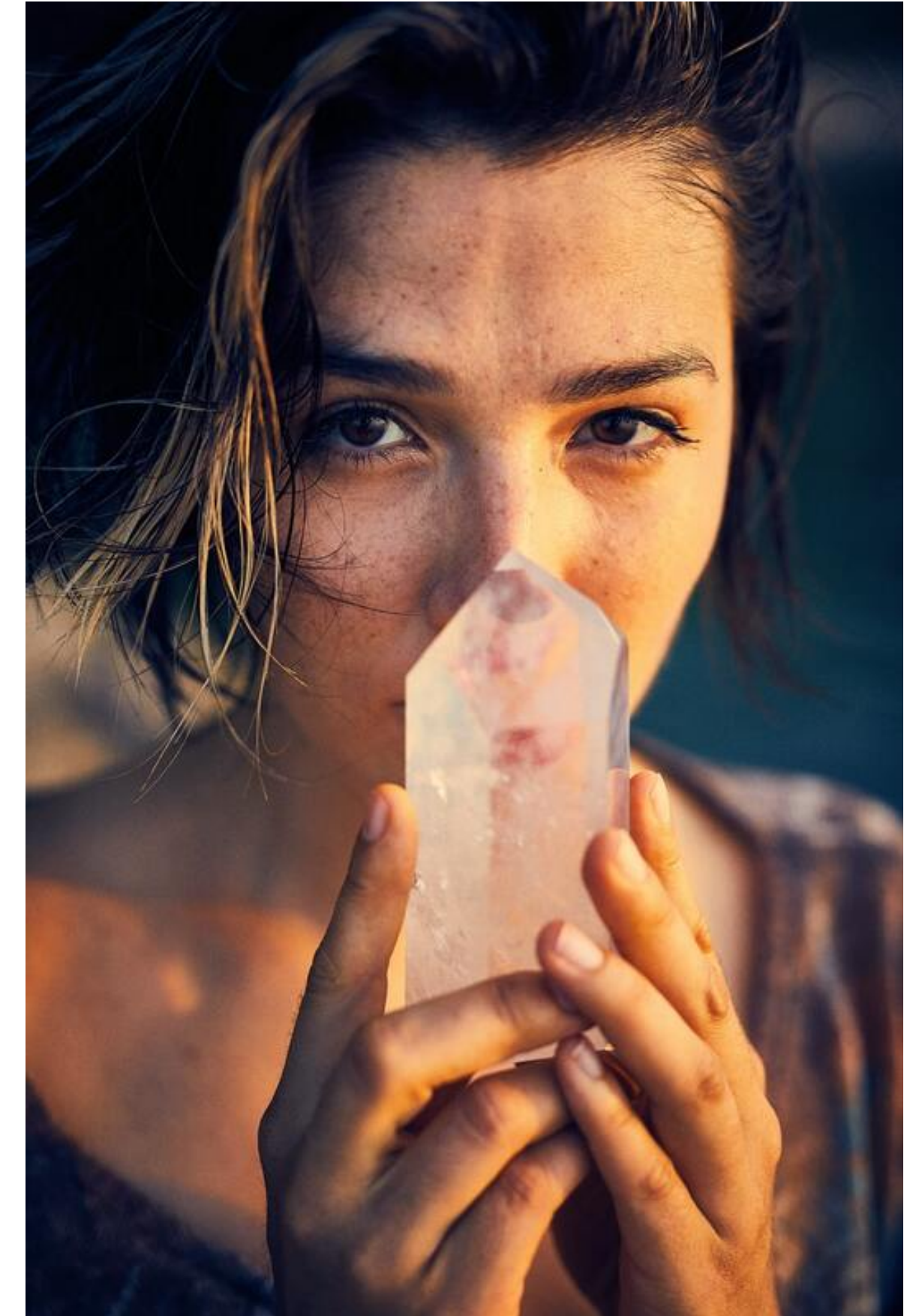
Artist's Creation

Our Approach

- Step 1: Choose a color palette
- Step 2: Form approximate solid-color regions
- Step 3: Improve region color blends
- Step 4: Improve region boundaries

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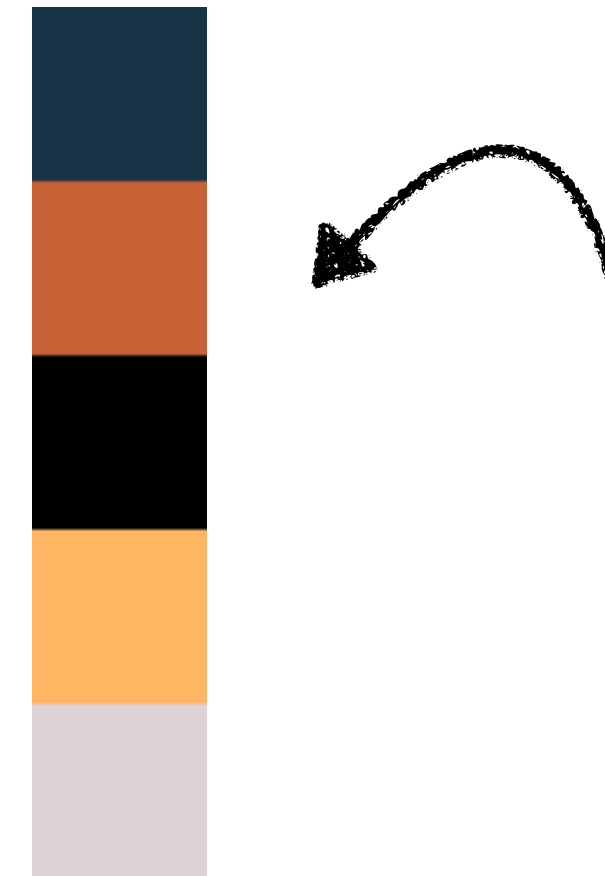
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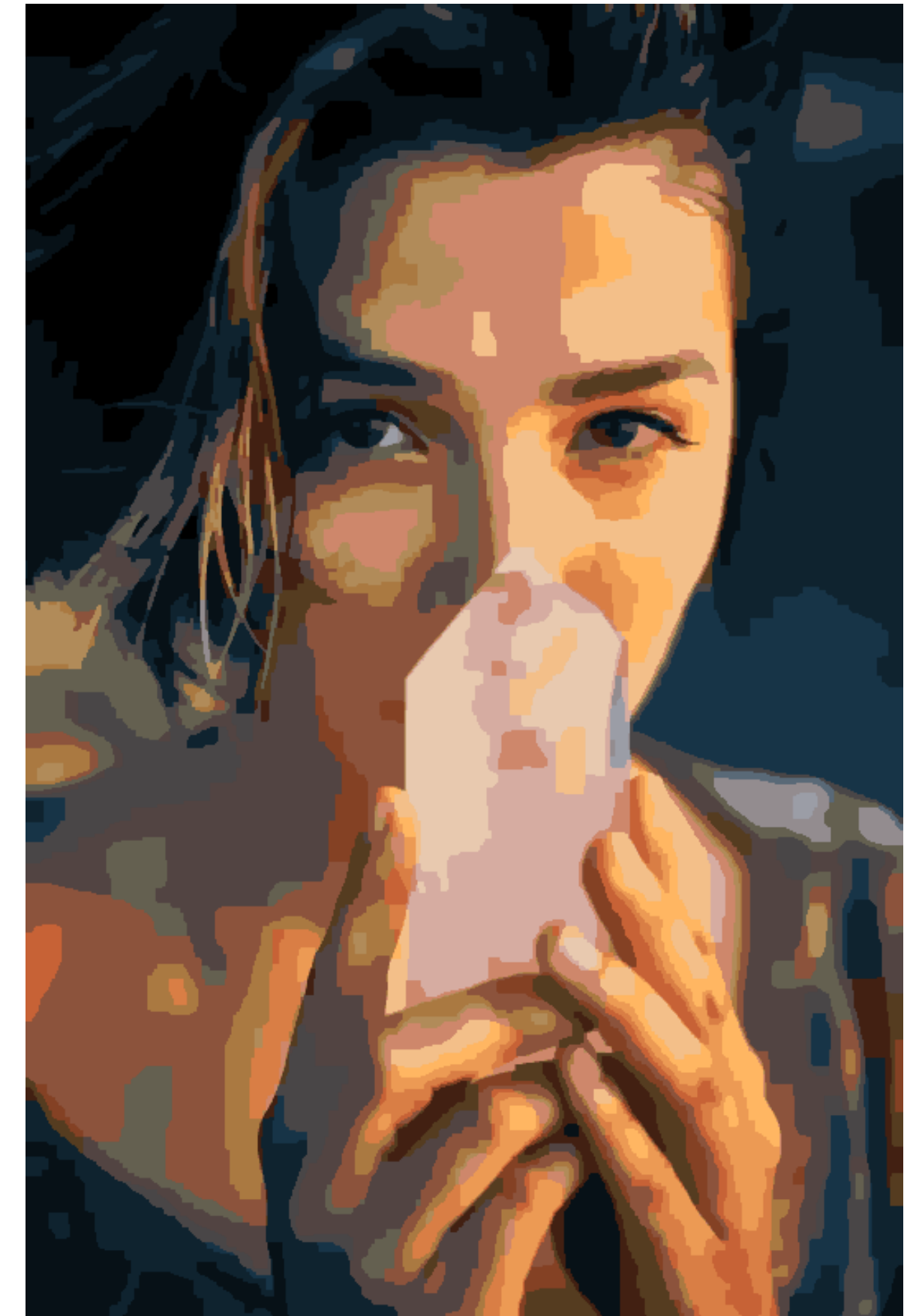
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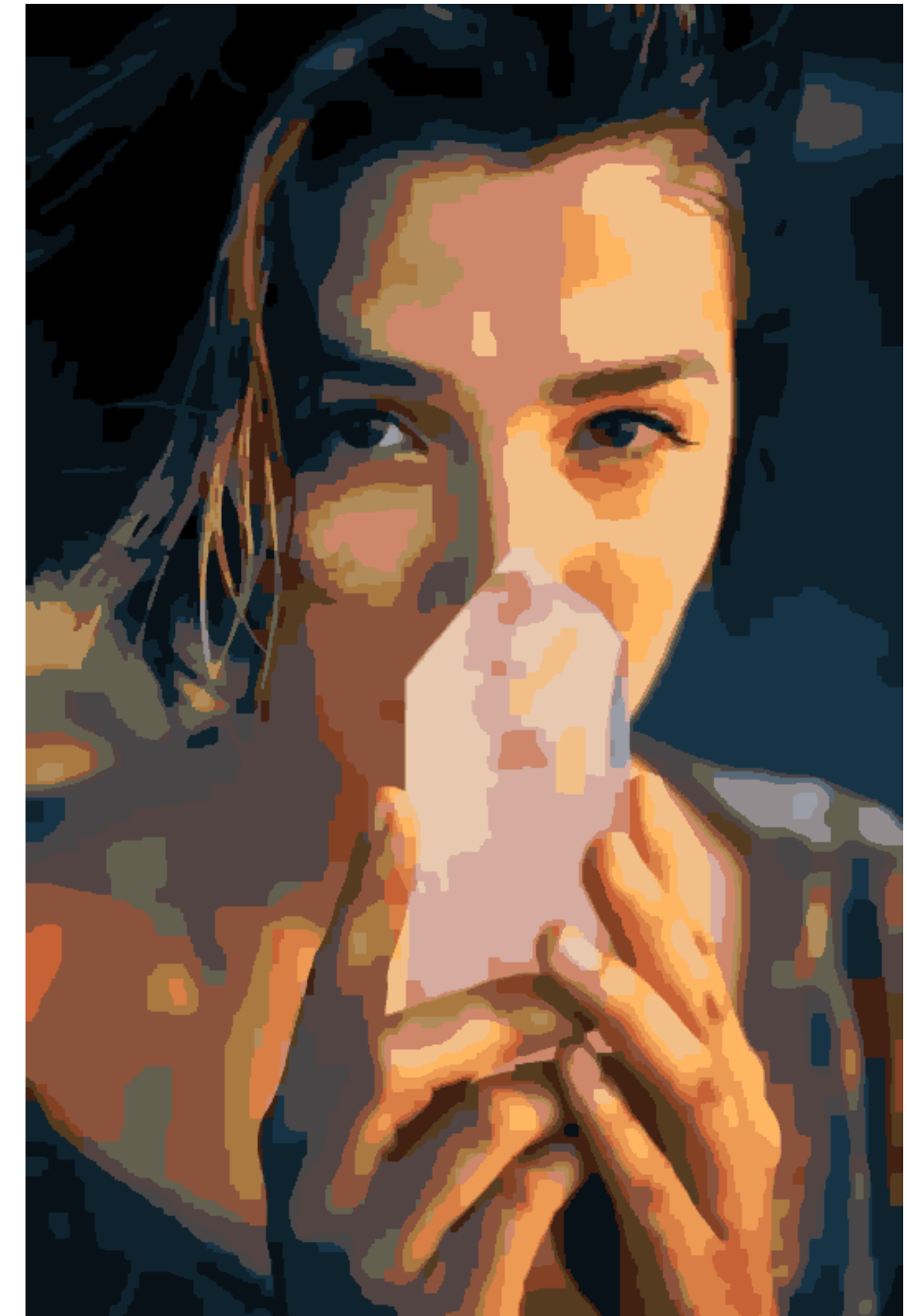


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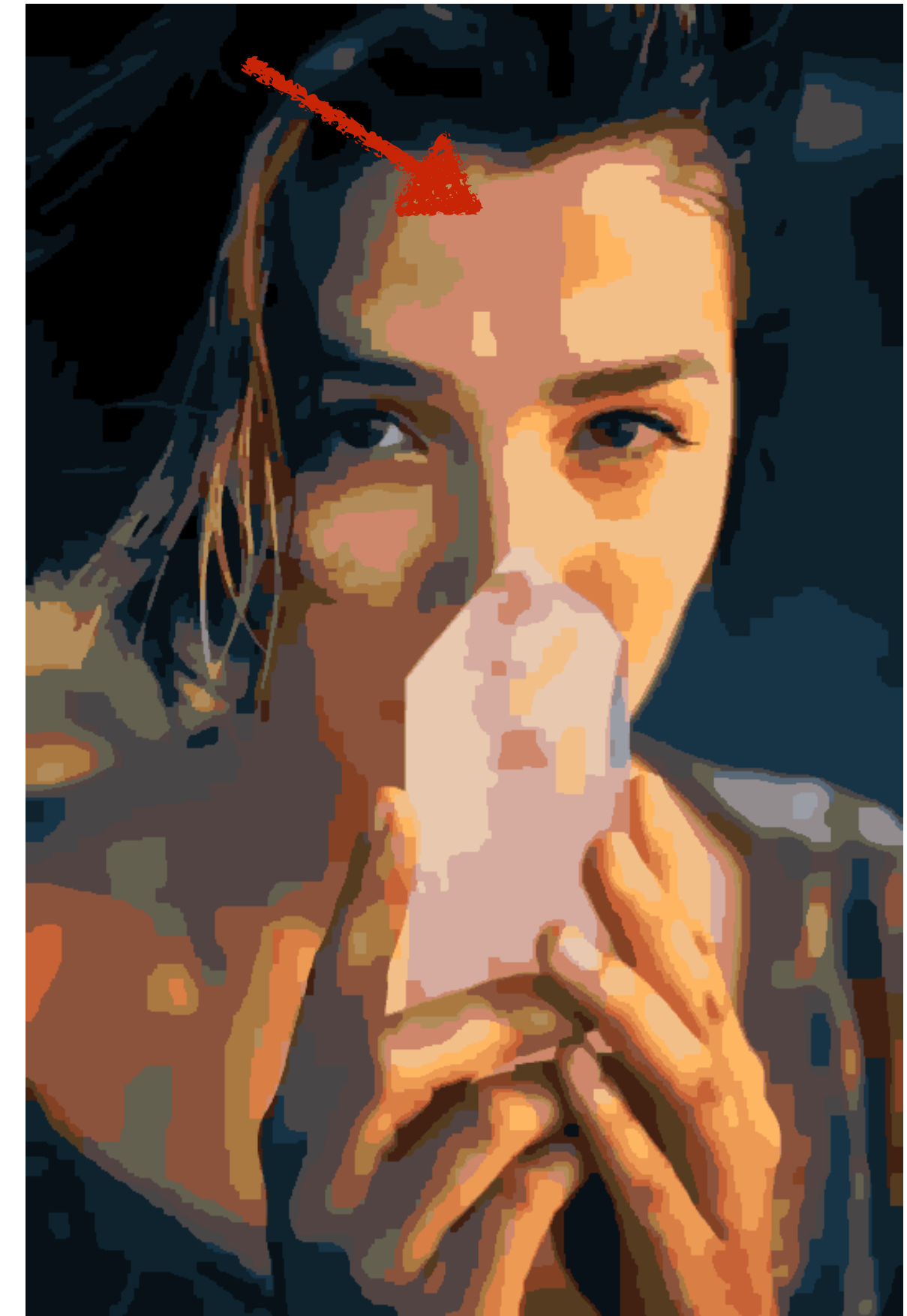
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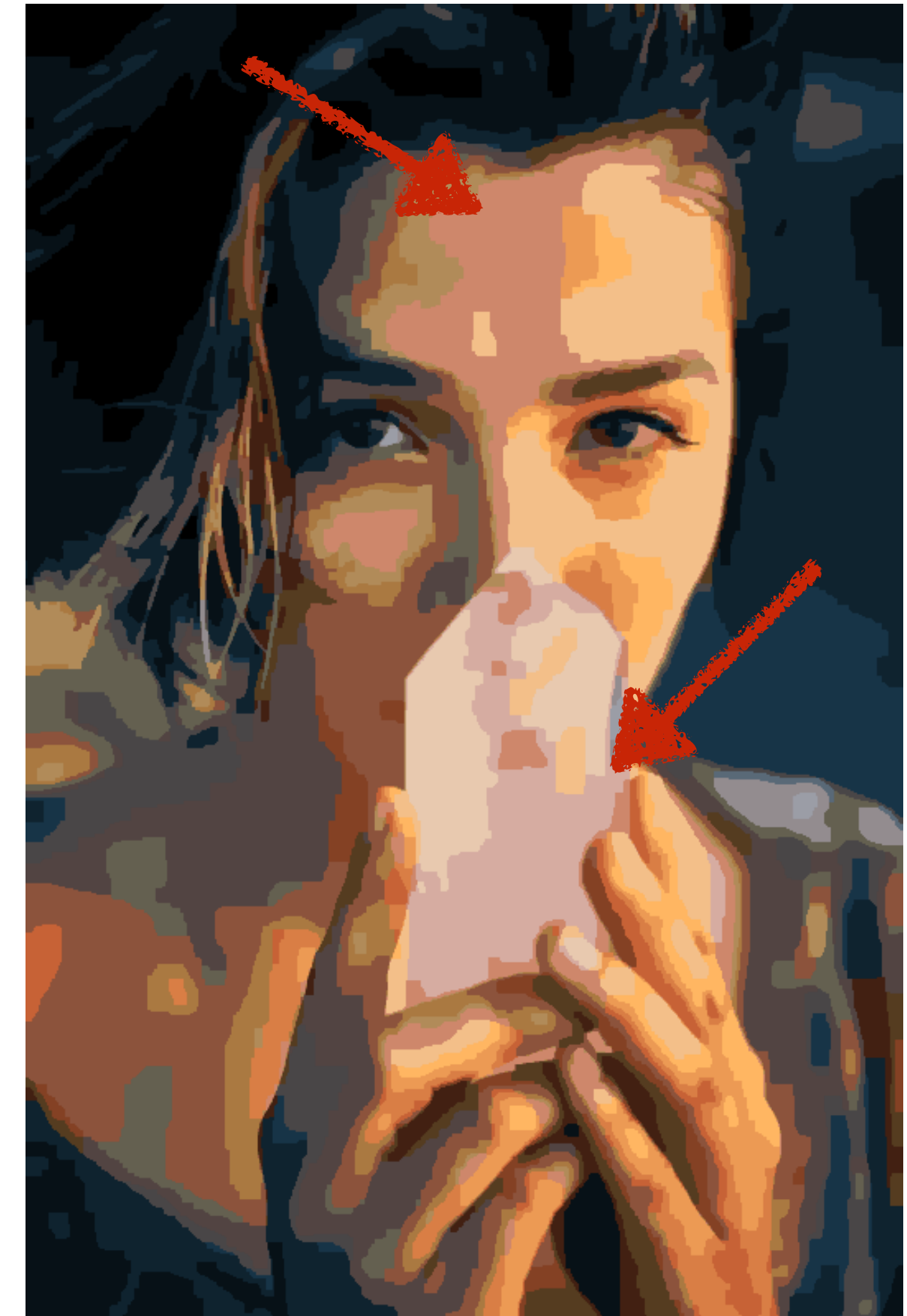
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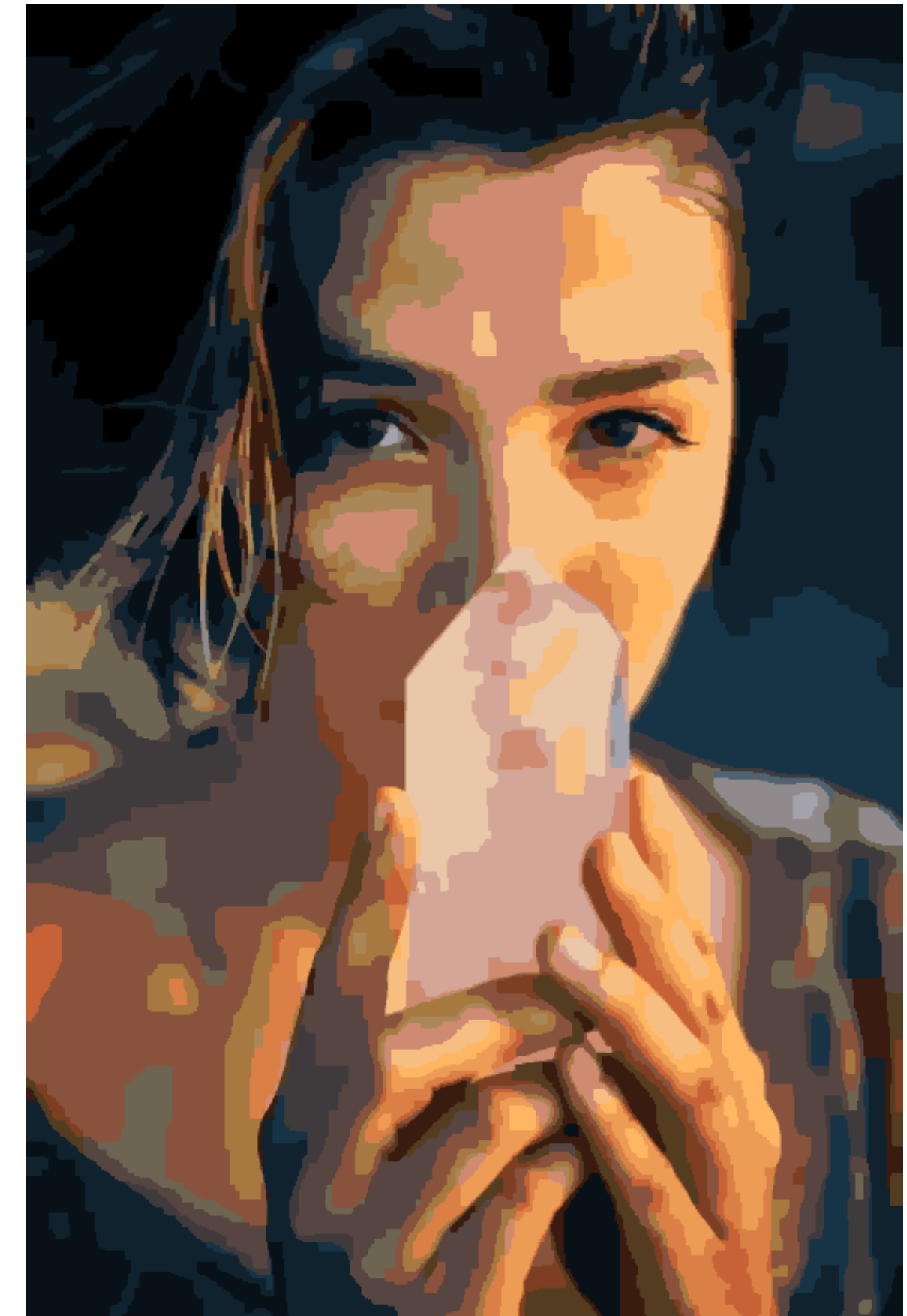


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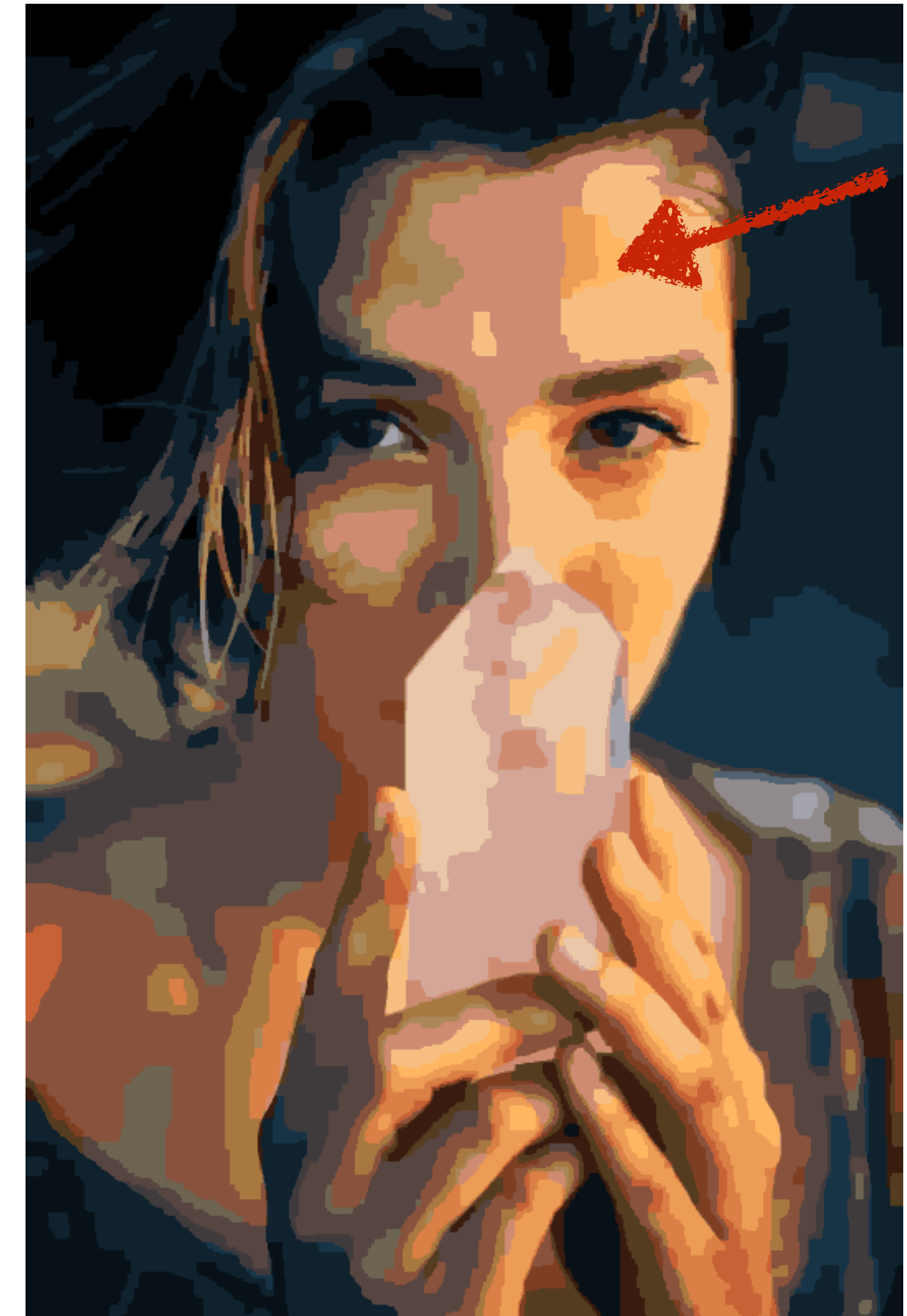
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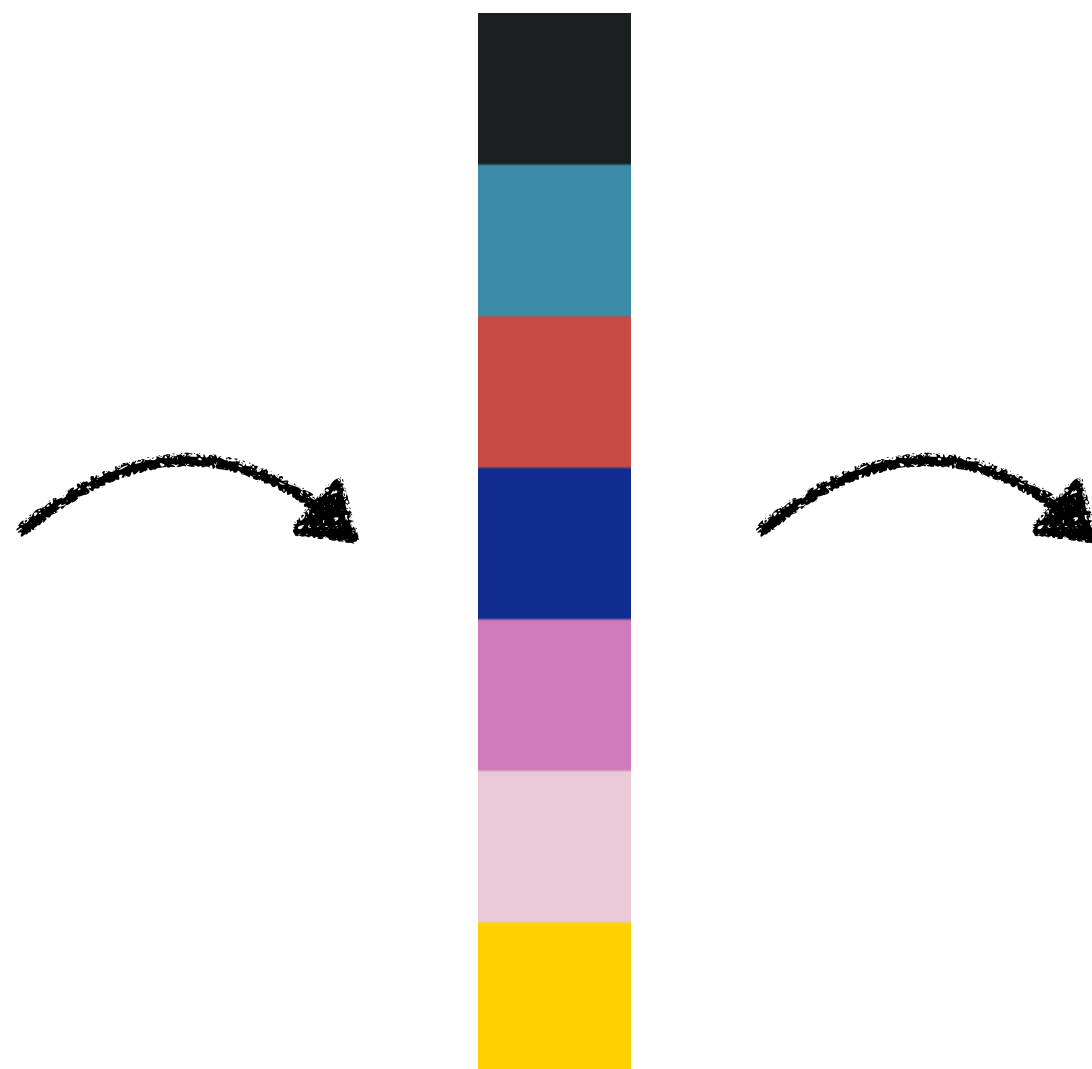
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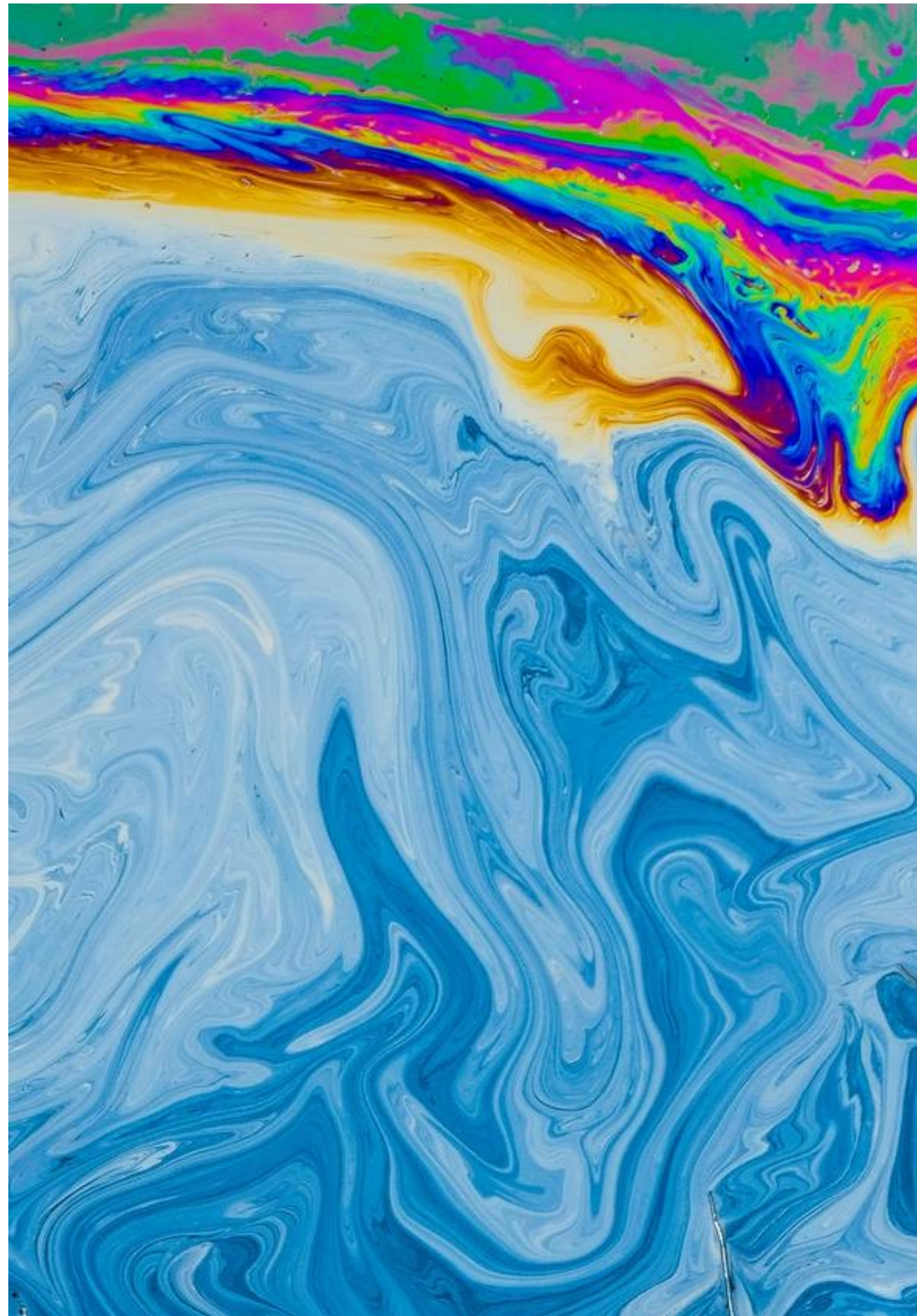
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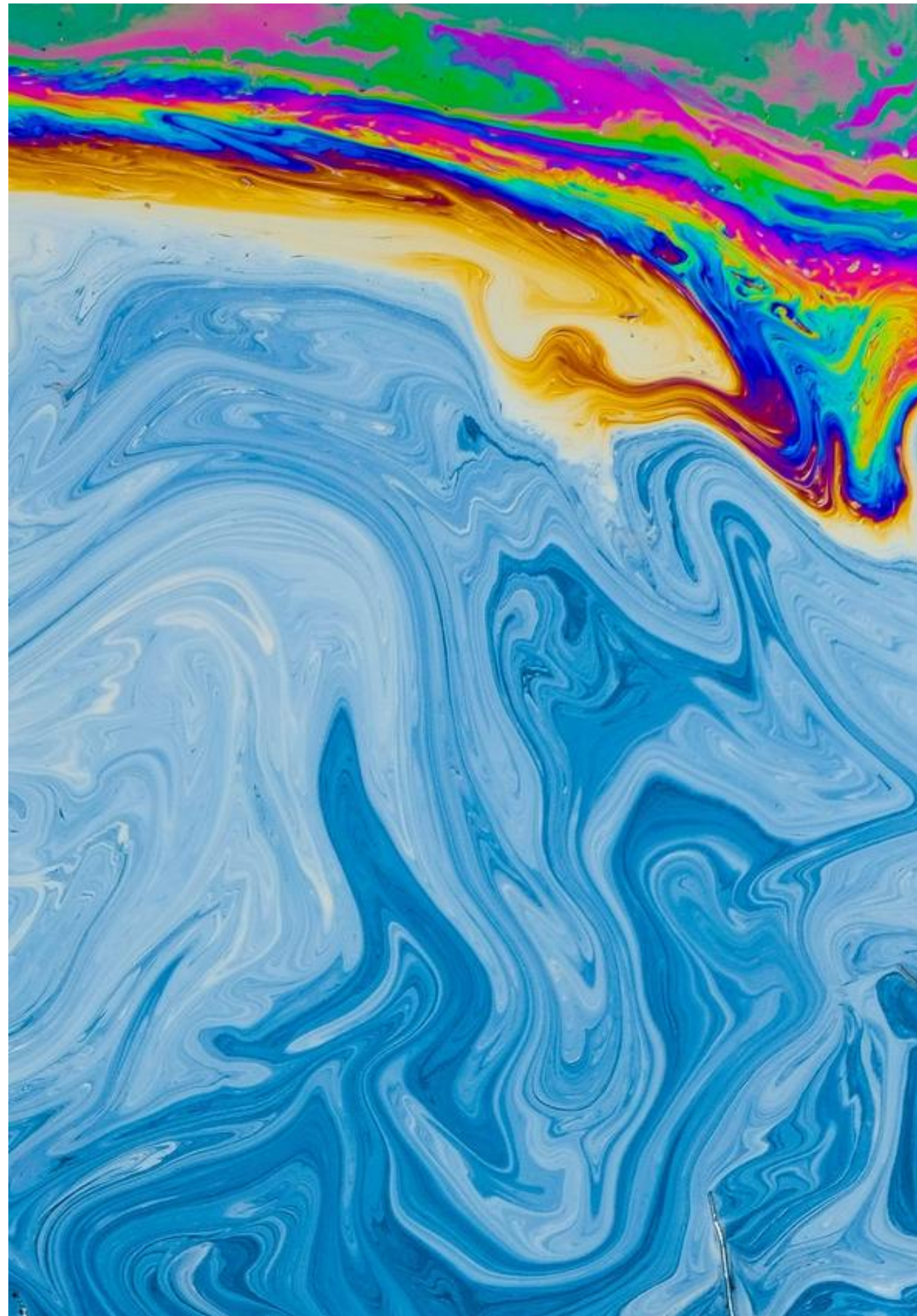
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 - We solve this problem with multi-label optimization [Boykov and Kolmogorov 2001].

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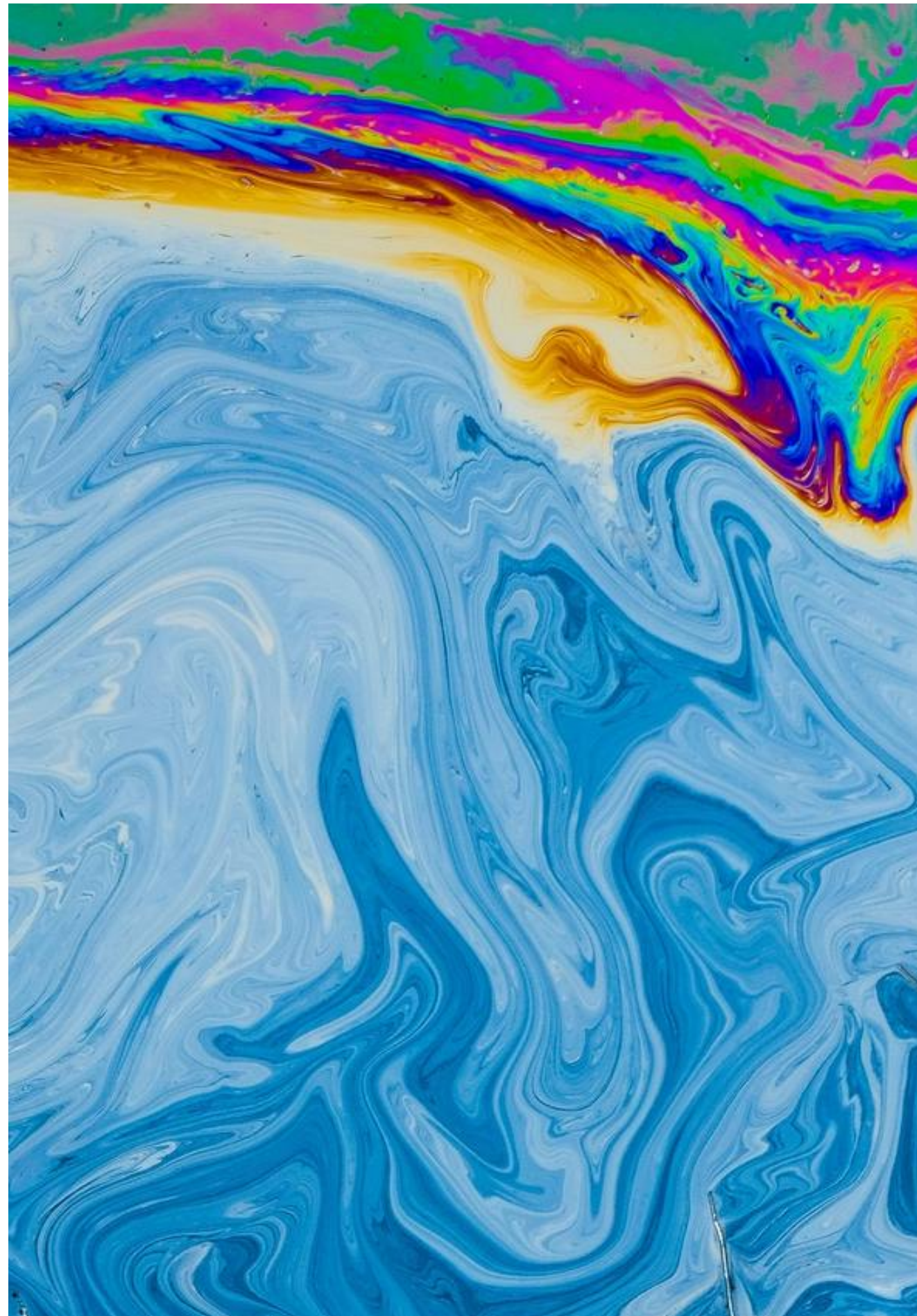
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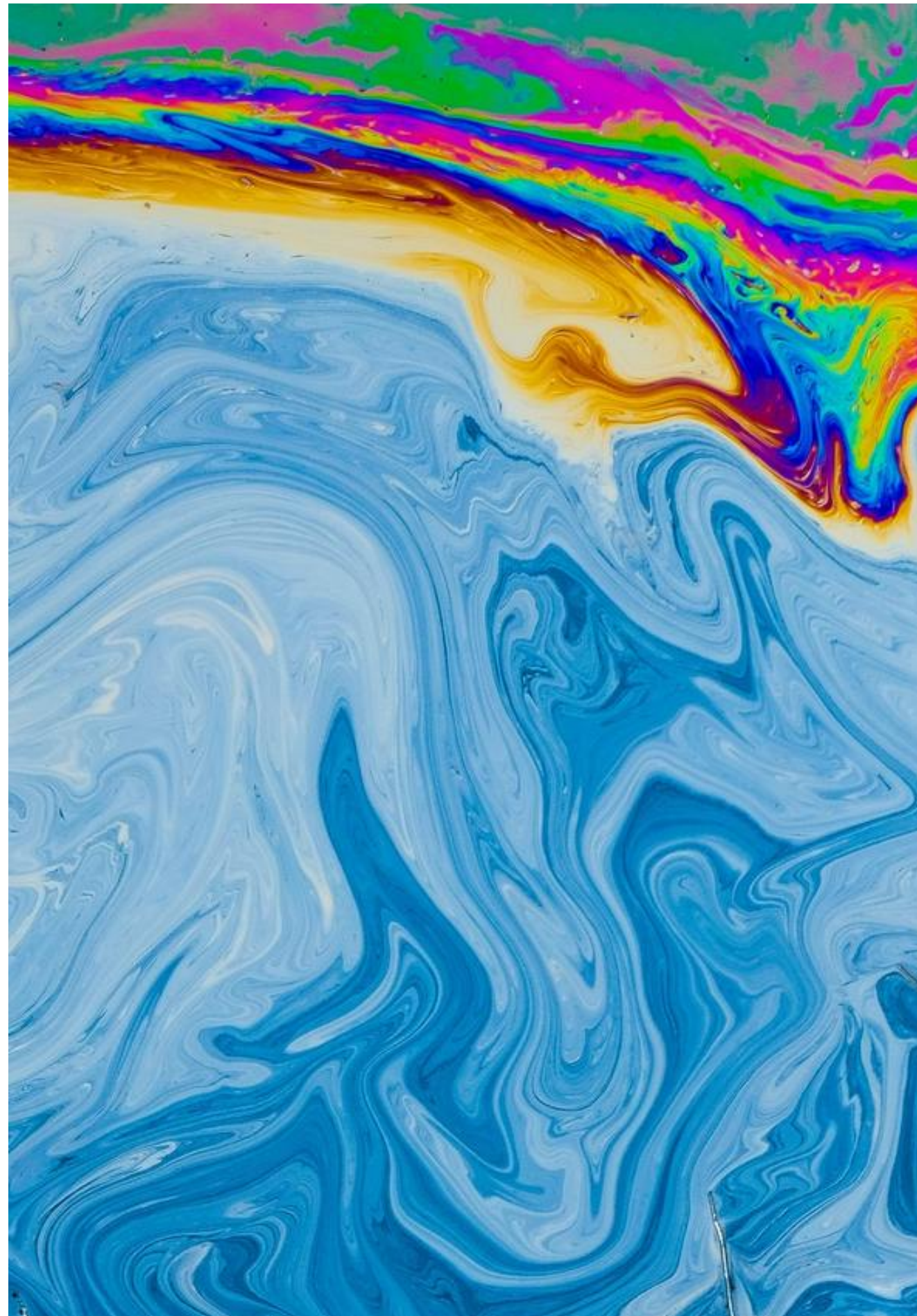
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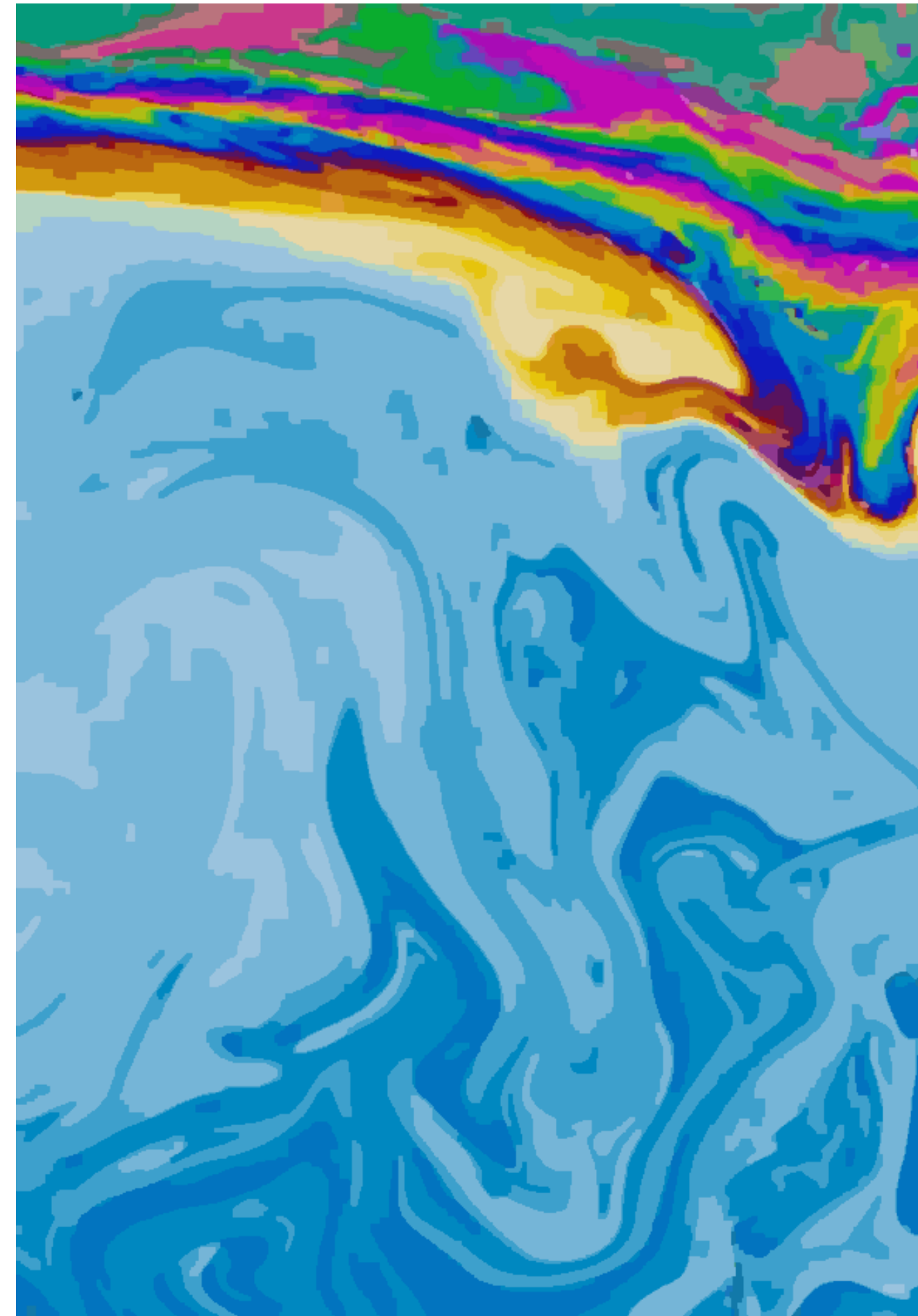
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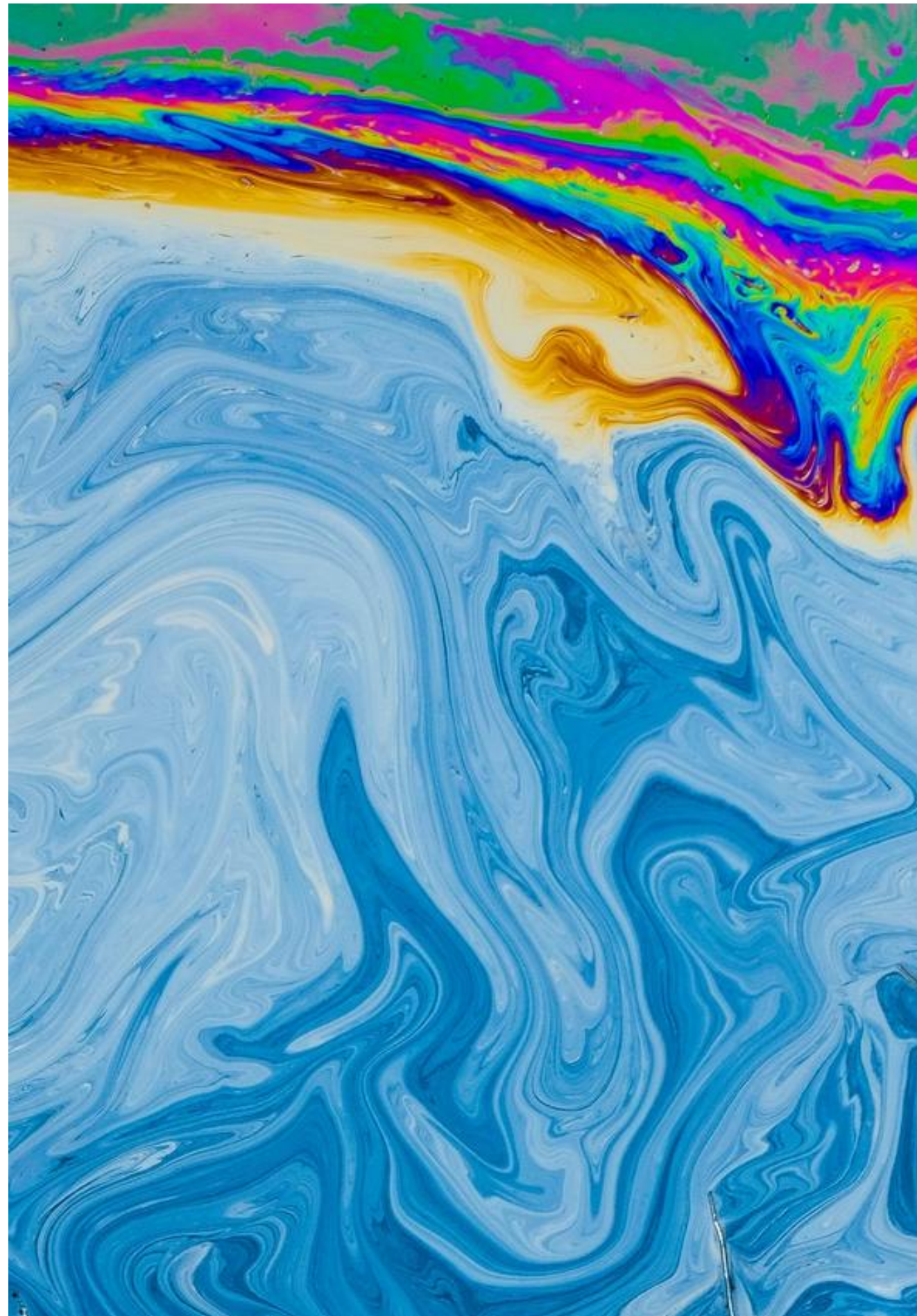
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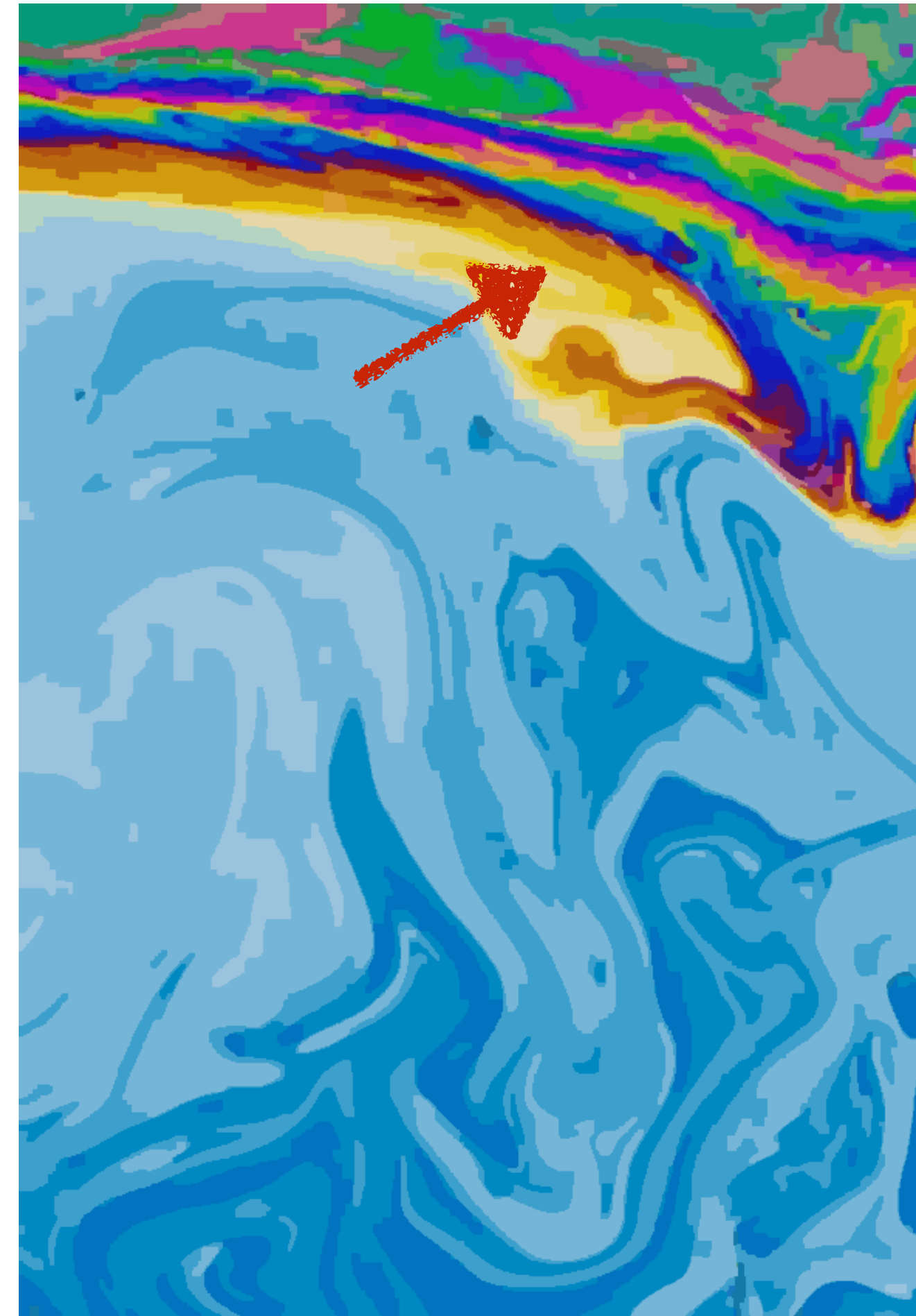
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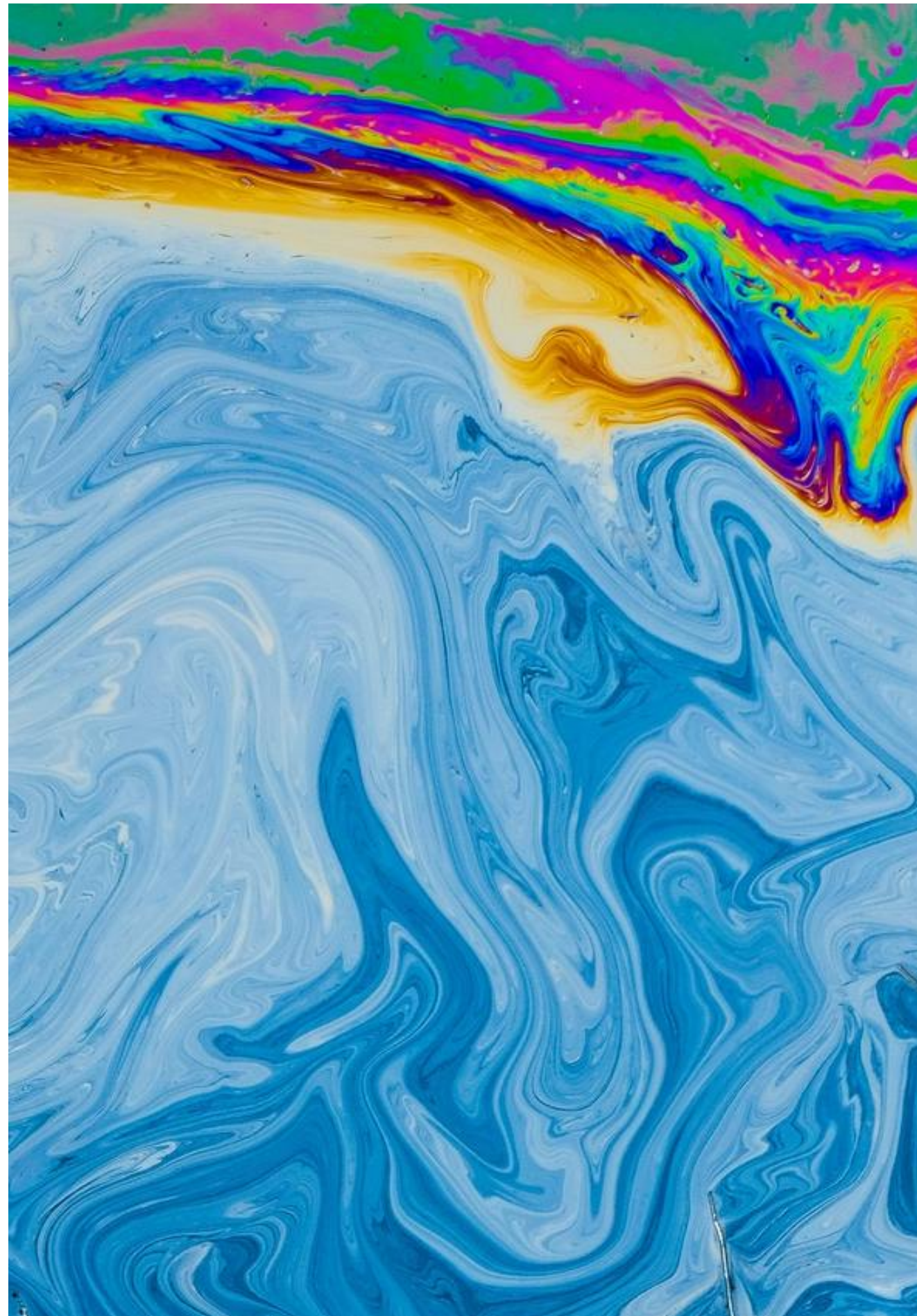
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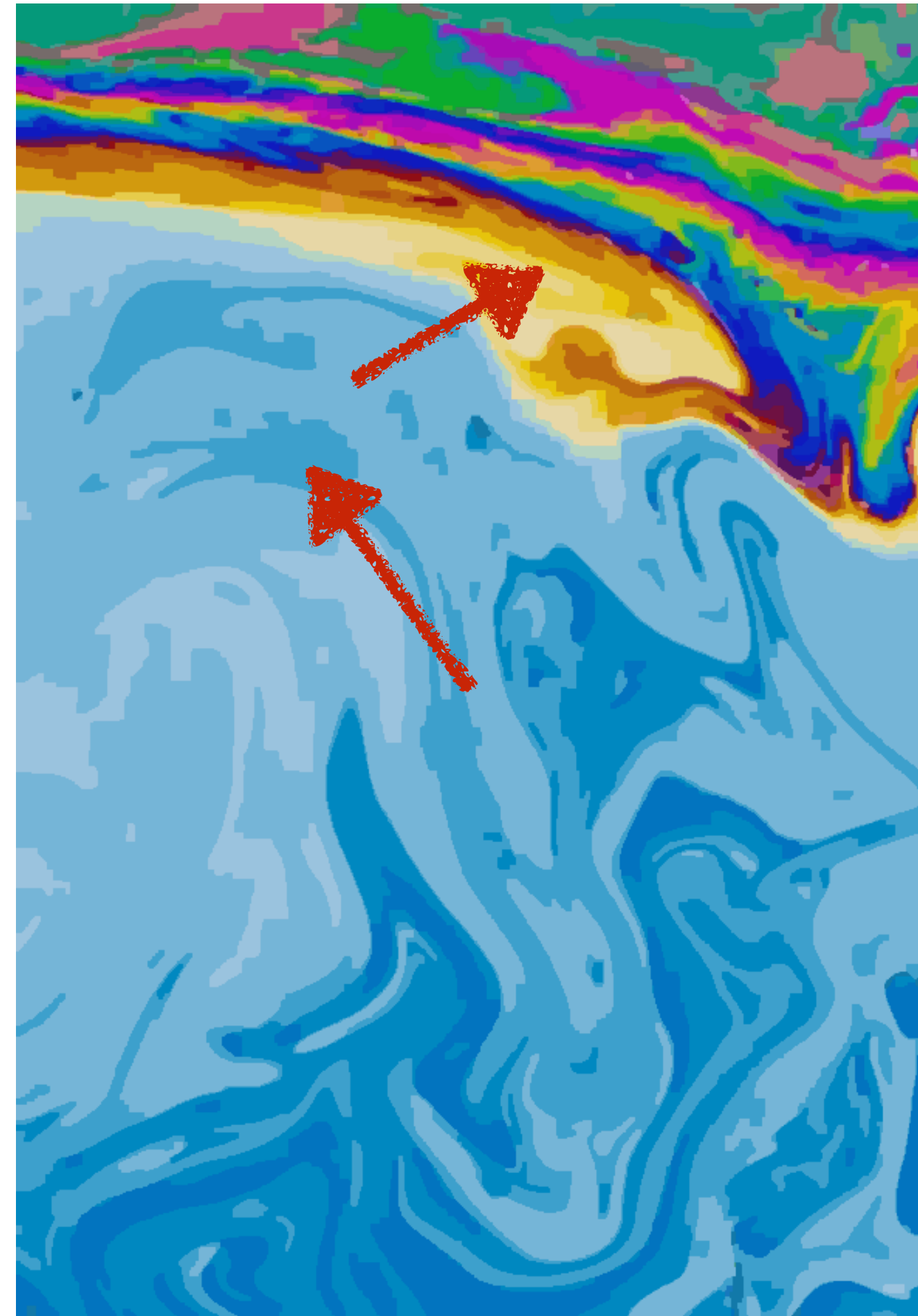
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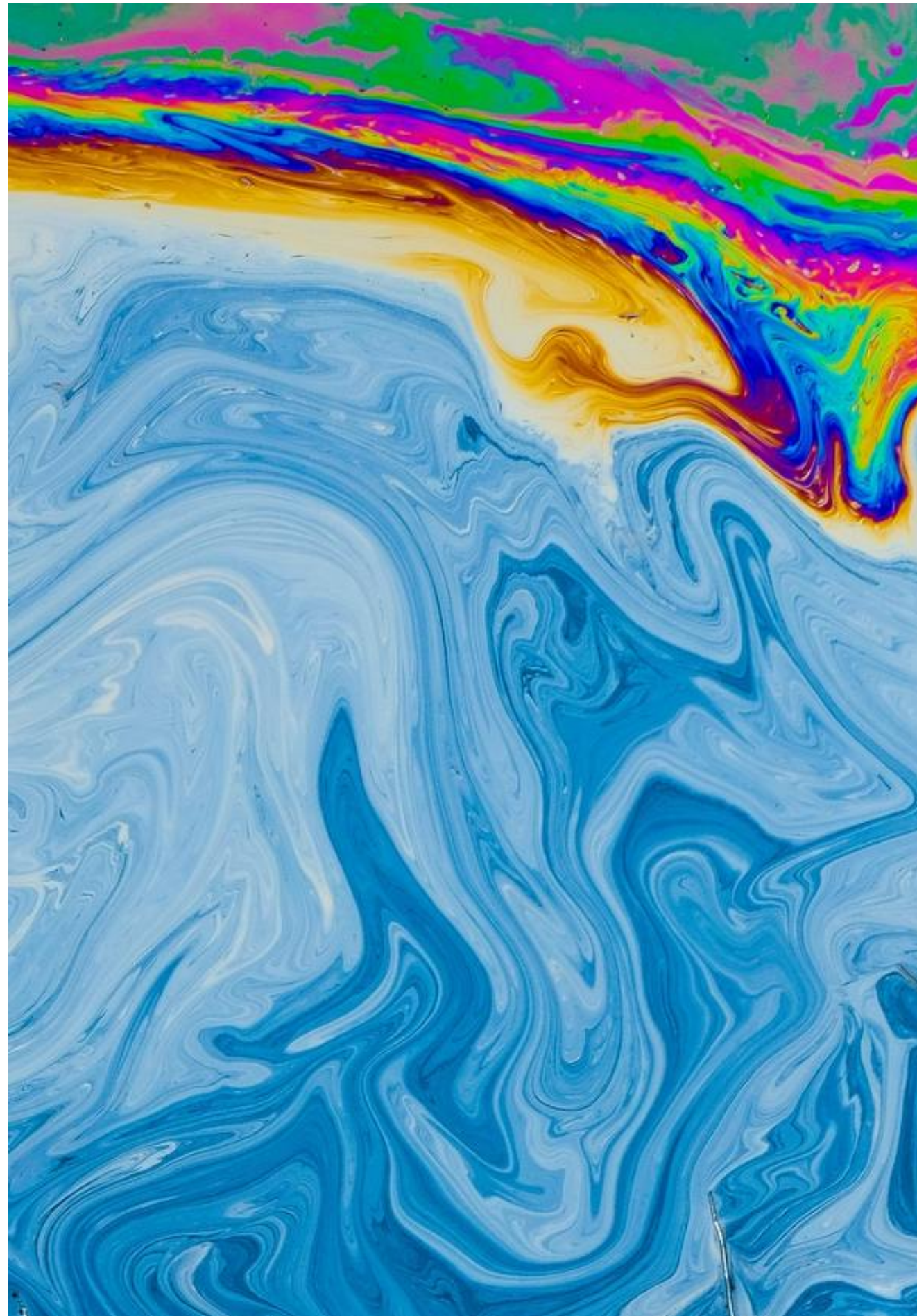
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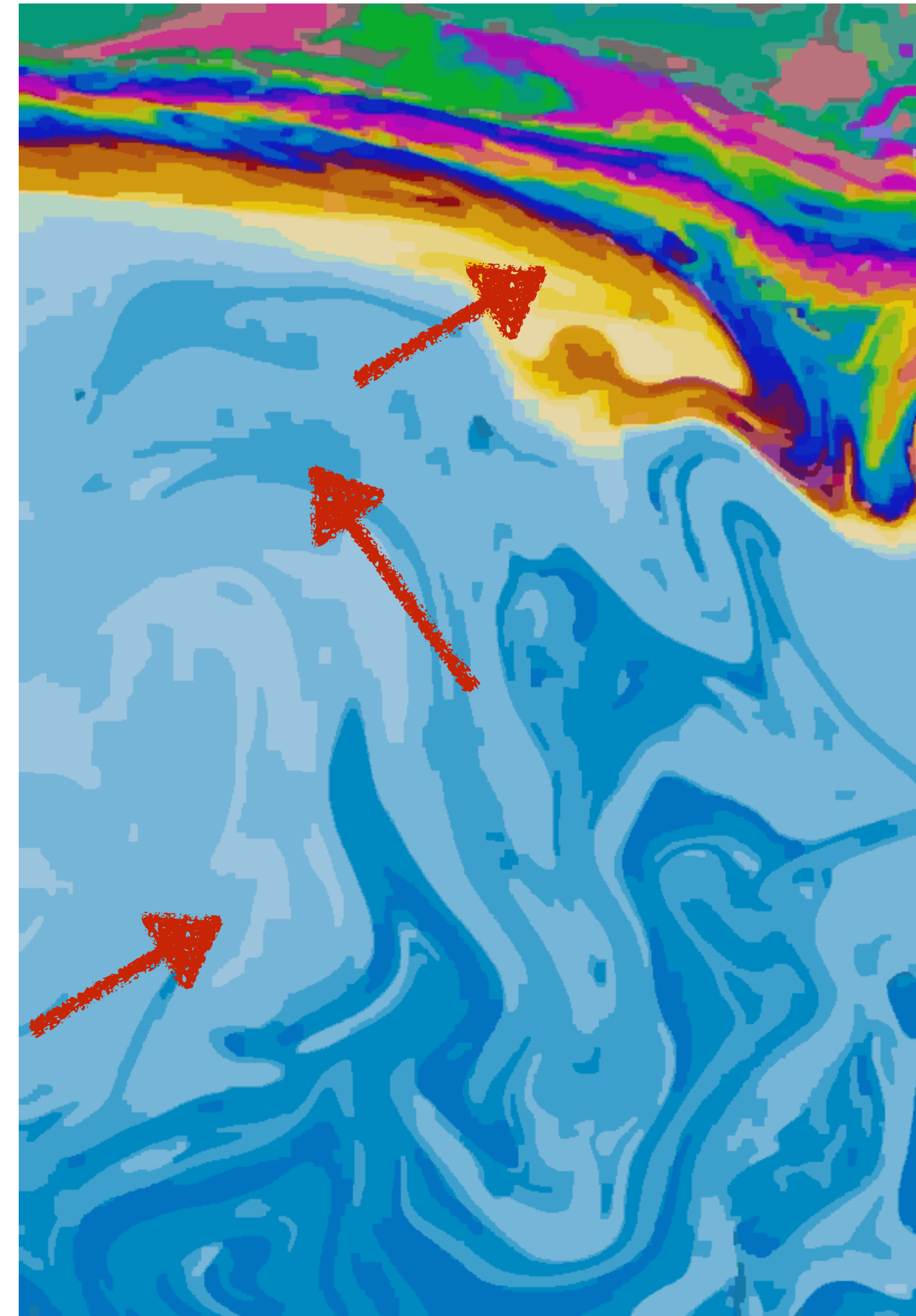
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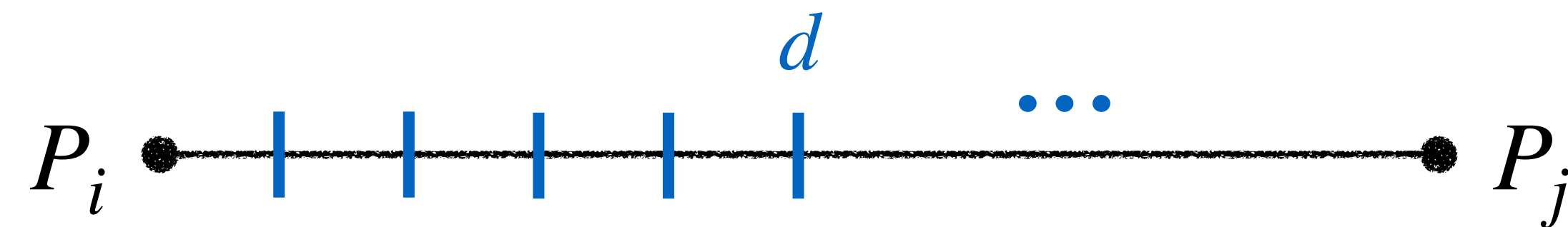
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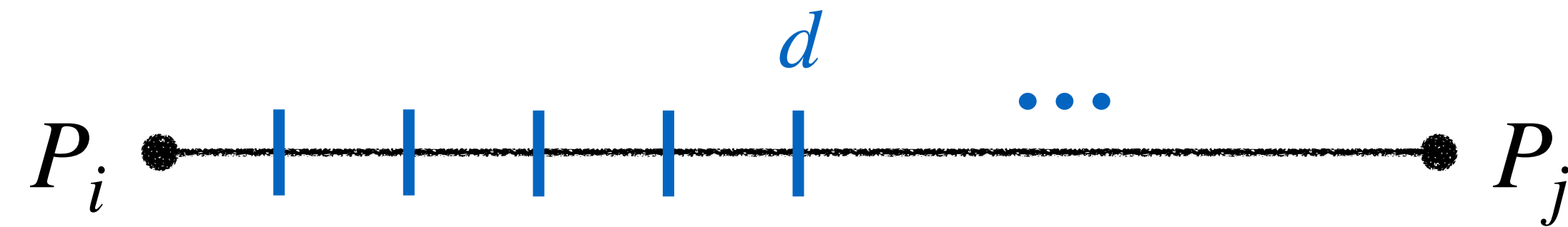
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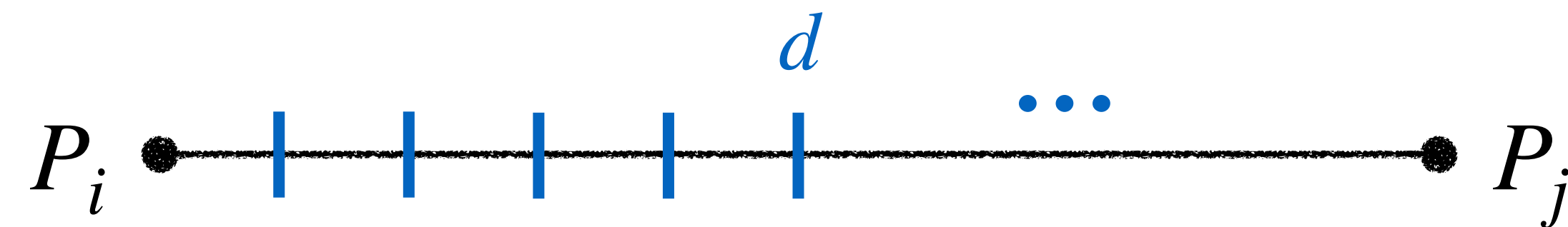
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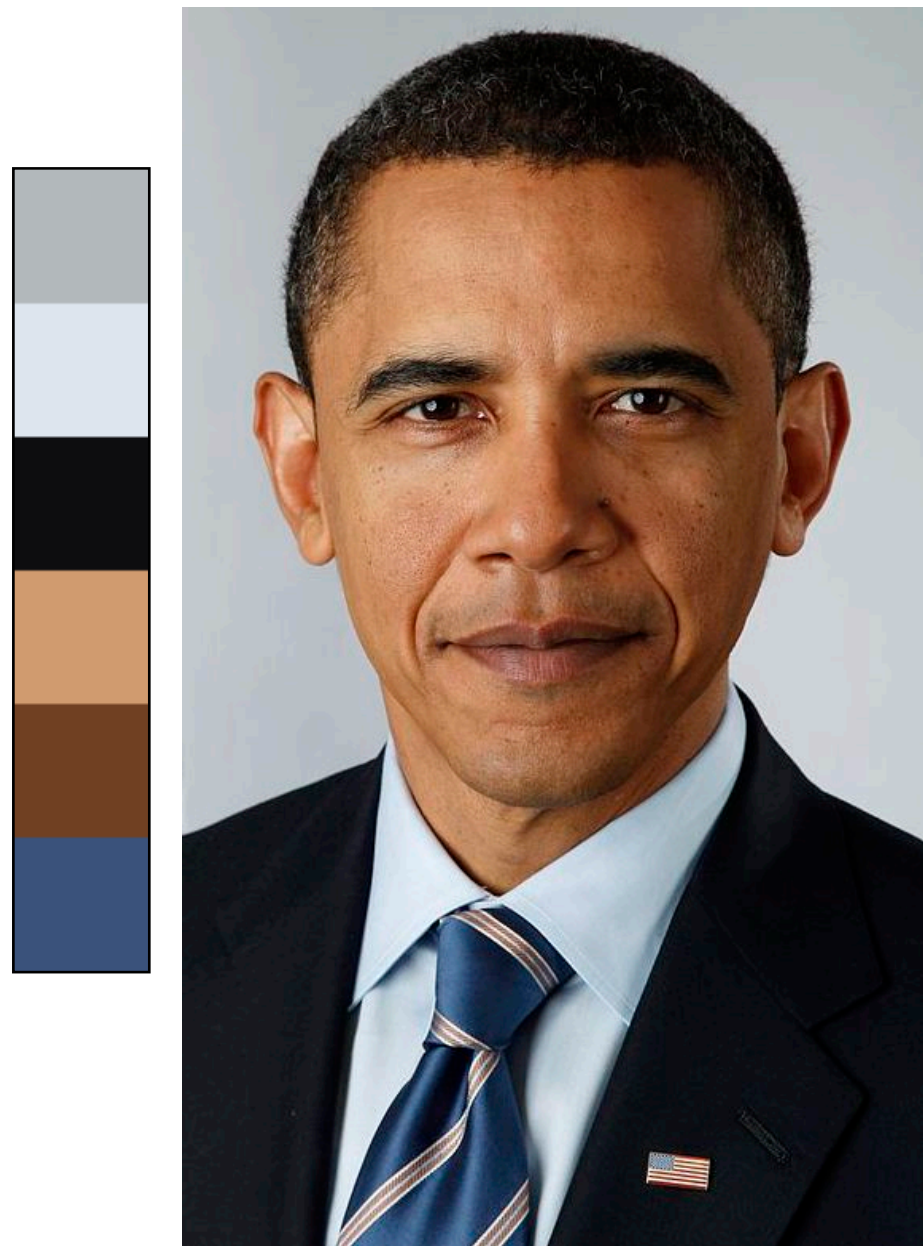
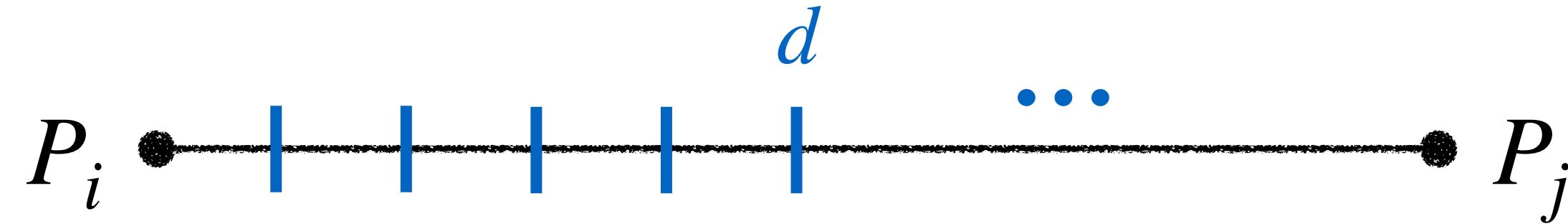
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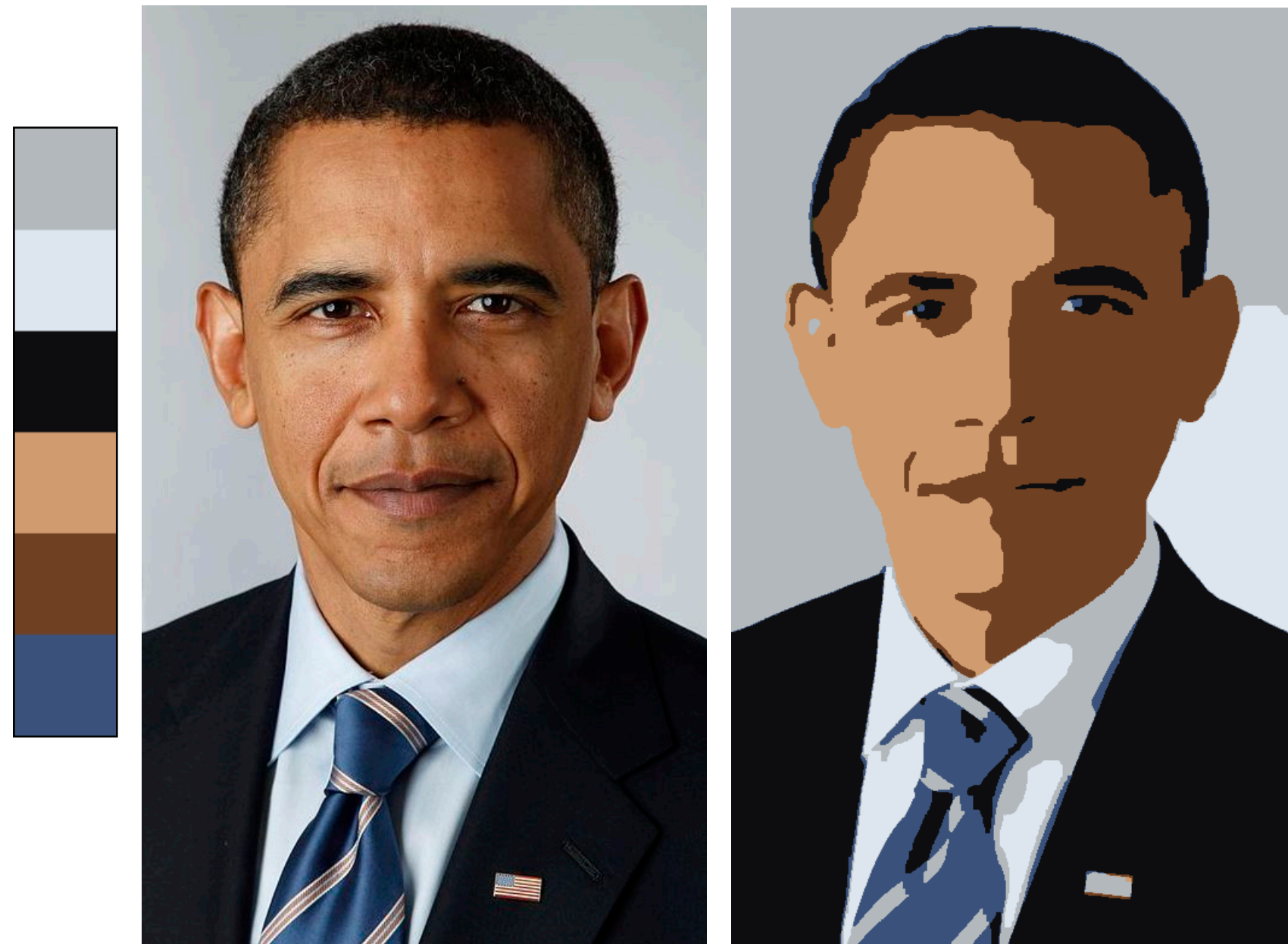
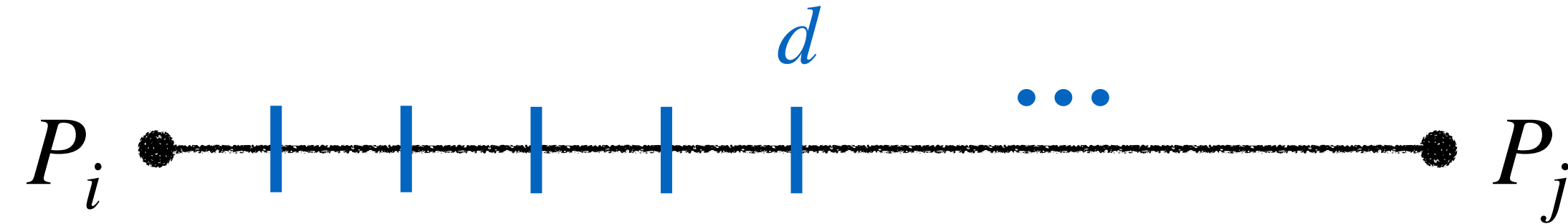
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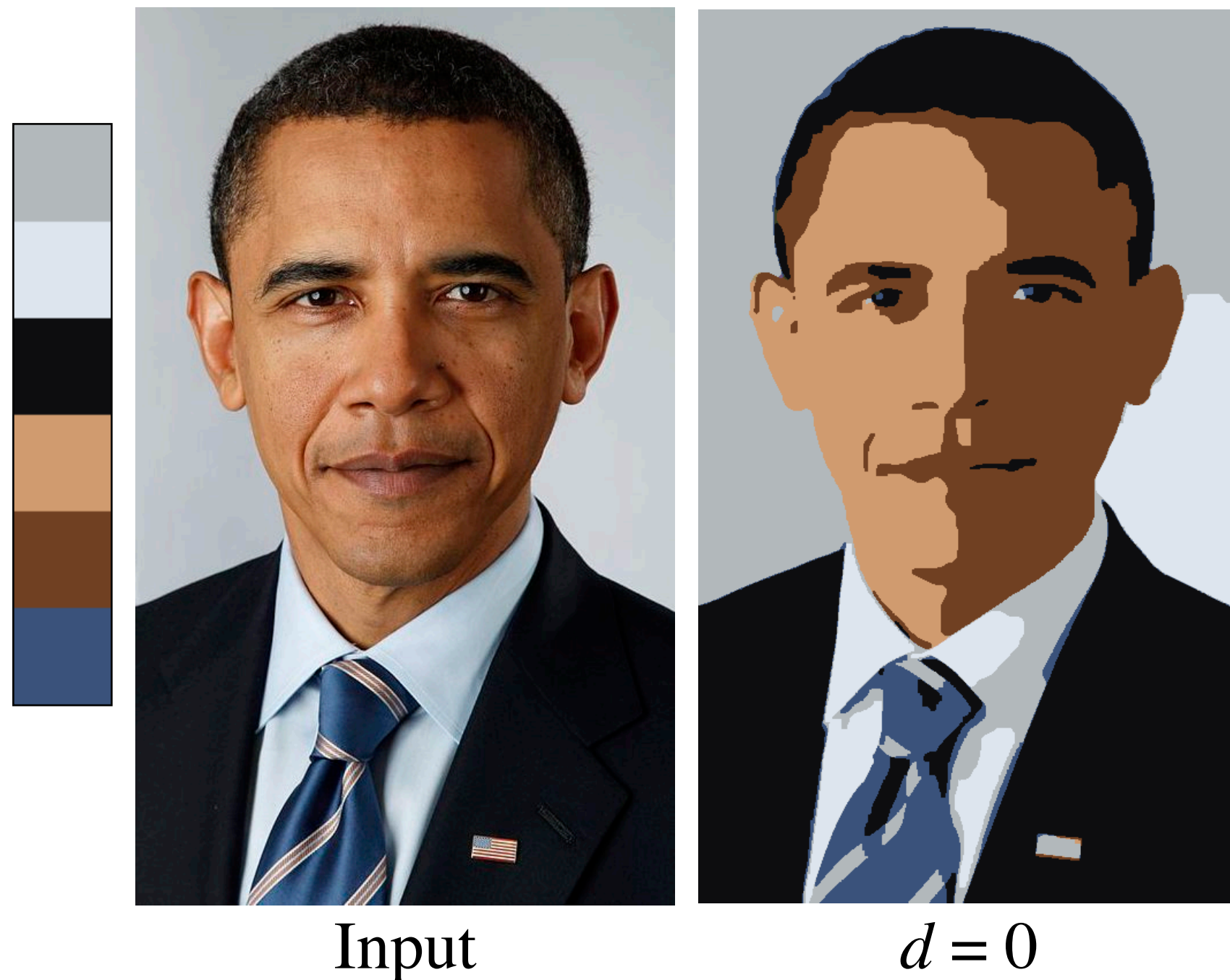
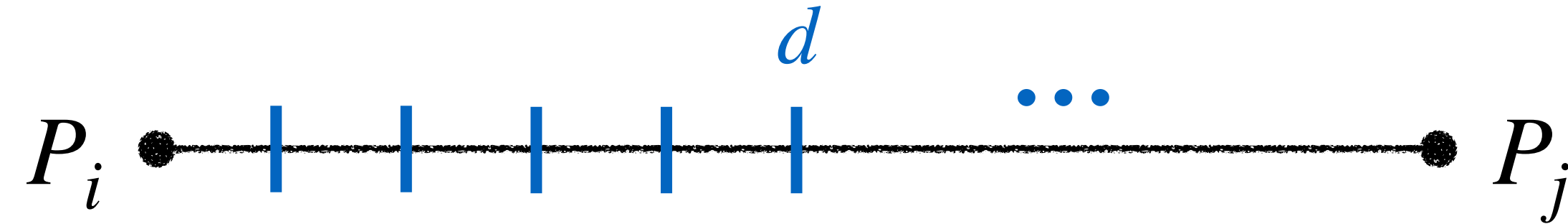
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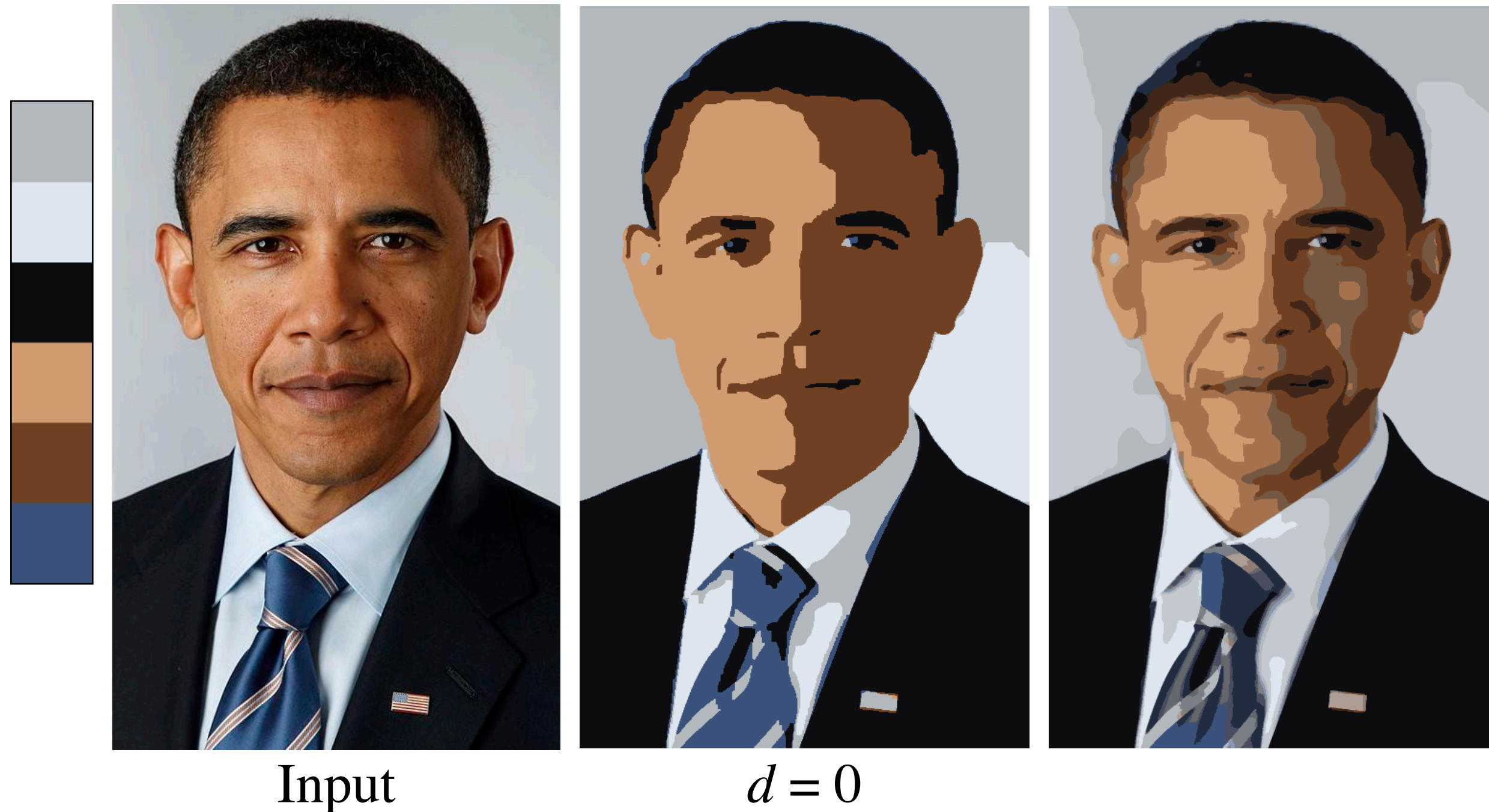
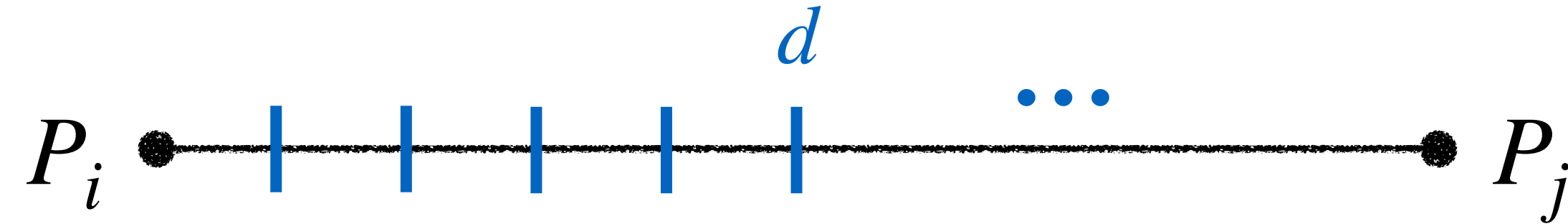
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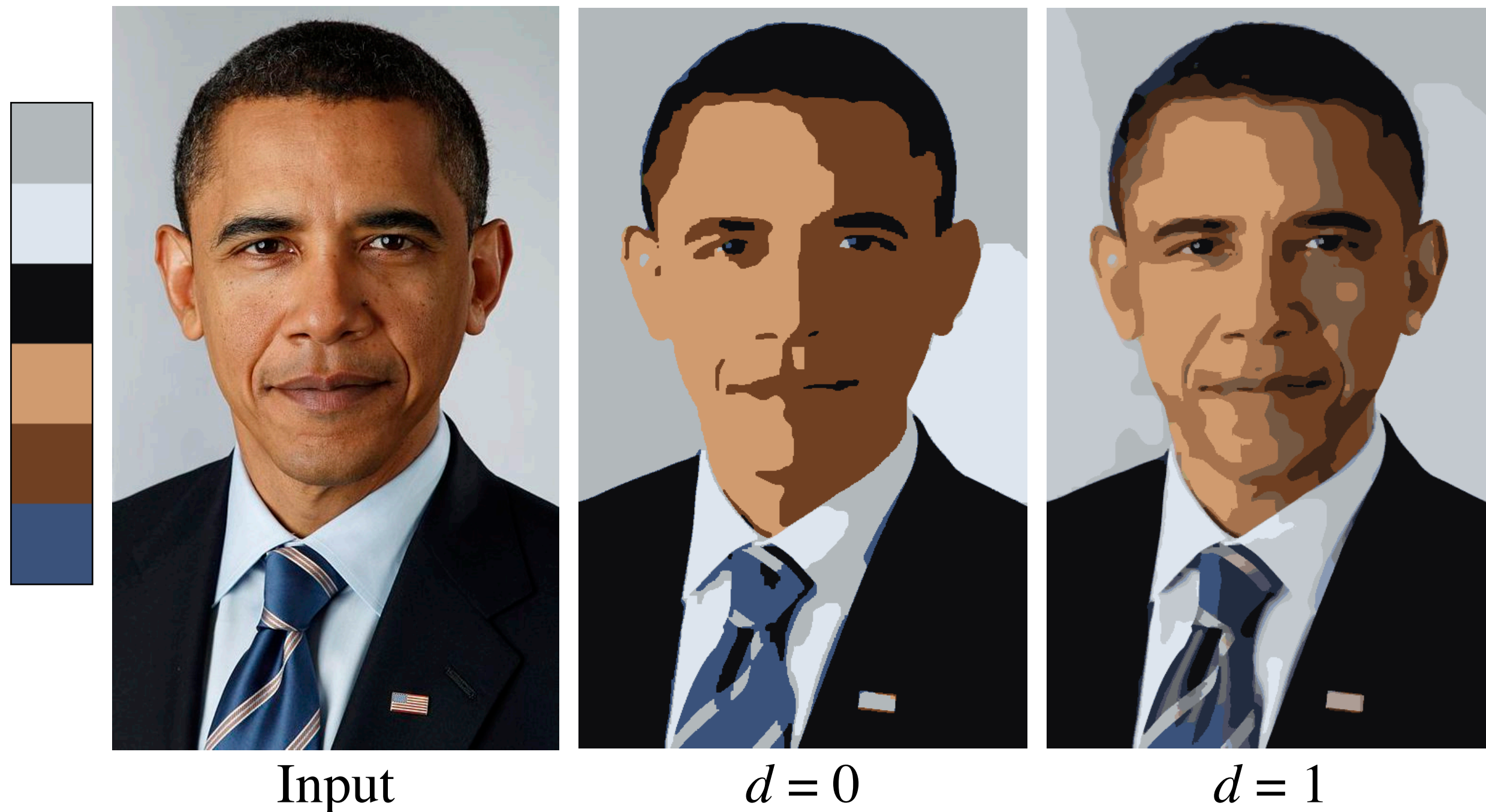
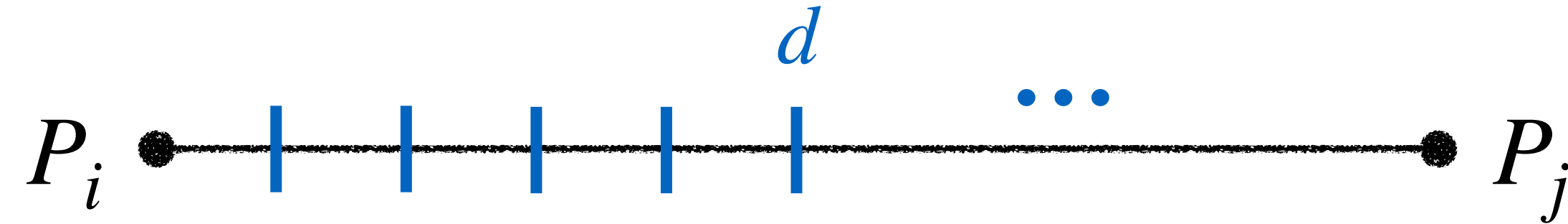
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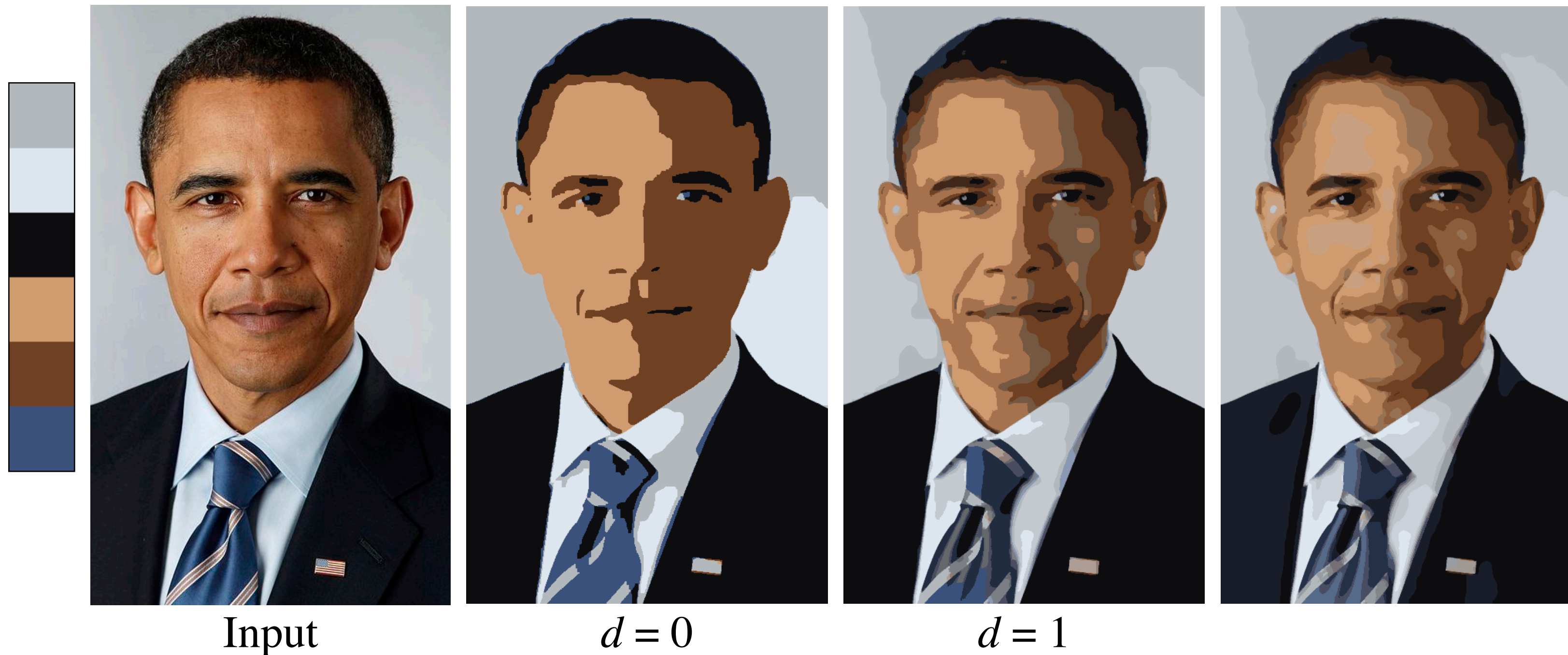
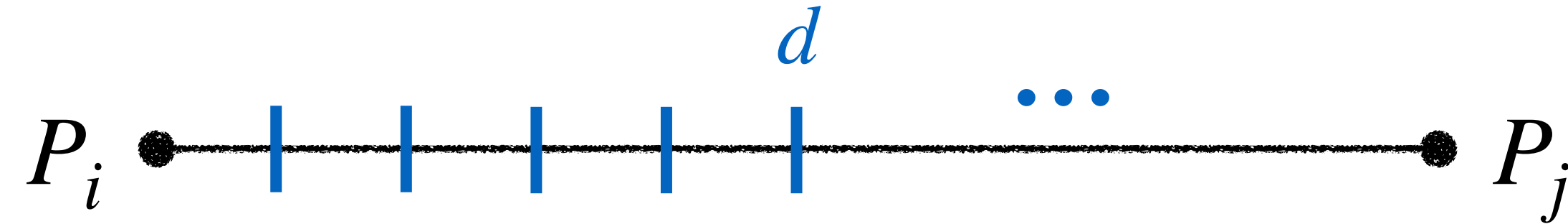
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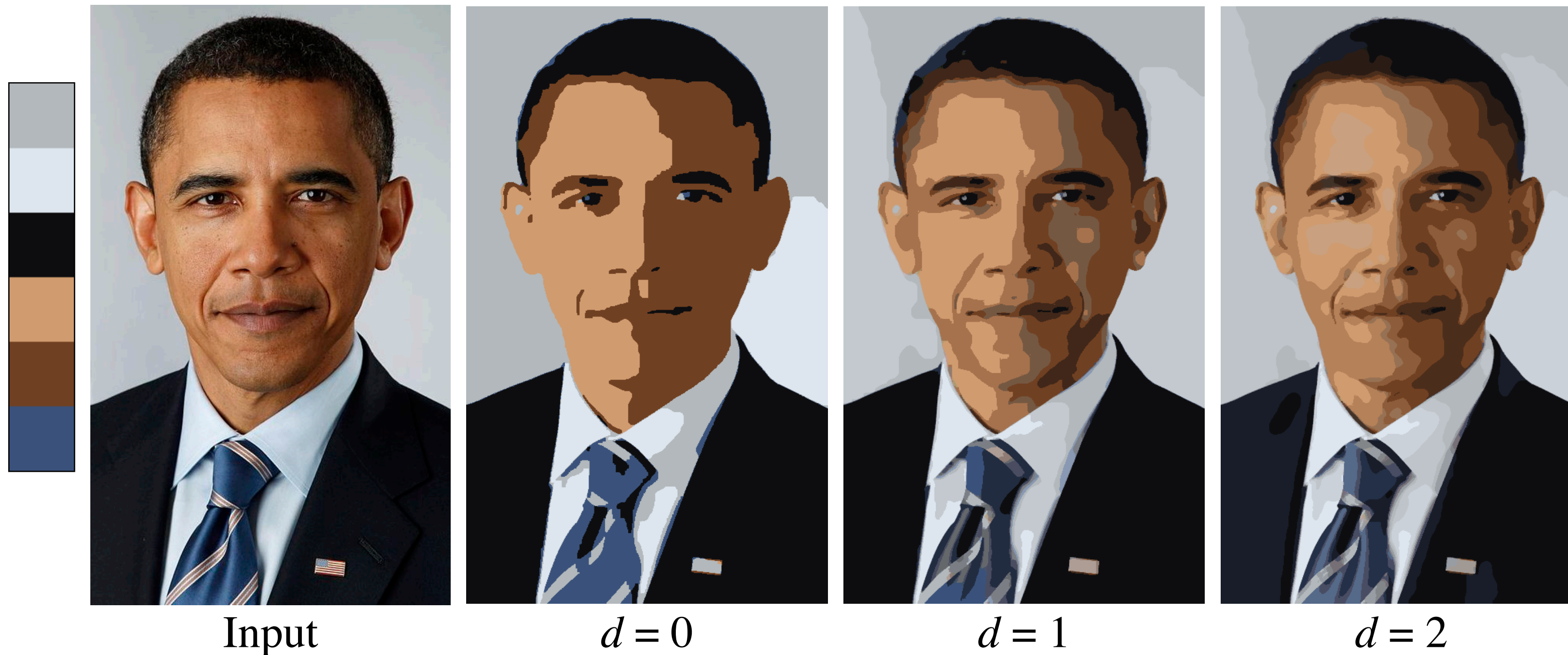
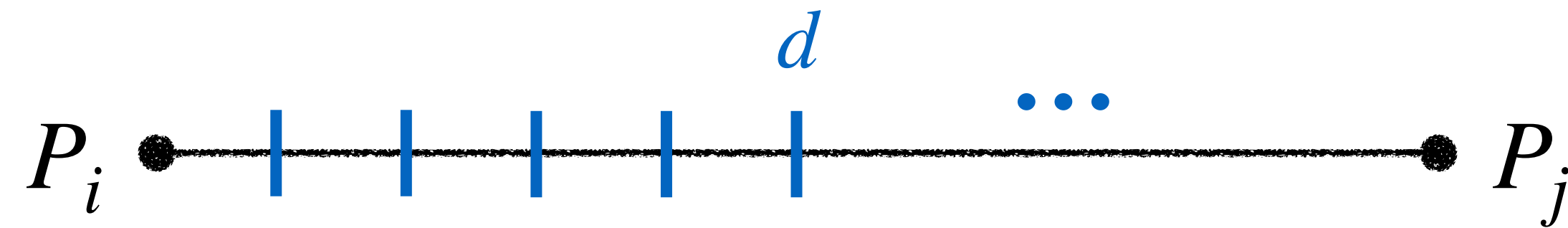
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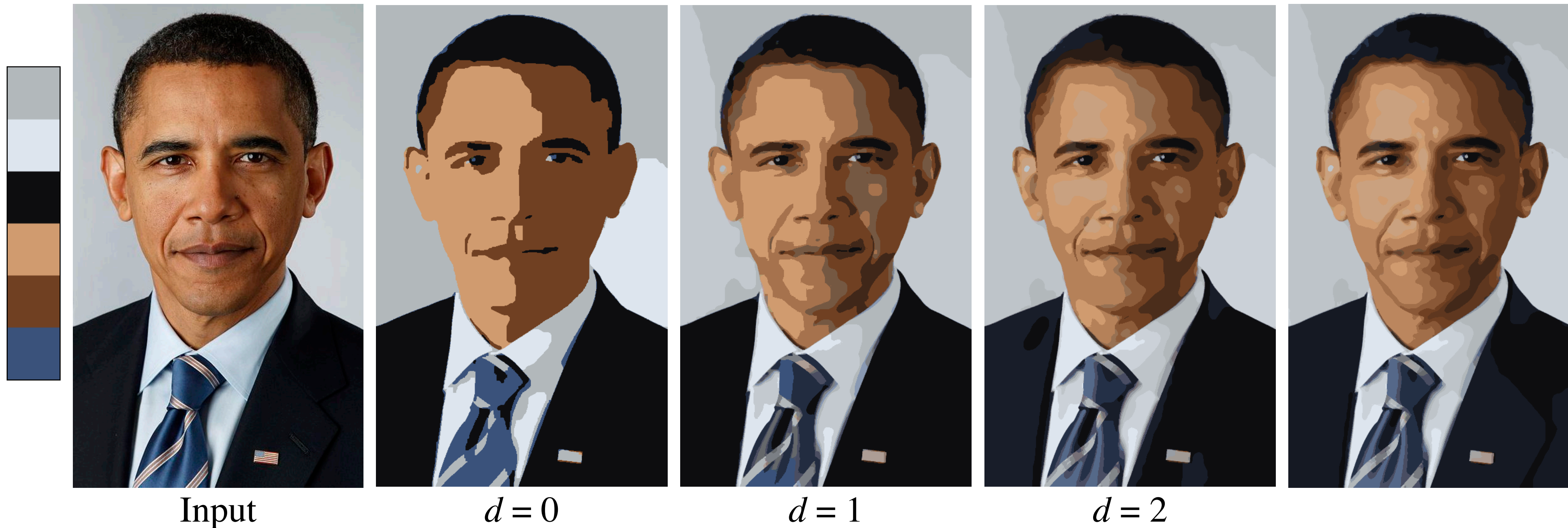
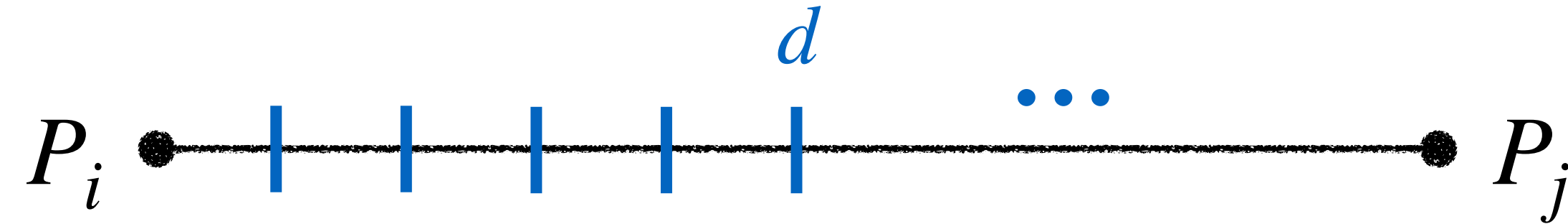
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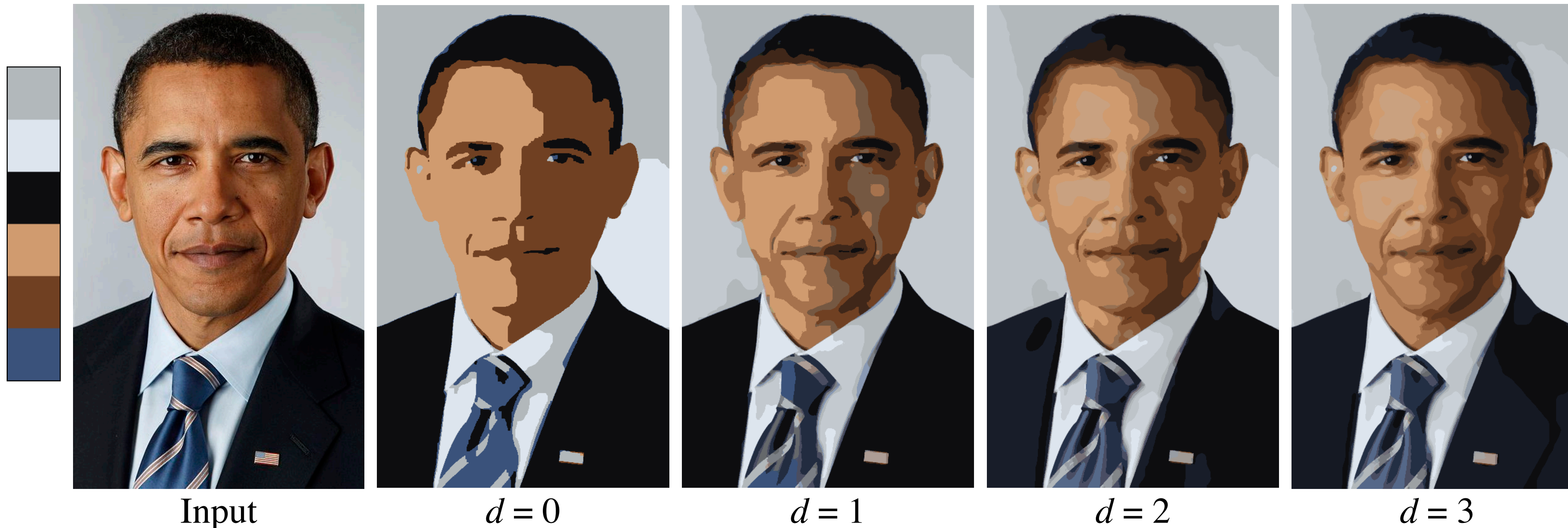
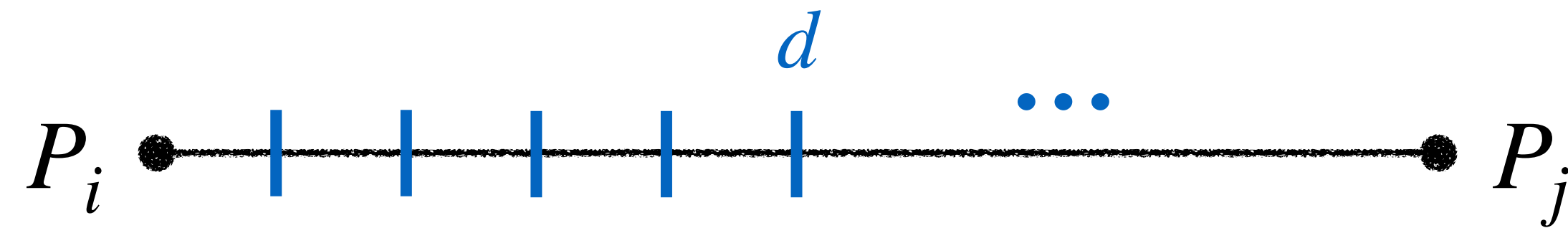
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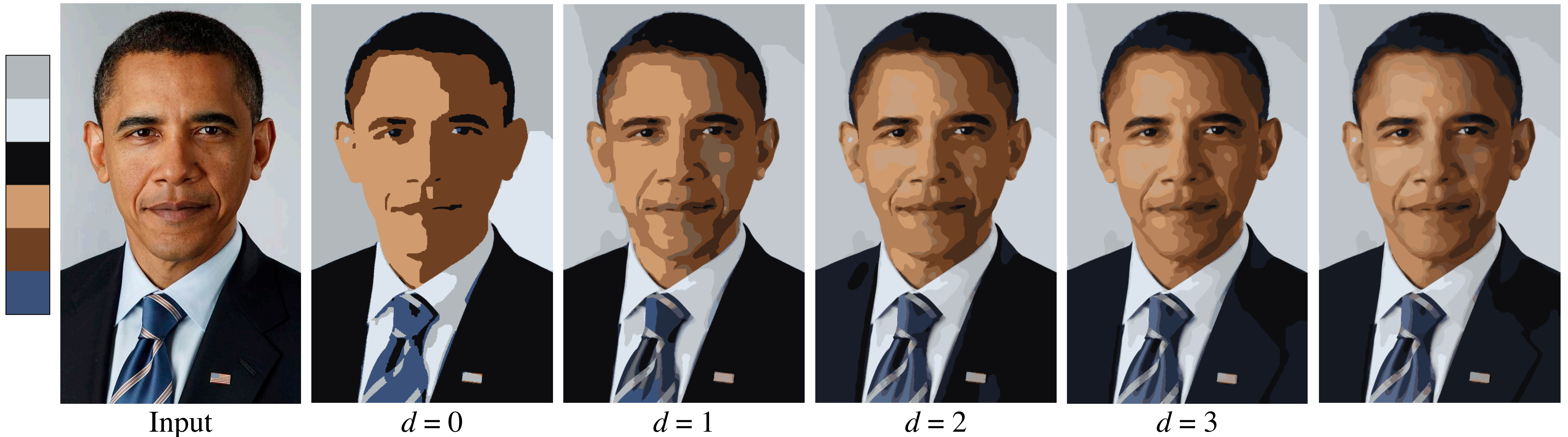
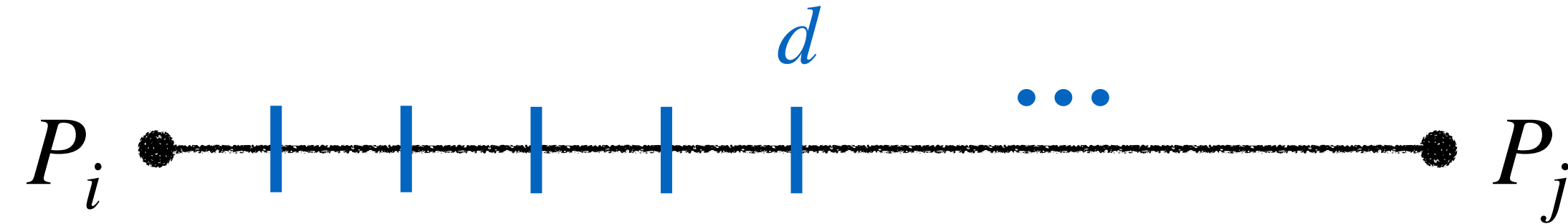
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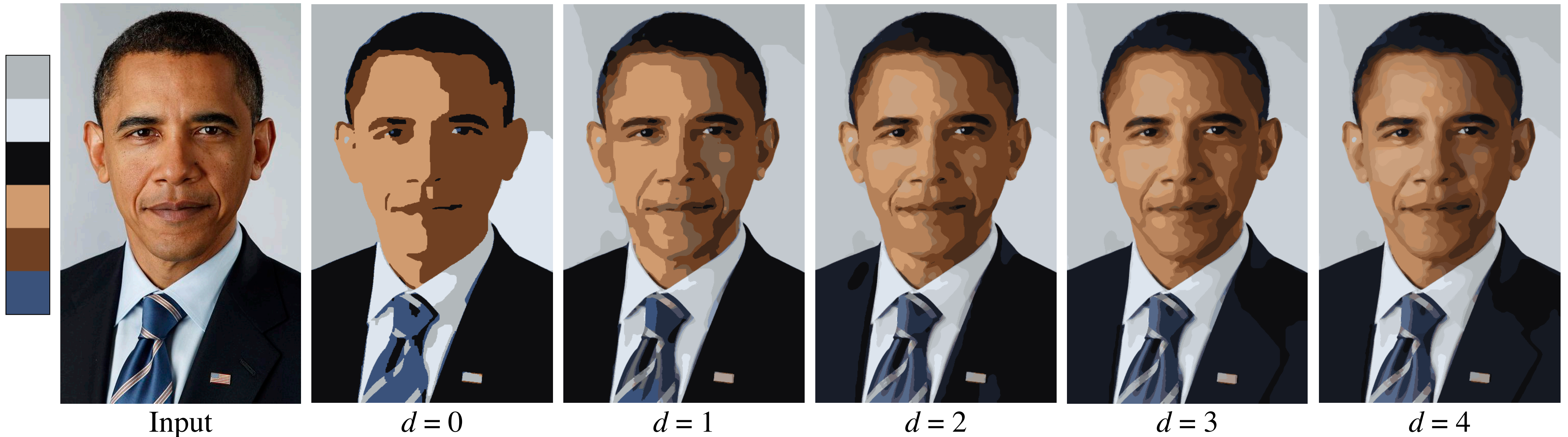
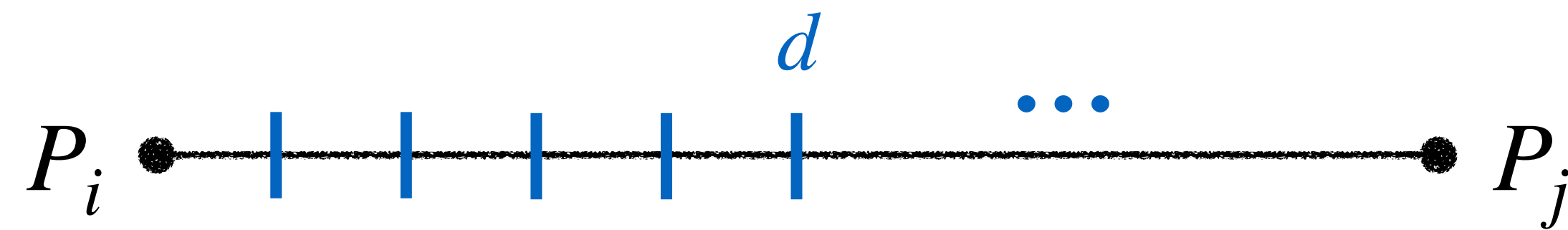
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- Pairwise blends from palette colors P with weights.

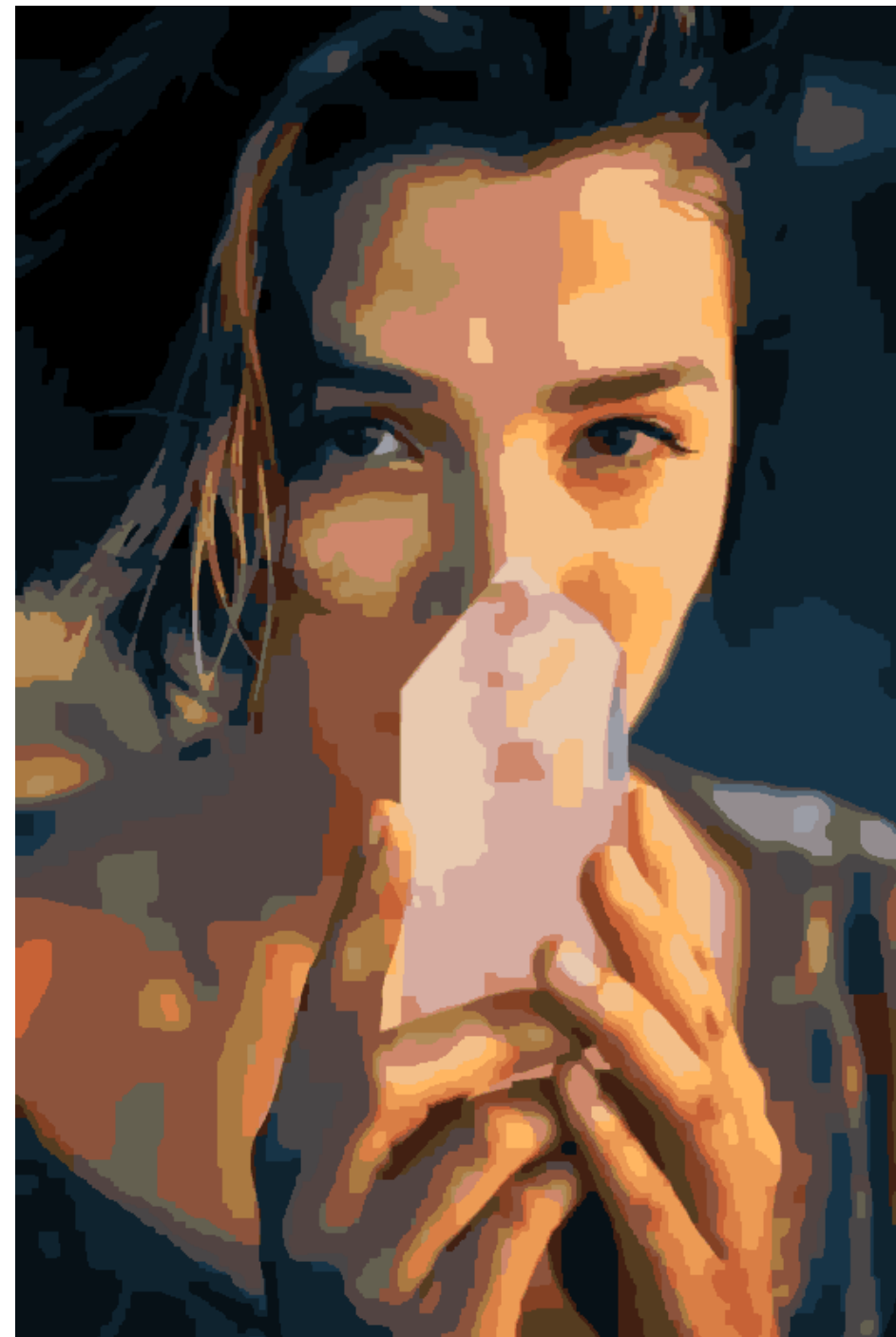


Step 3&4: Region Refinement

- Step 3: Assign each region a continuous rather than discrete blend.
- Step 4: Smooth region boundaries with a frequency-guided median filter.
- See our paper for details.

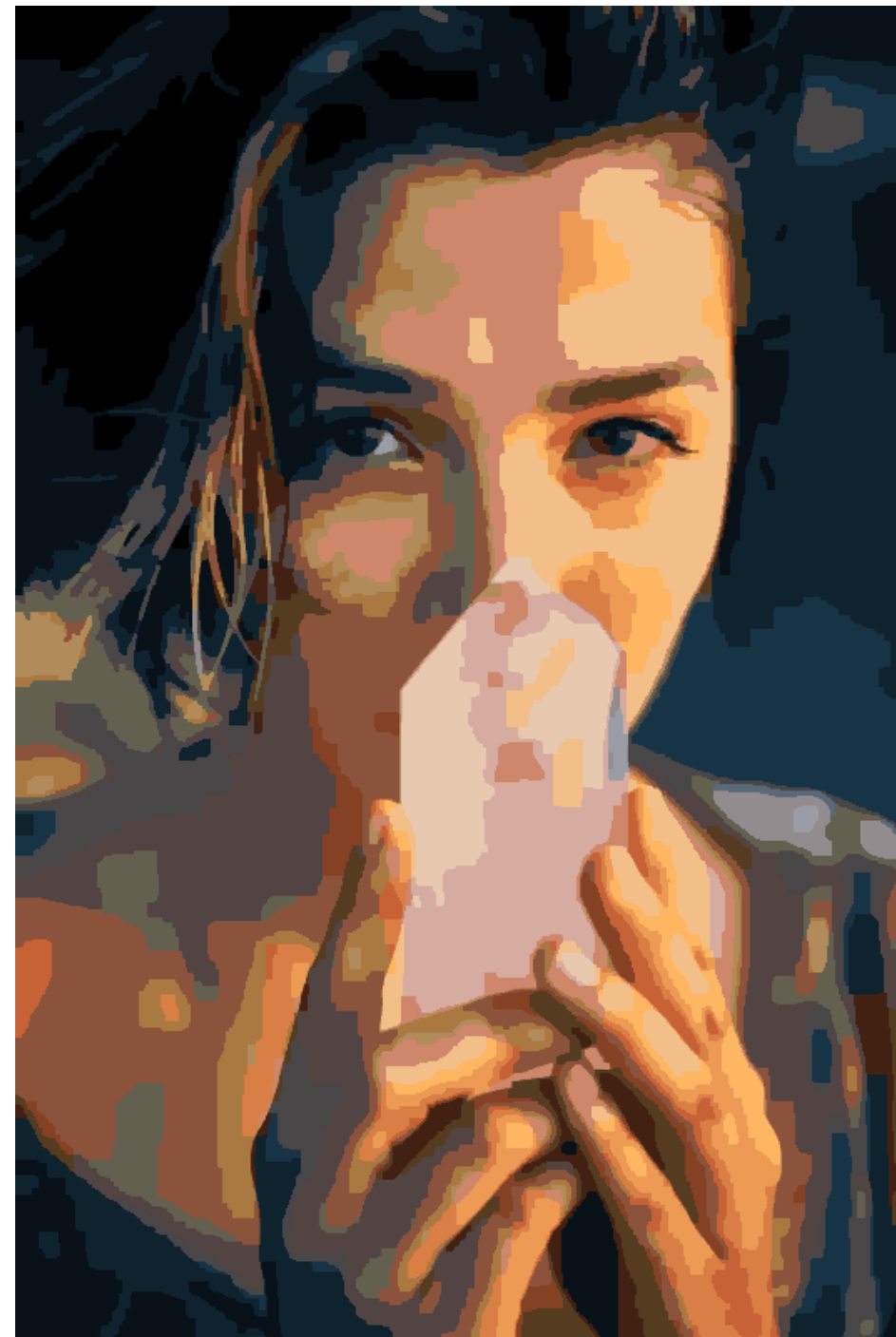
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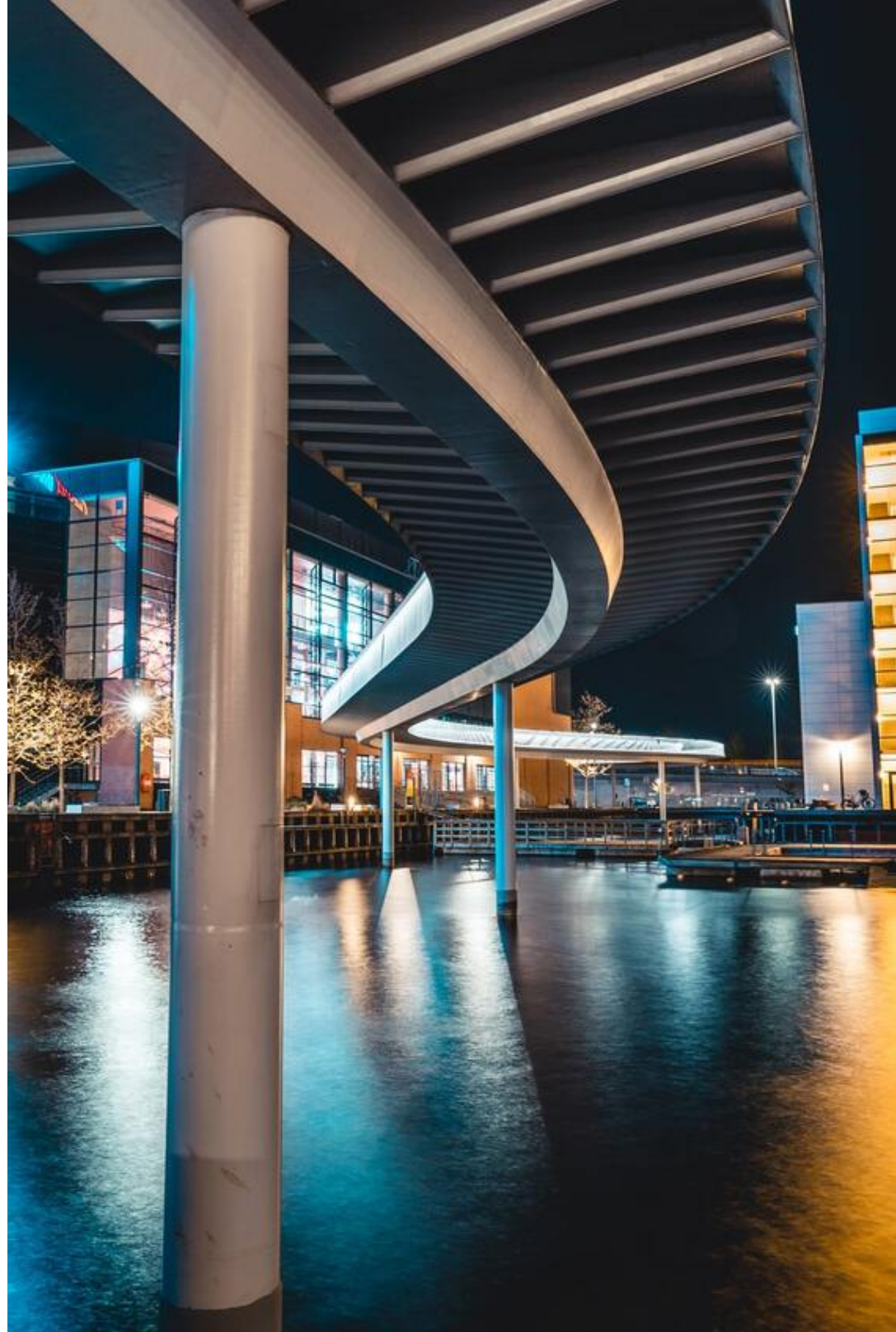
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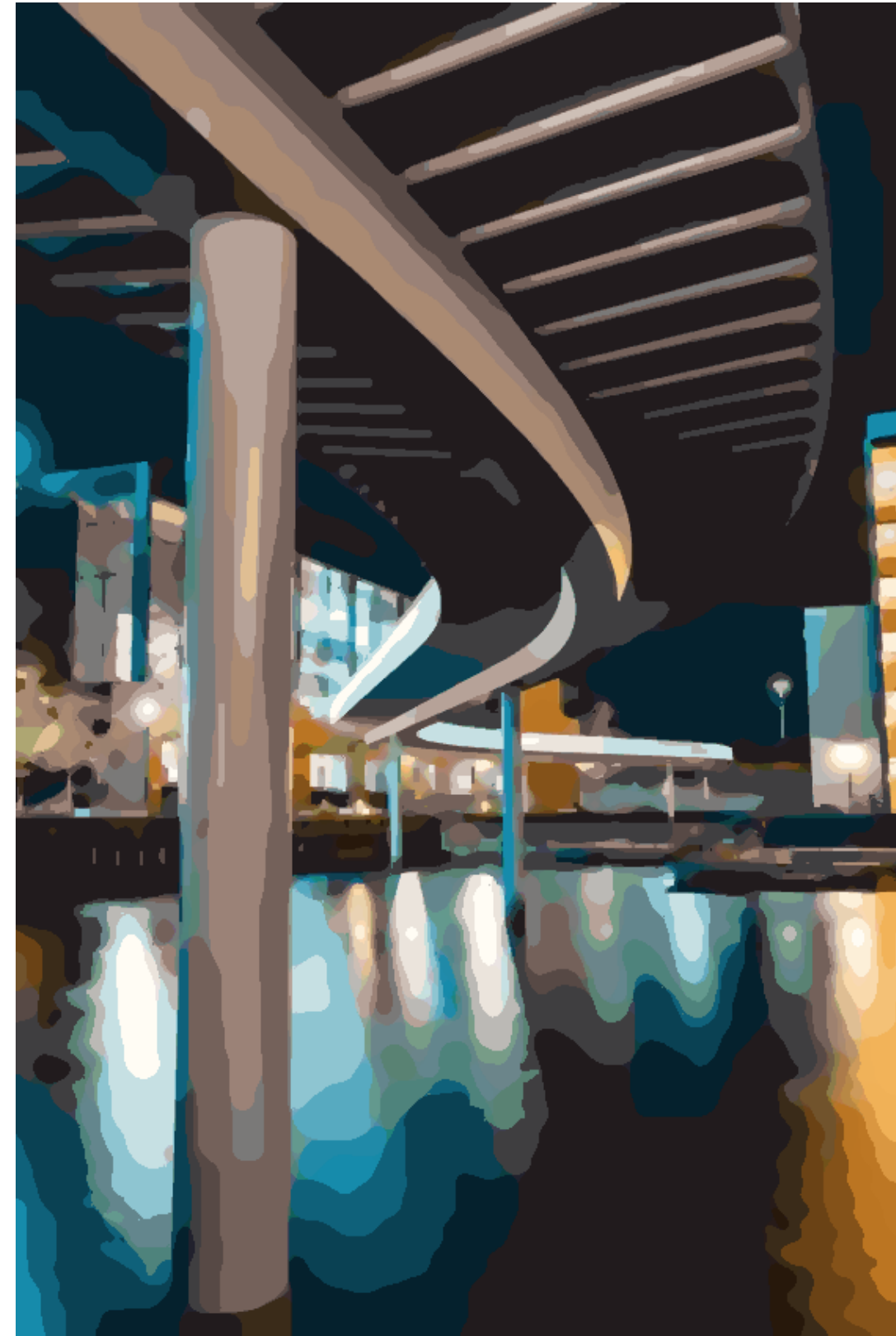


Results

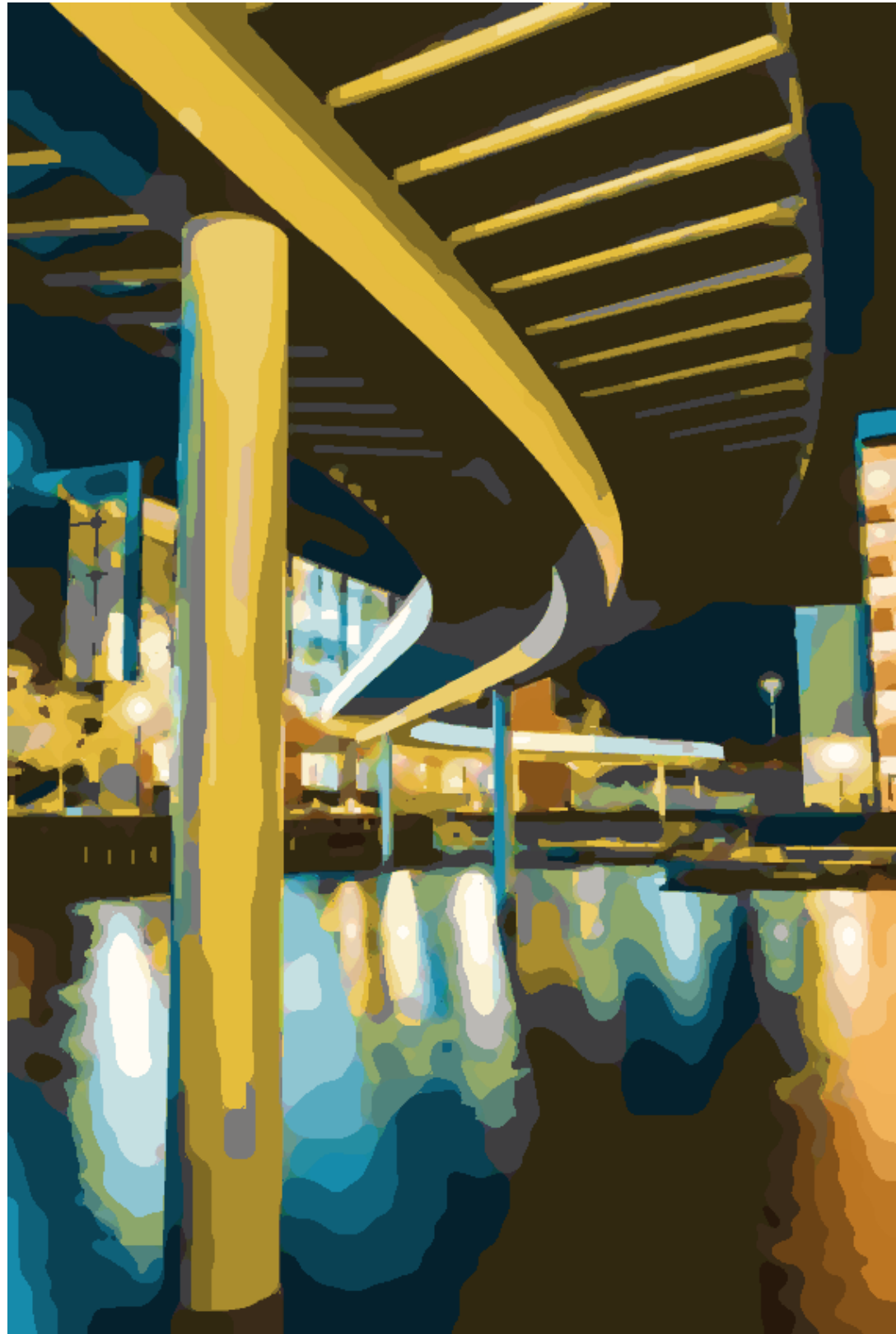
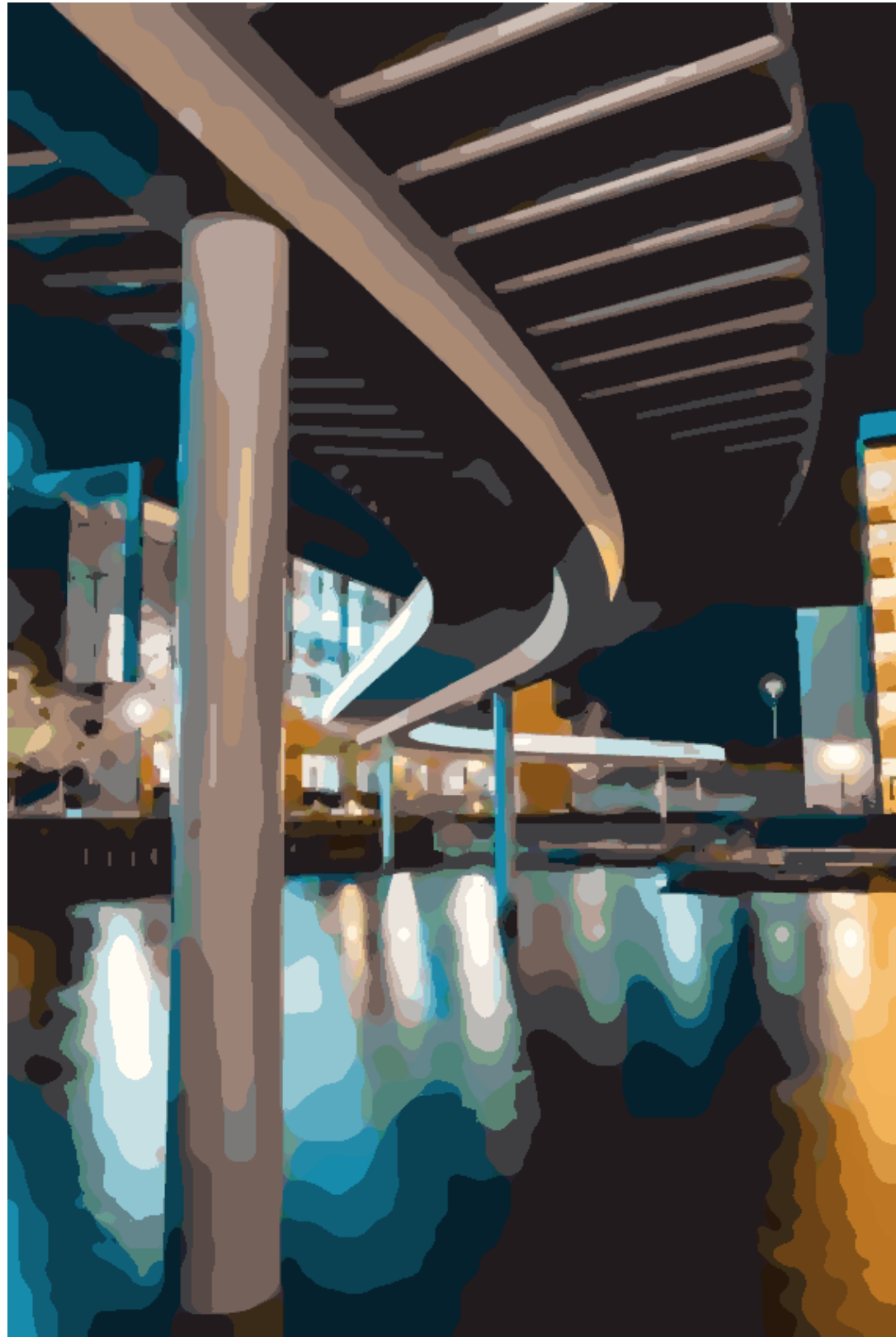
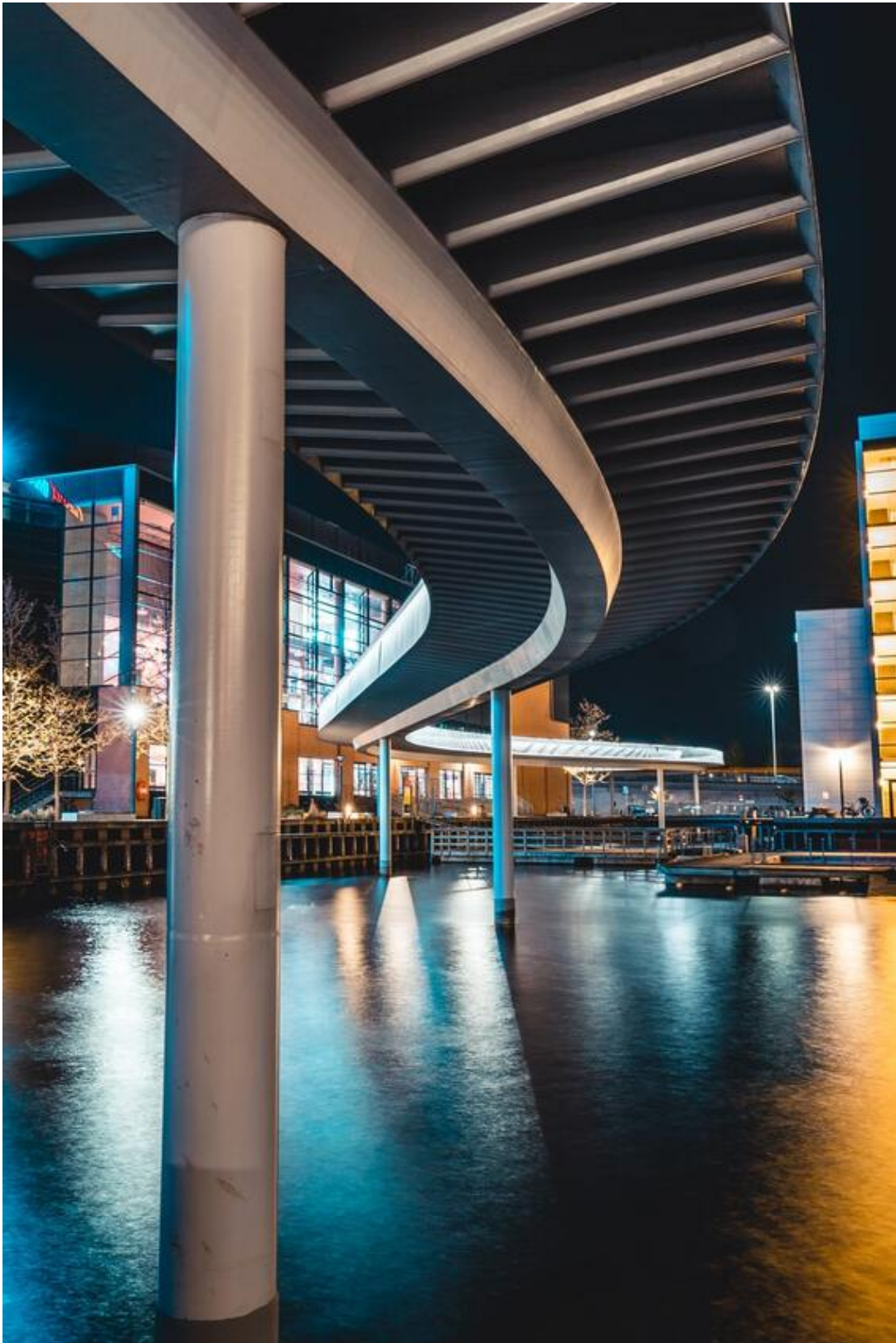
Results



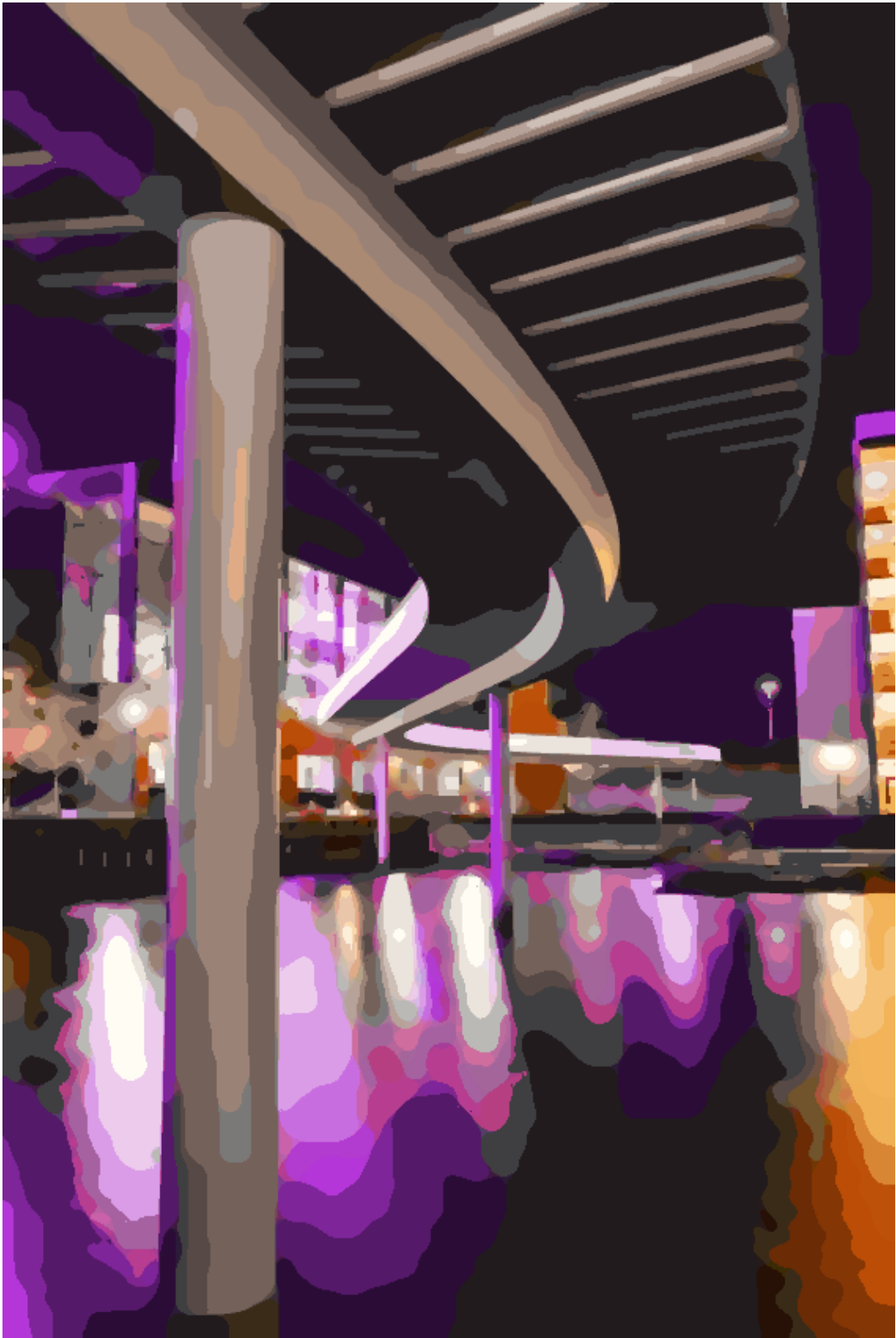
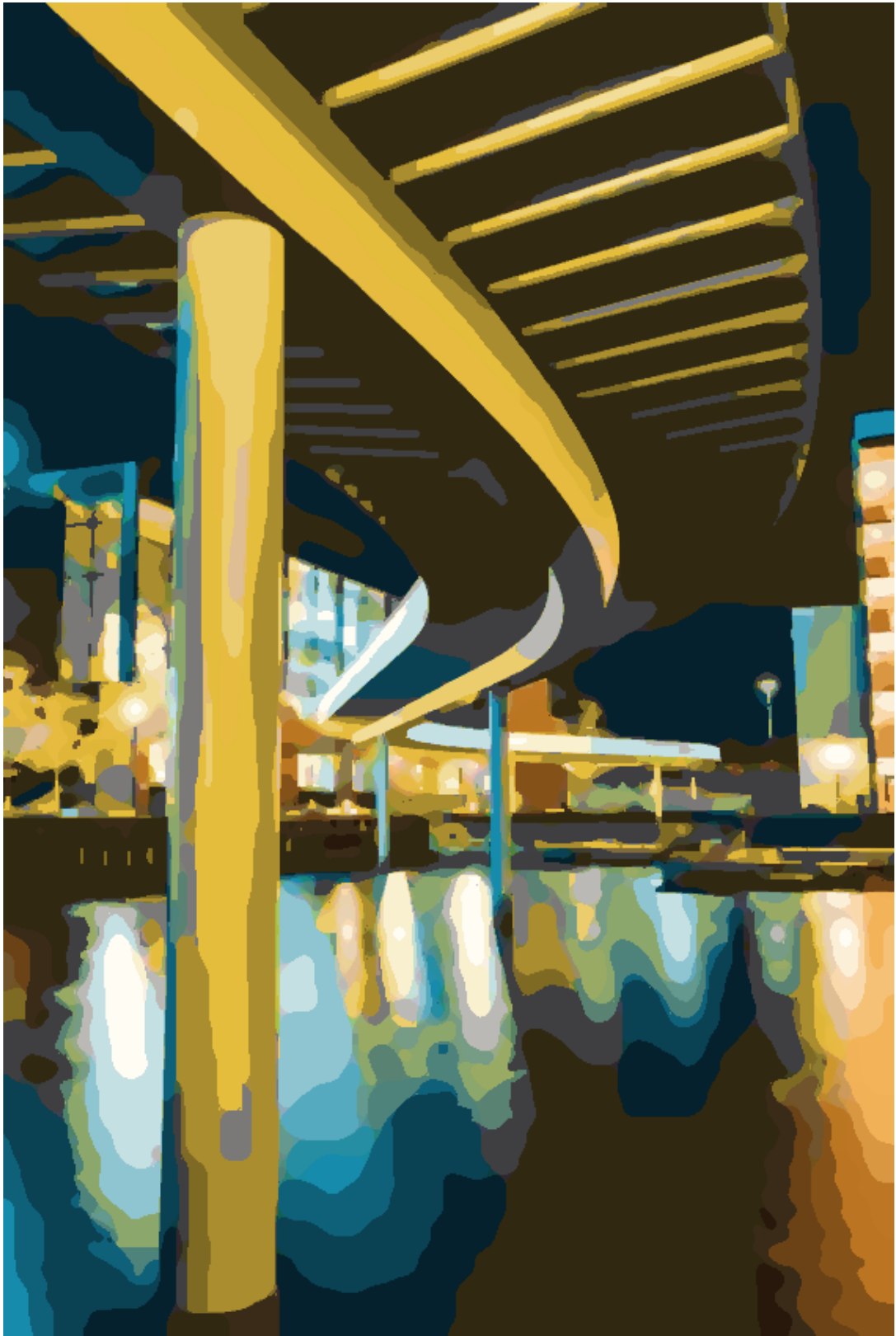
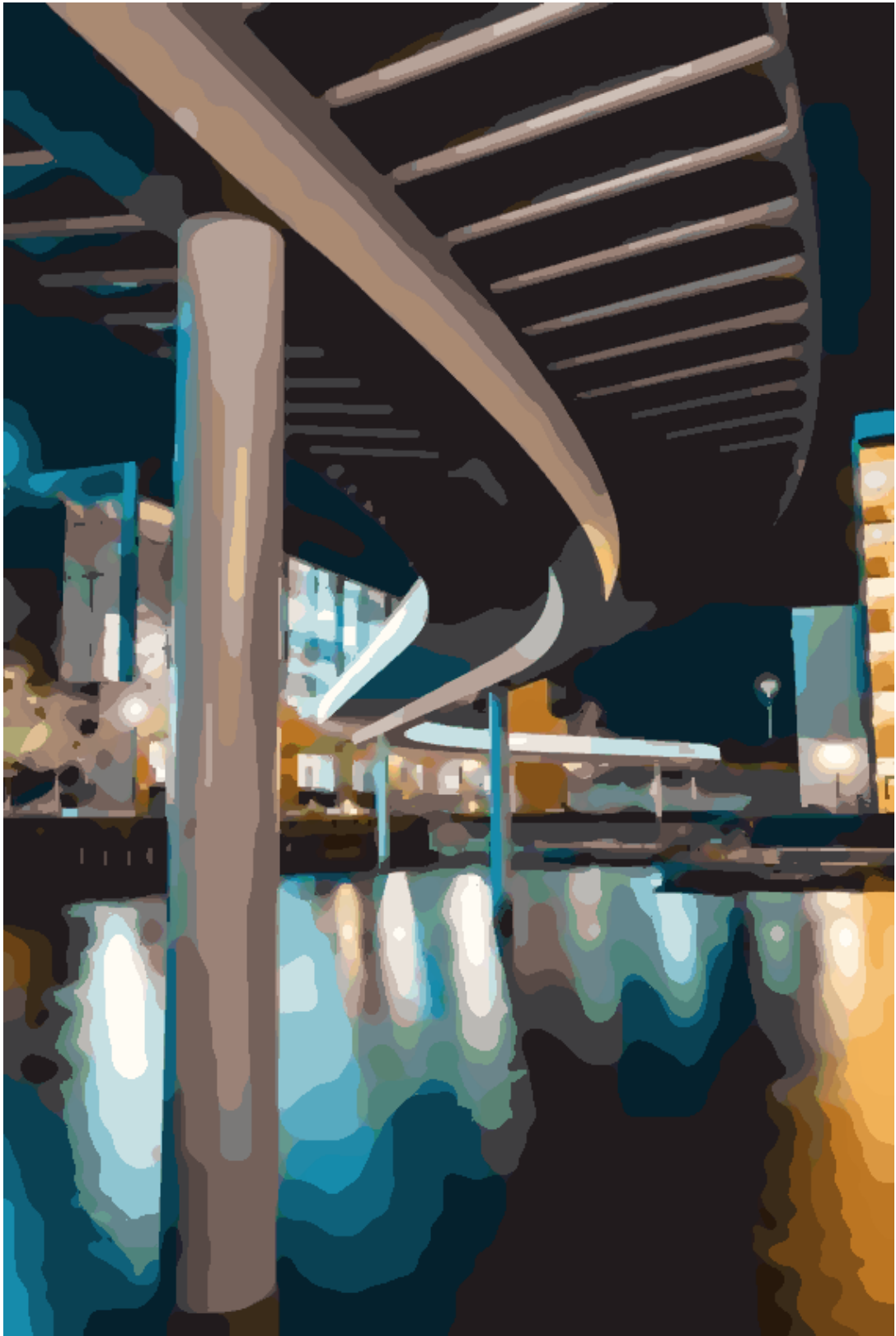
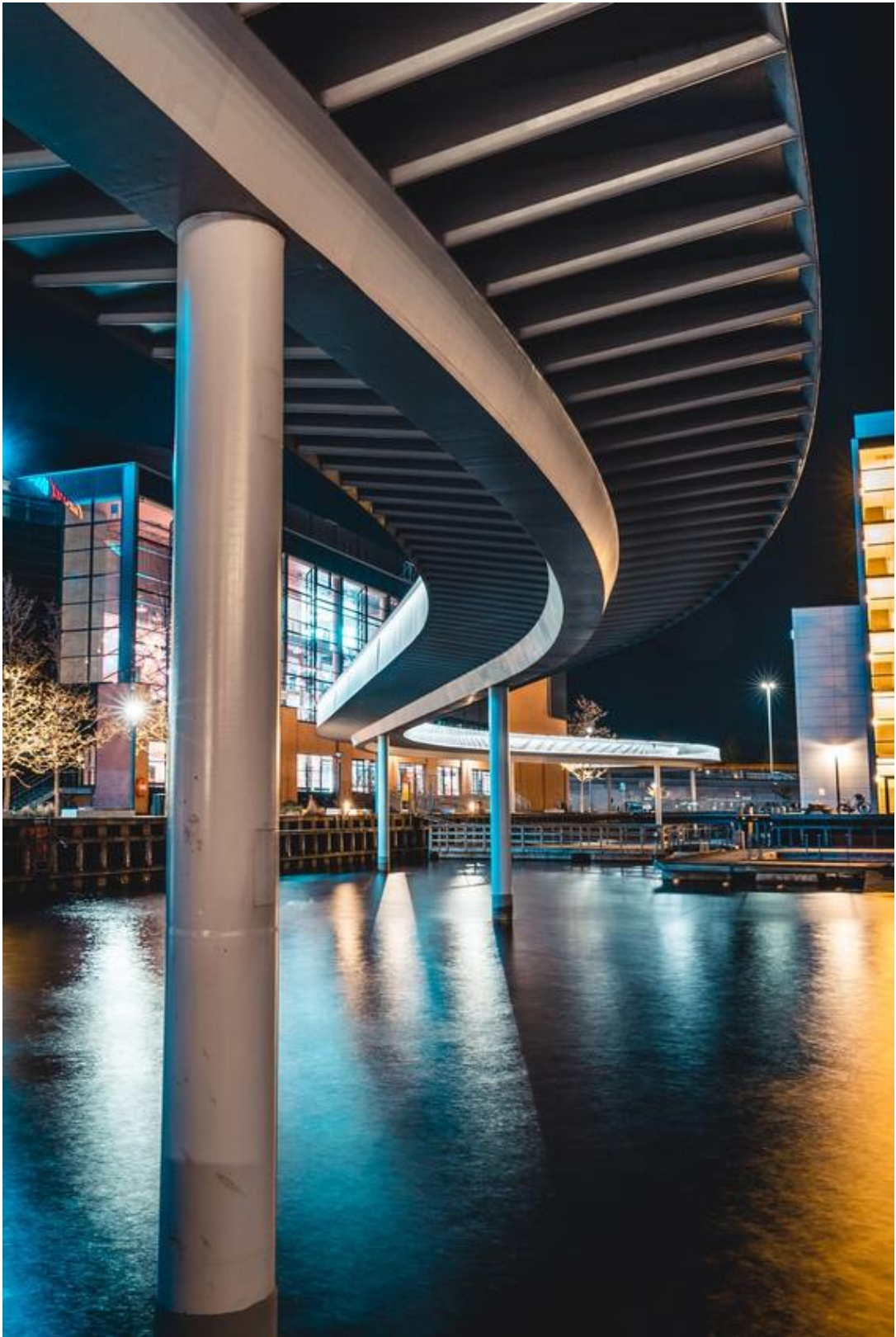
Results

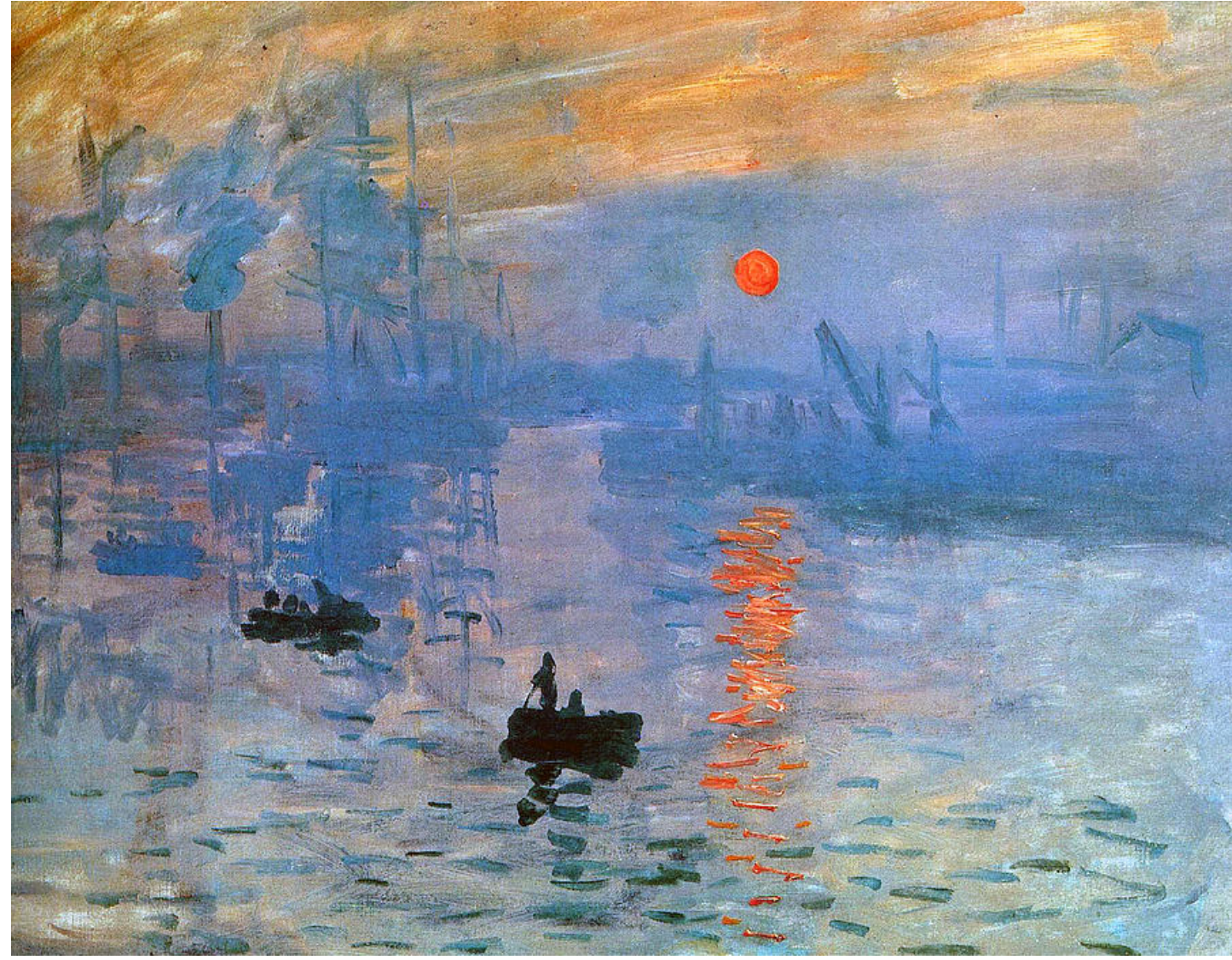


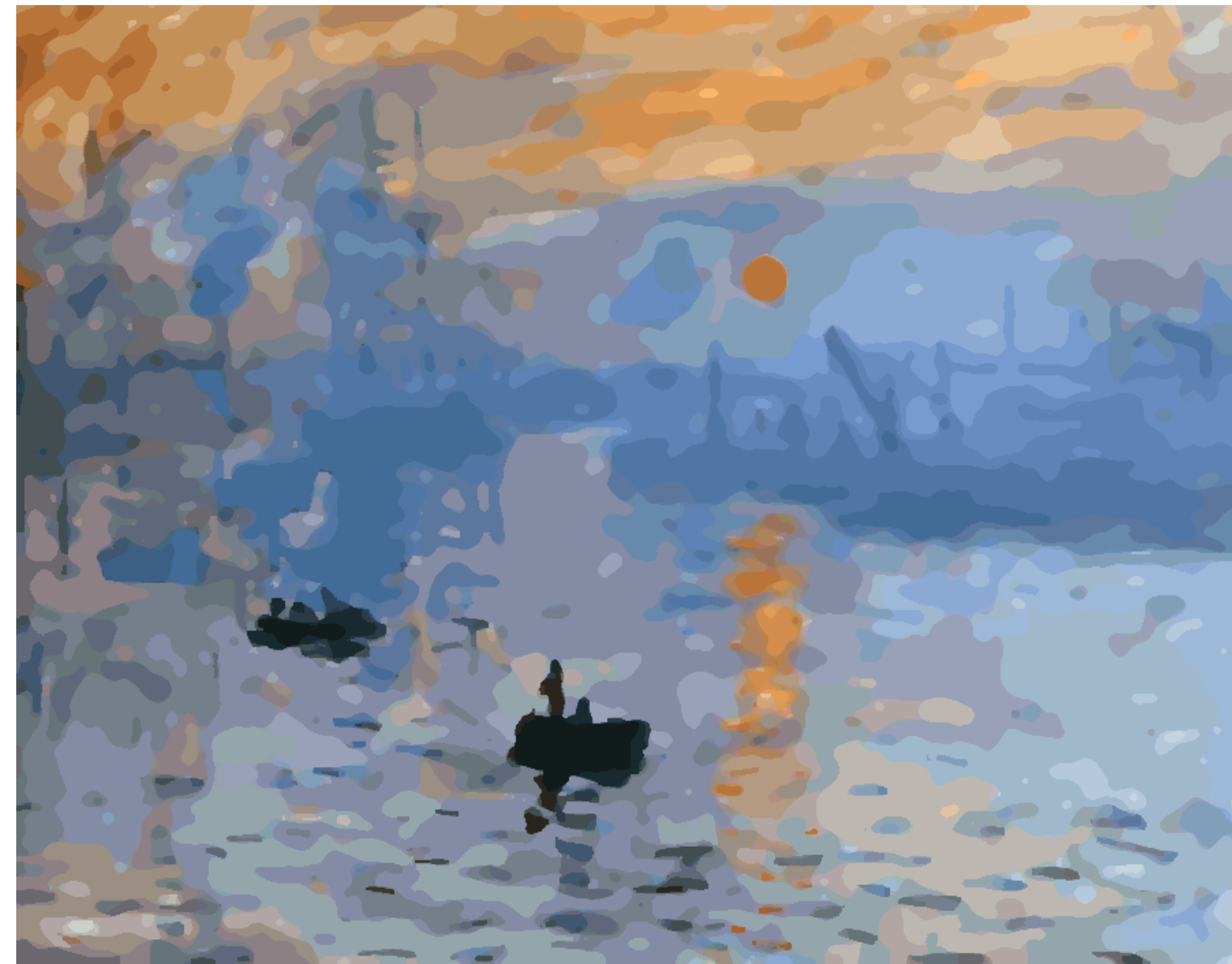
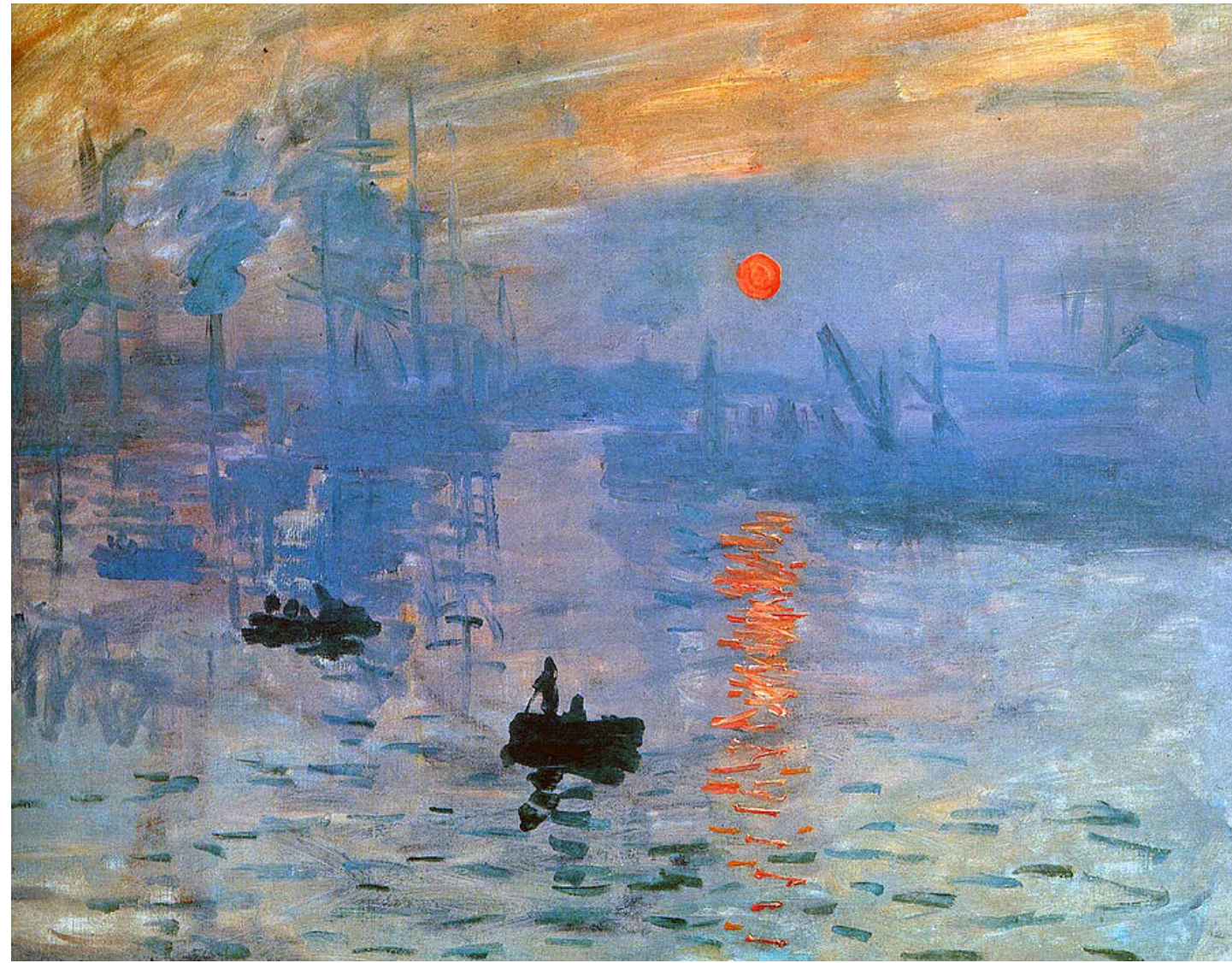
Results

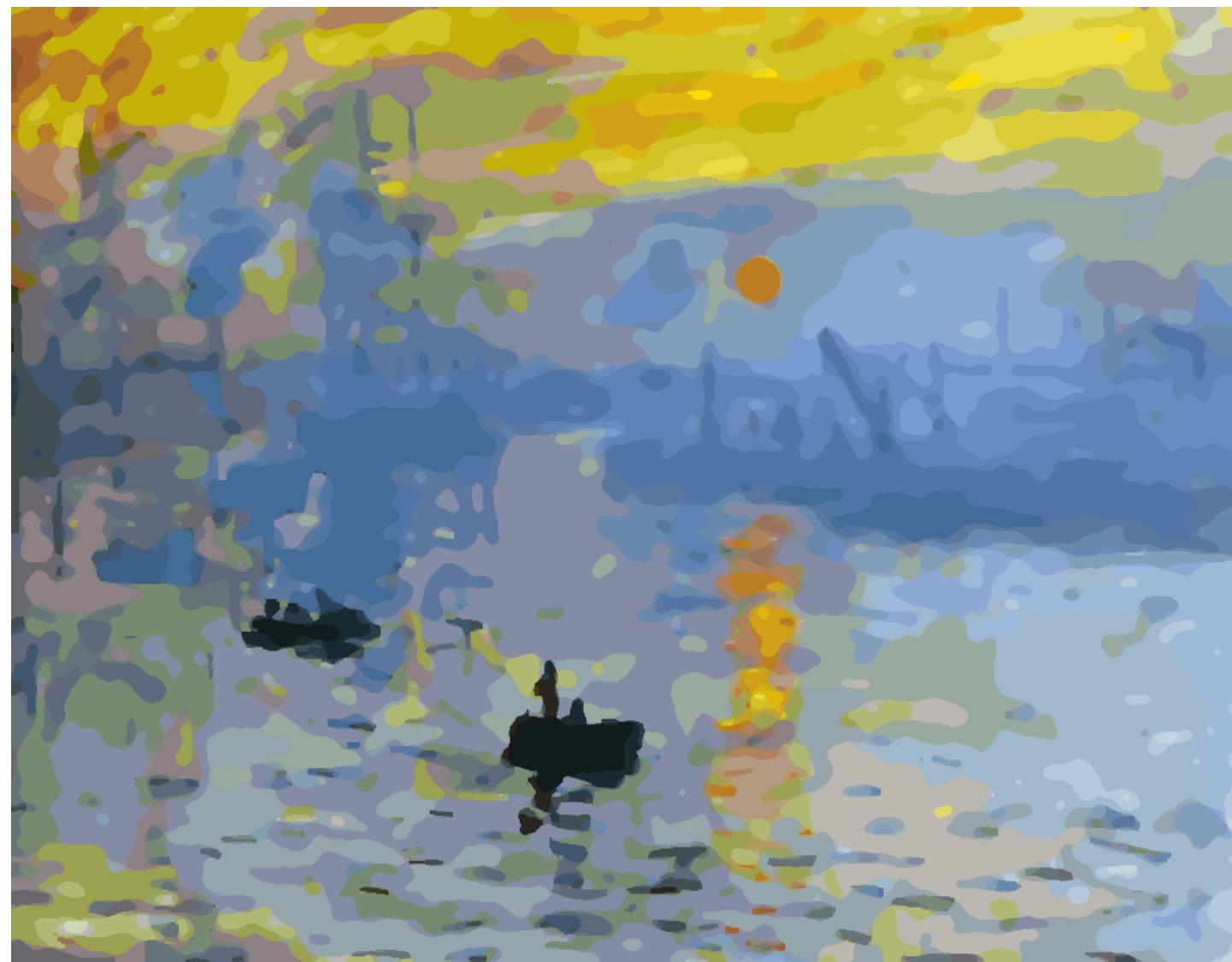
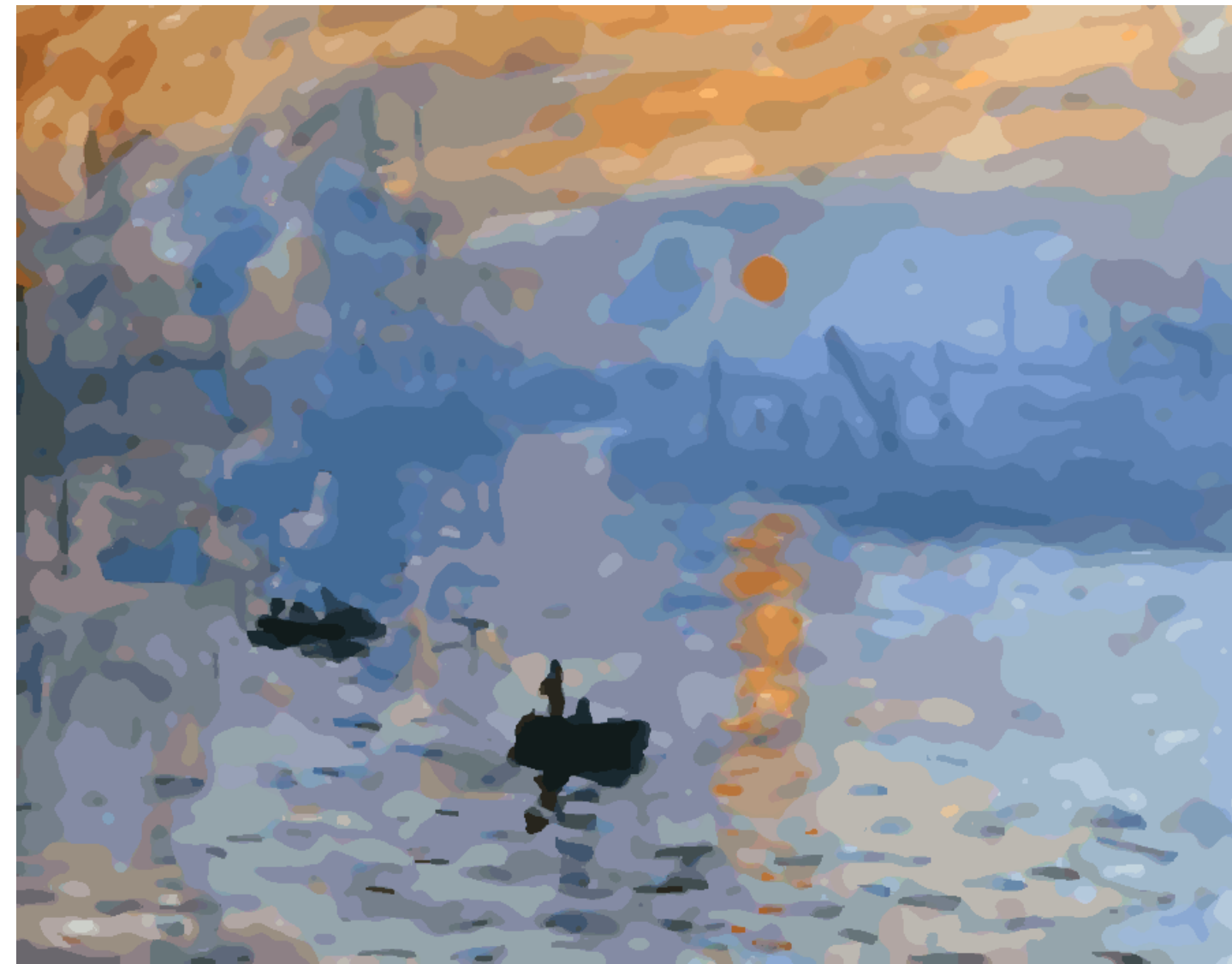
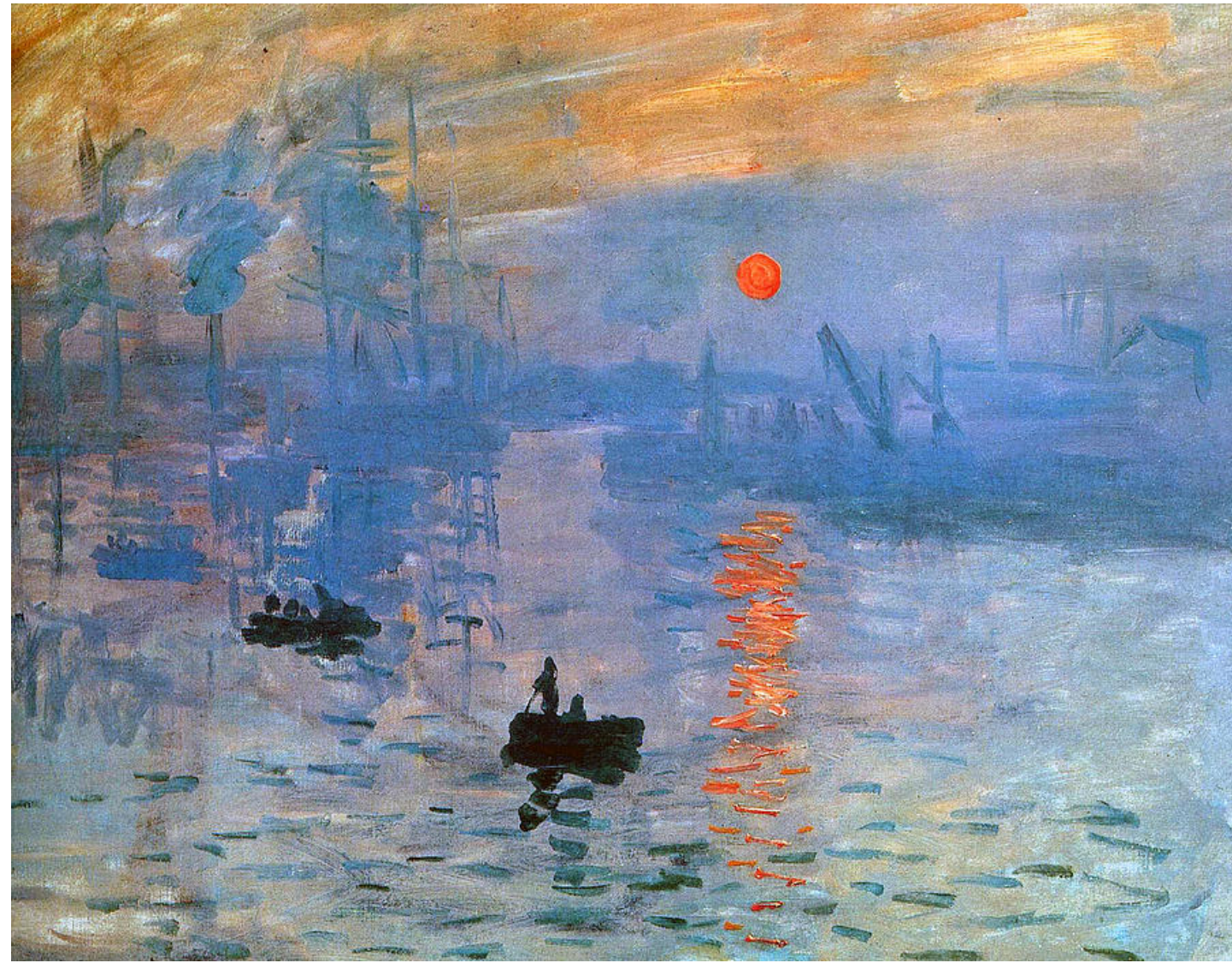


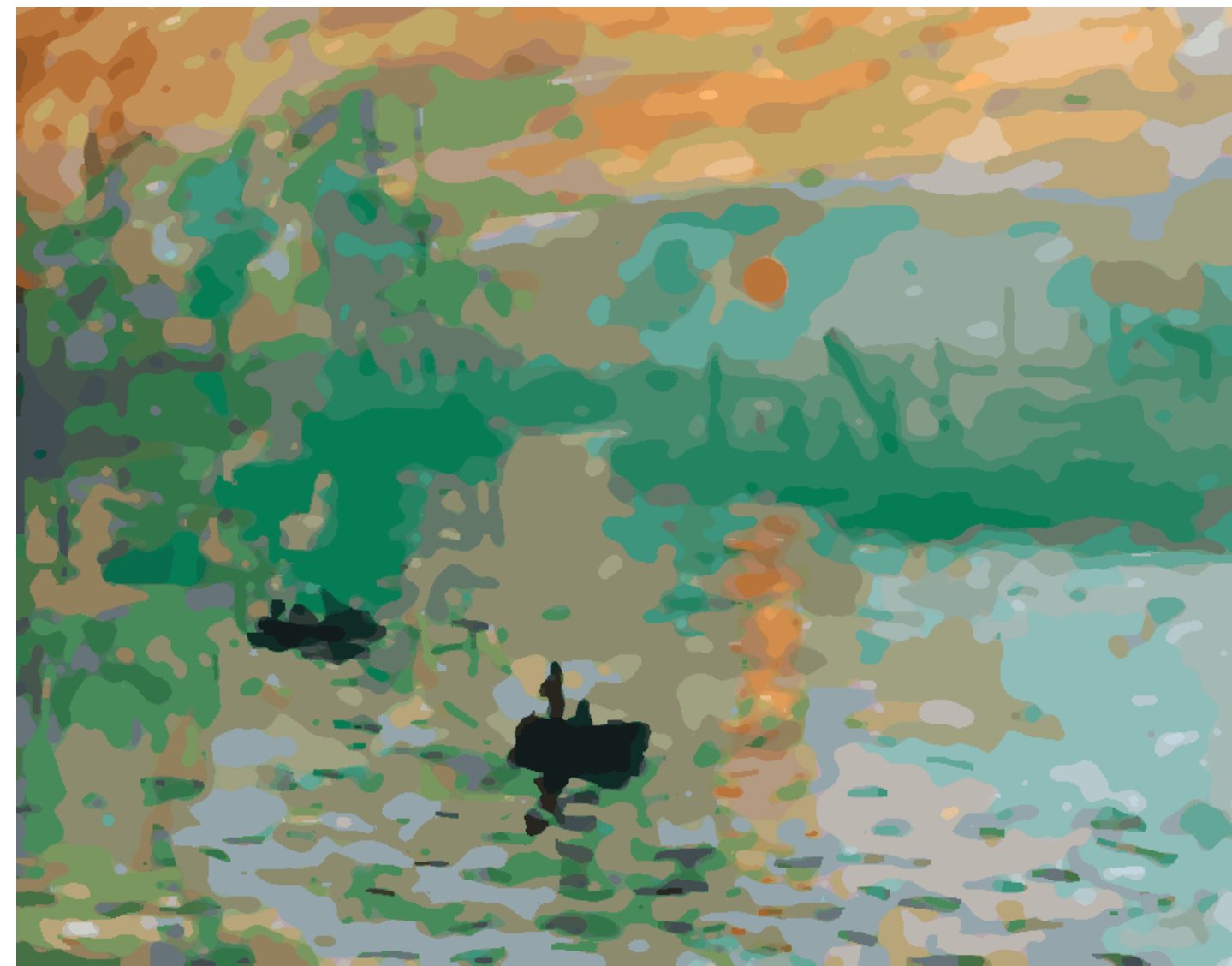
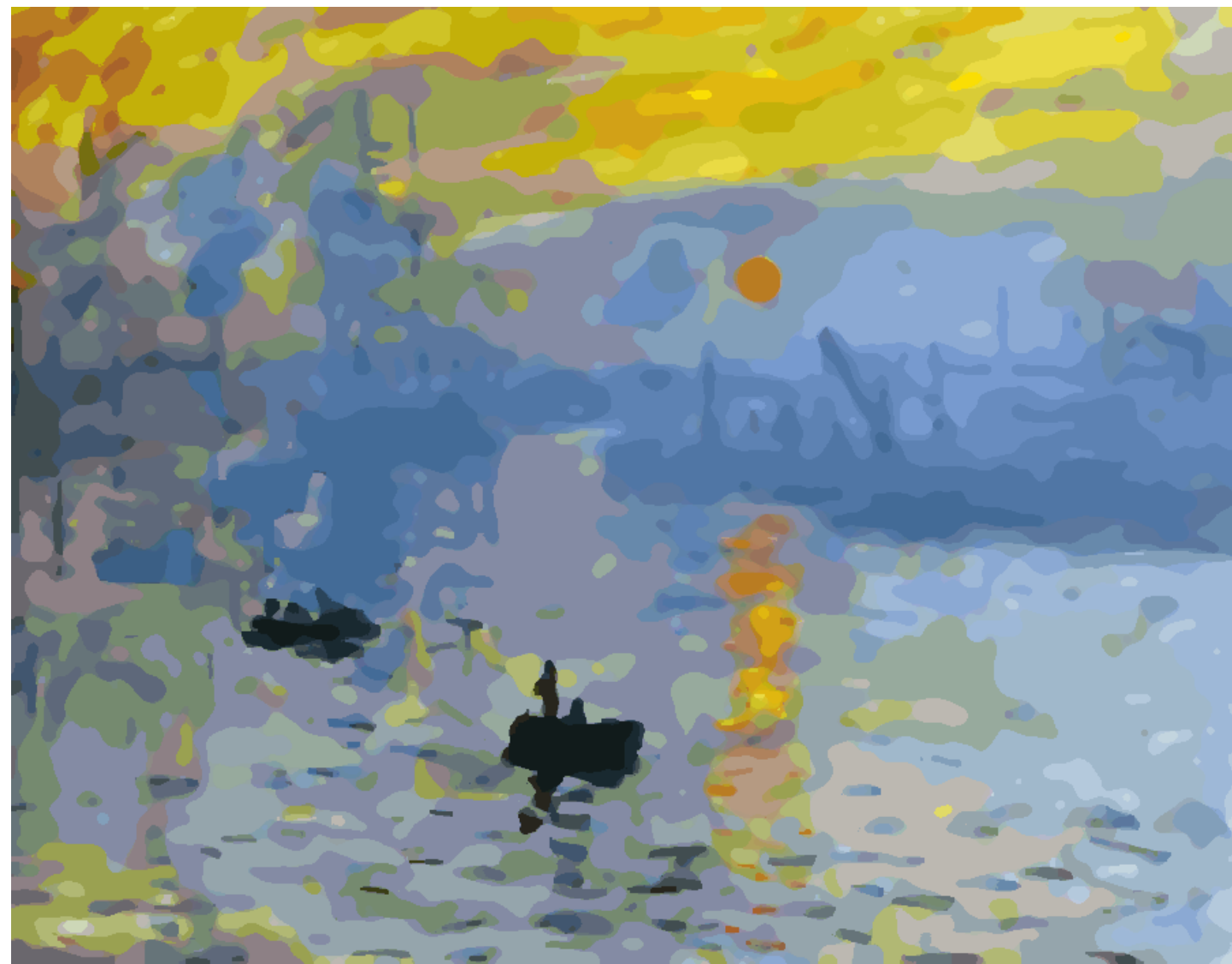
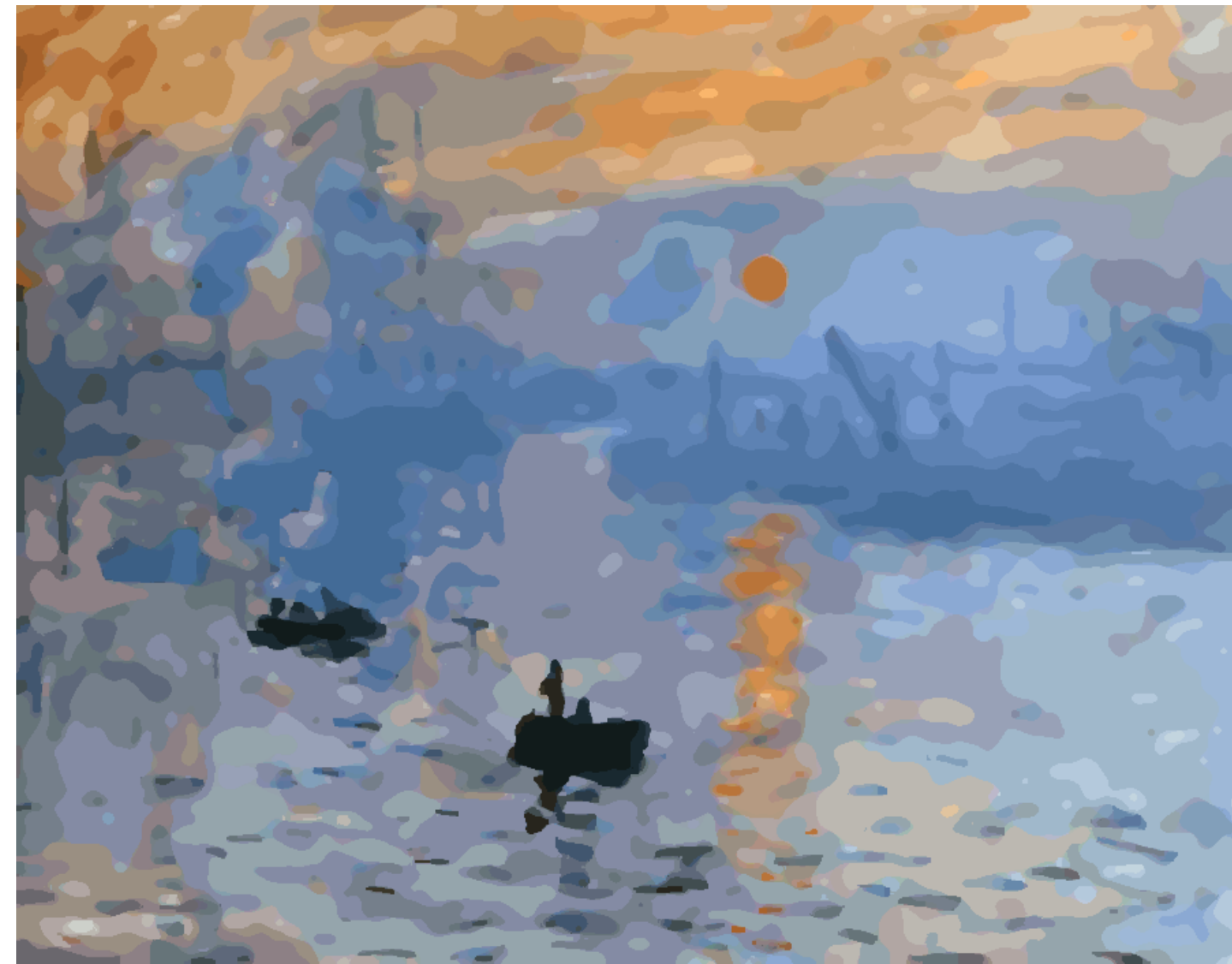
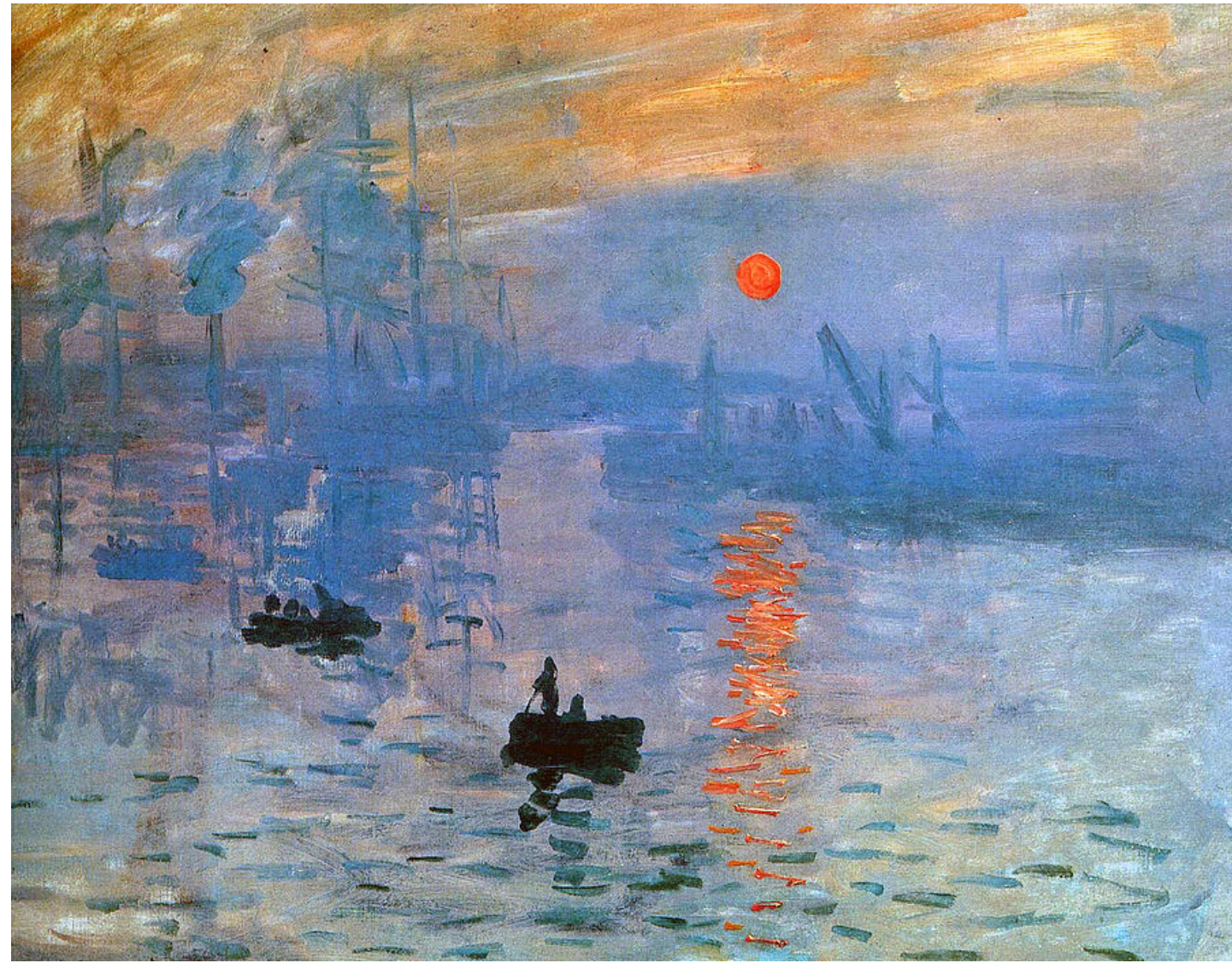
Results











Evaluation

Evaluation

- Comparison to related approaches.

Evaluation

- Comparison to related approaches.



Input



[Afifi 2018]



[Xu and Kaplan 2008]



Direct K-means
($K=7$ in RGB-space)



Direct K-means
($K=44$ in RGB-space)



Direct K-means
($K=10$ in RGBXY-space)



Ours

Evaluation

- Comparison to related approaches.



Input



[Afifi 2018]



[Xu and Kaplan 2008]



Direct K-means
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(44 colors)

Ours

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[Afifi 2018]



[Xu and Kaplan 2008]



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Ours

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- Comparison to related approaches.
- Expert study with professional artists.



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[Xu and Kaplan 2008]



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($K=7$ in RGB-space)



Direct K-means
($K=44$ in RGB-space)



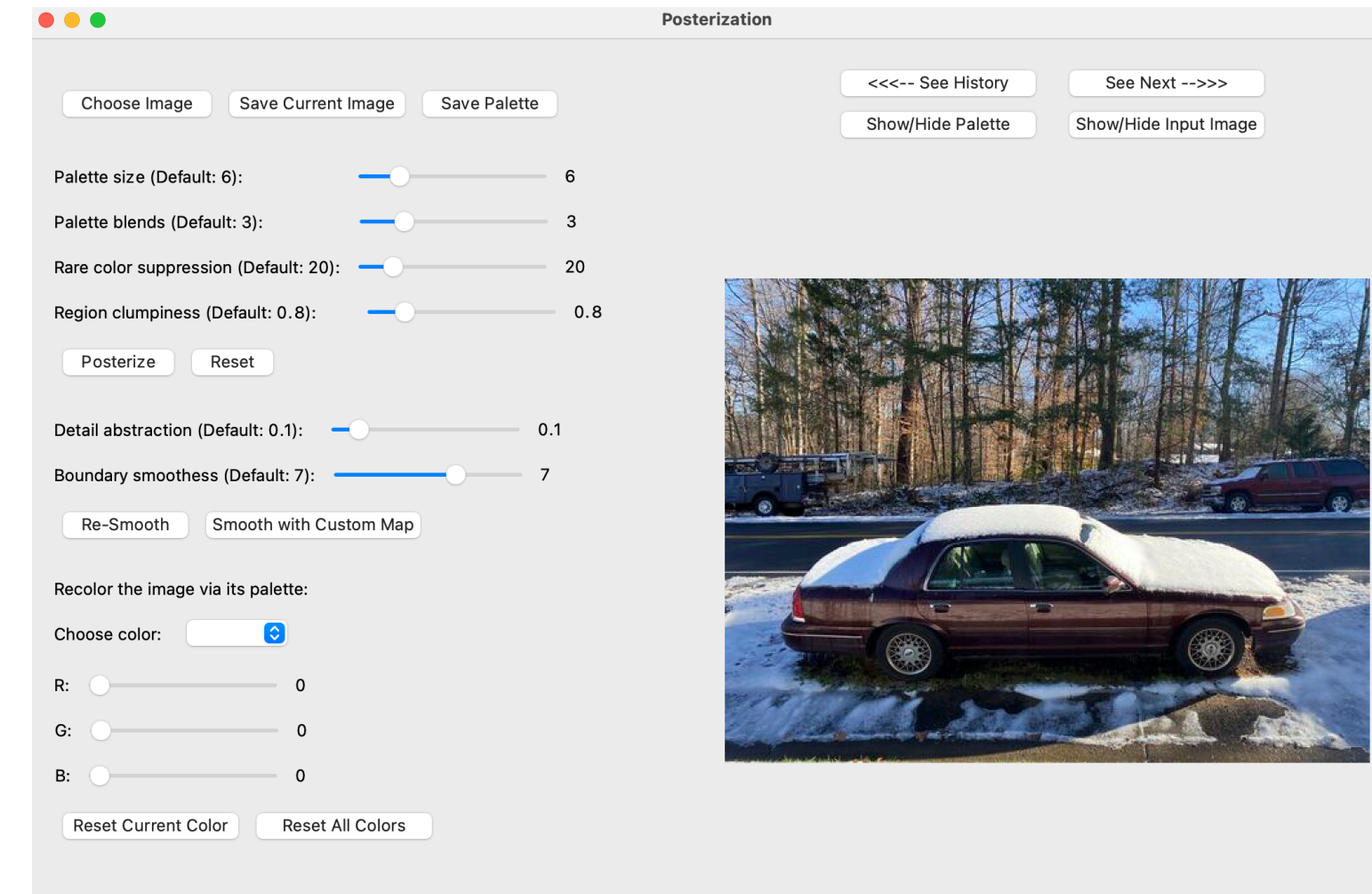
Direct K-means
($K=10$ in RGBXY-space)



Ours

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Input



[Afifi 2018]



[Xu and Kaplan 2008]



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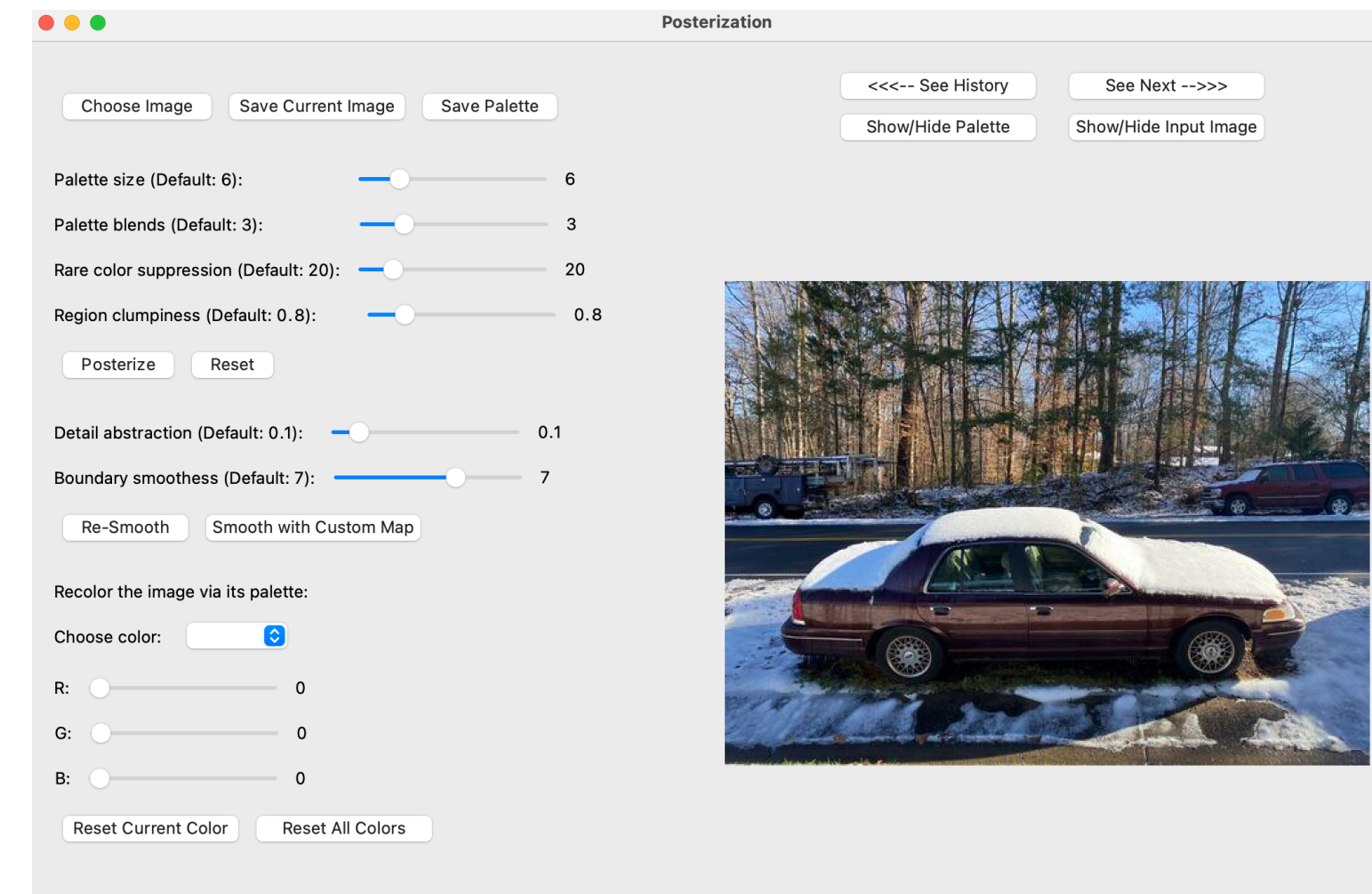


Ours

(44 colors)

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Input



[Afifi 2018]



[Xu and Kaplan 2008]



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($K=7$ in RGB-space)



Direct K-means
($K=44$ in RGB-space)



Direct K-means
($K=10$ in RGBXY-space)



Ours

(44 colors)

Conclusion

Conclusion

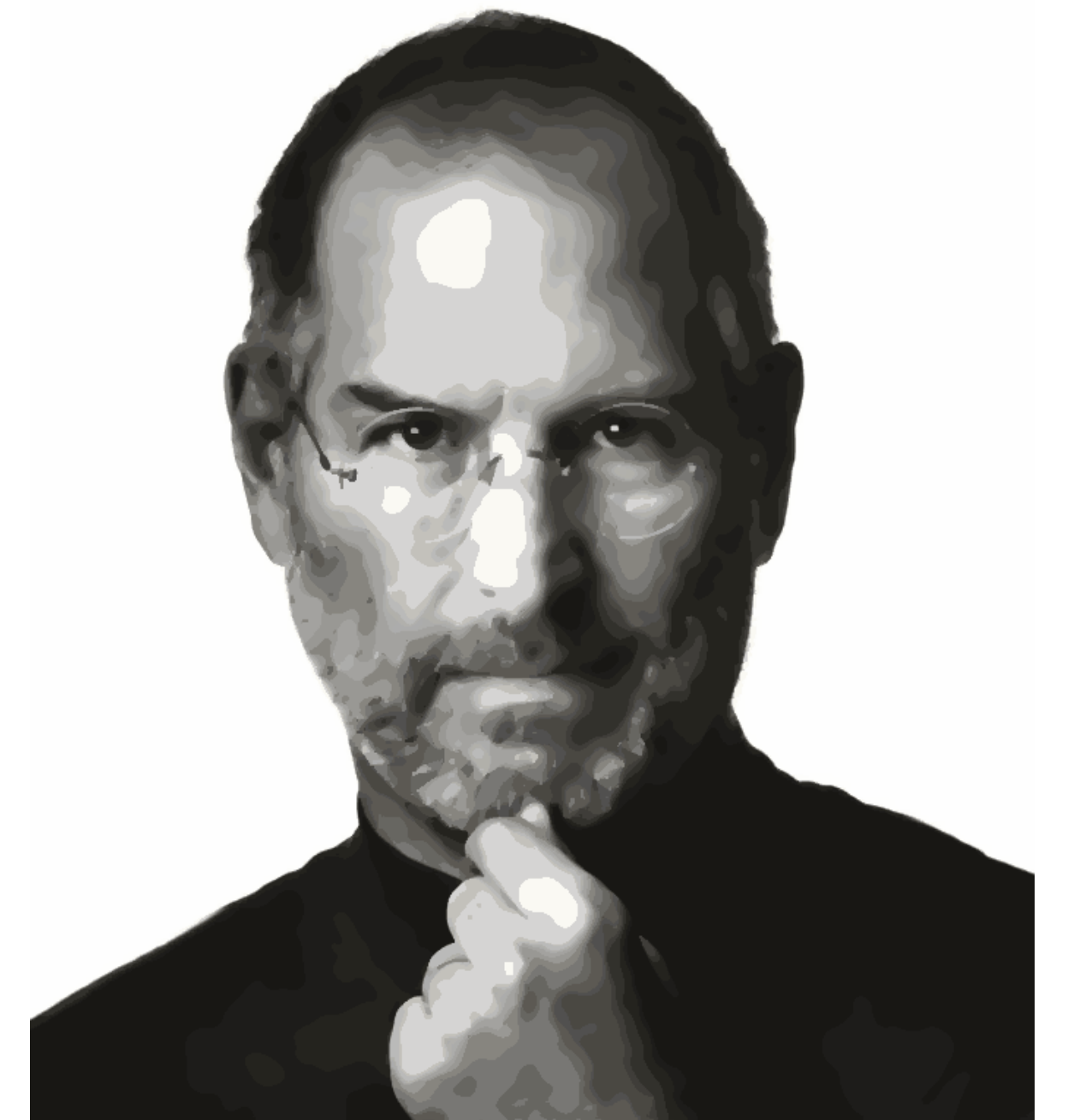
- PosterChild shows:

Conclusion

- PosterChild shows:
 - Qualitatively similar to those created by artists in a time-consuming manner.

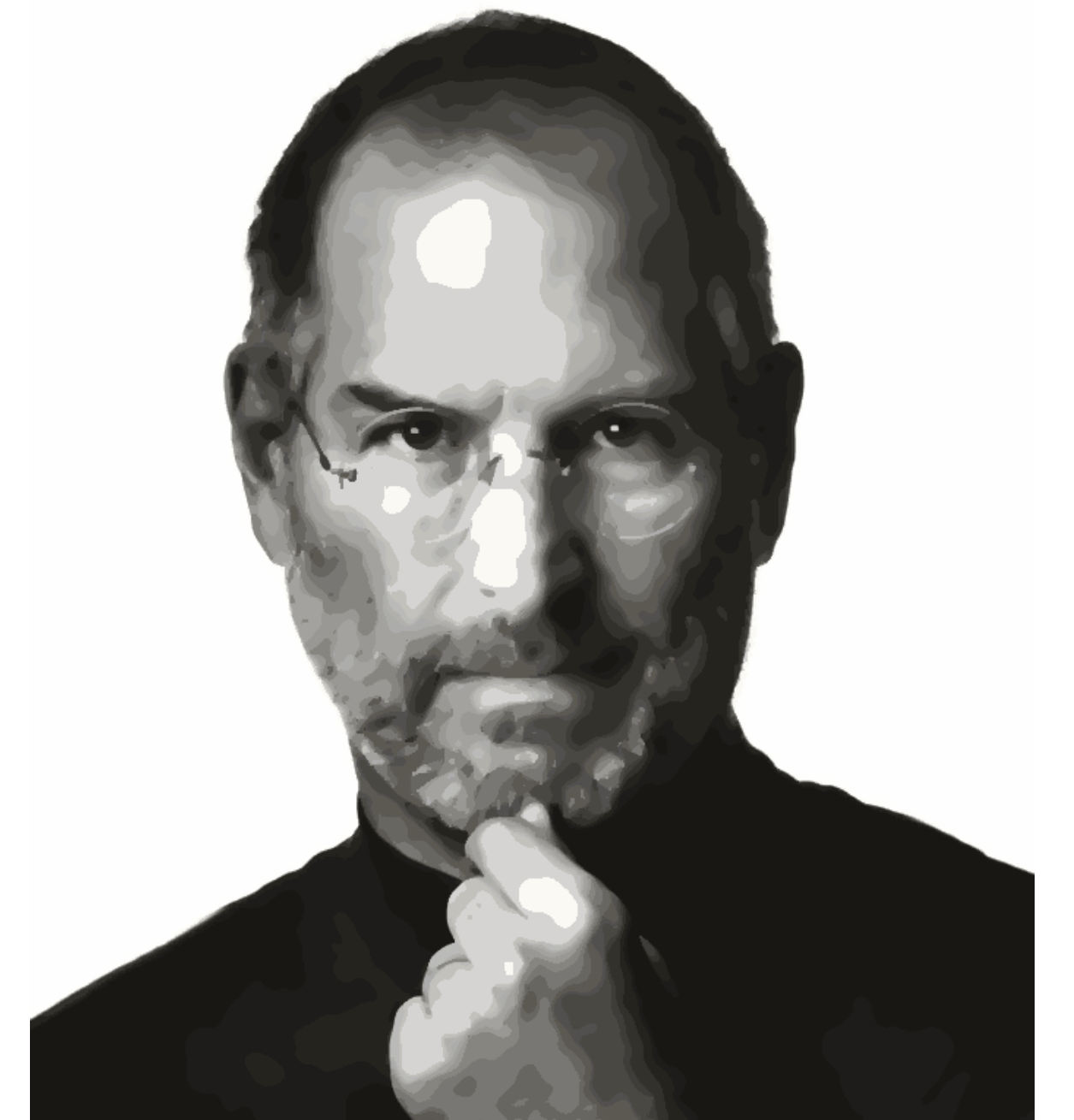
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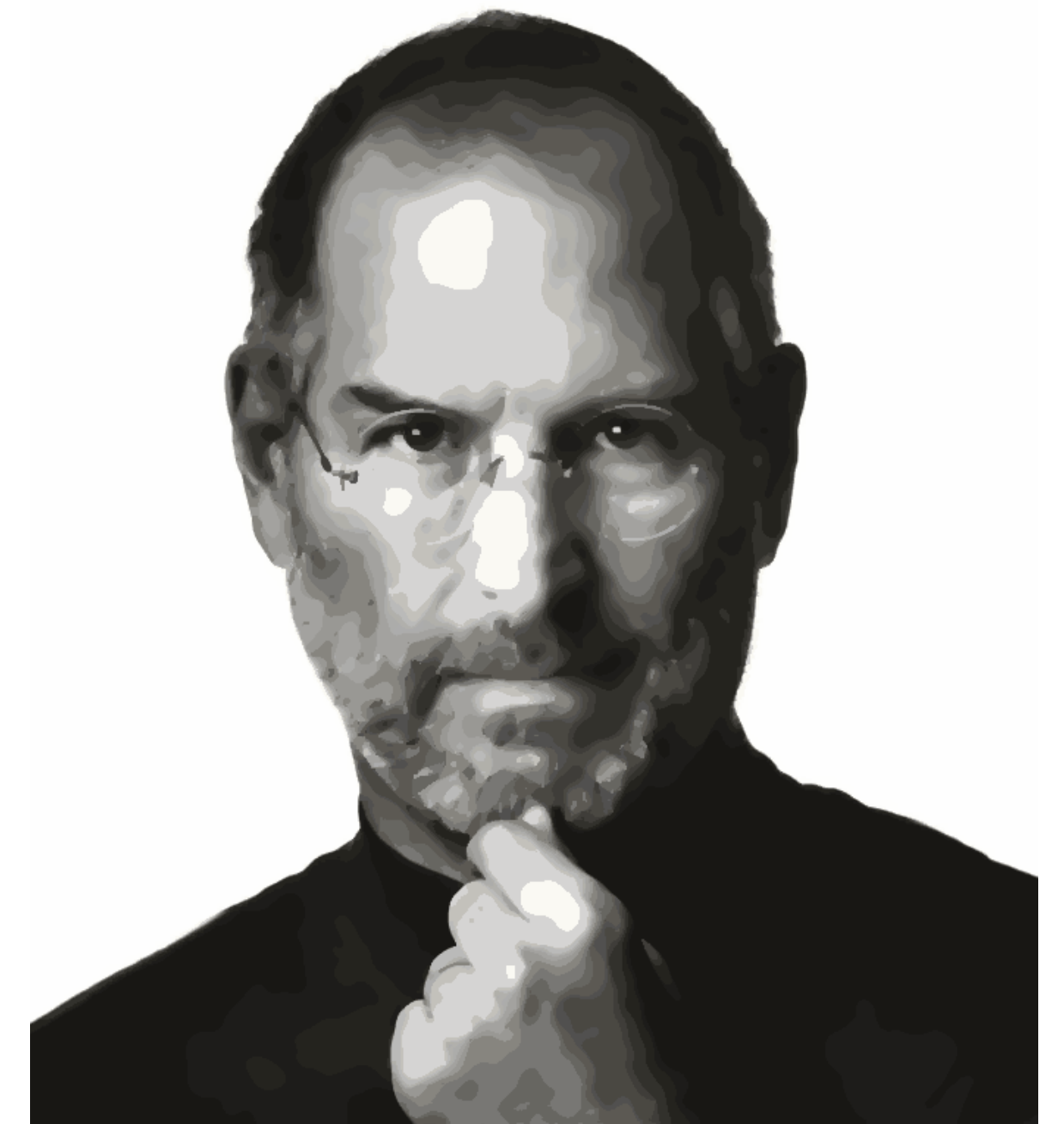
Conclusion

- PosterChild shows:
 - Qualitatively similar to those created by artists in a time-consuming manner.
 - Easy to do palette-based recoloring on posters in real-time.



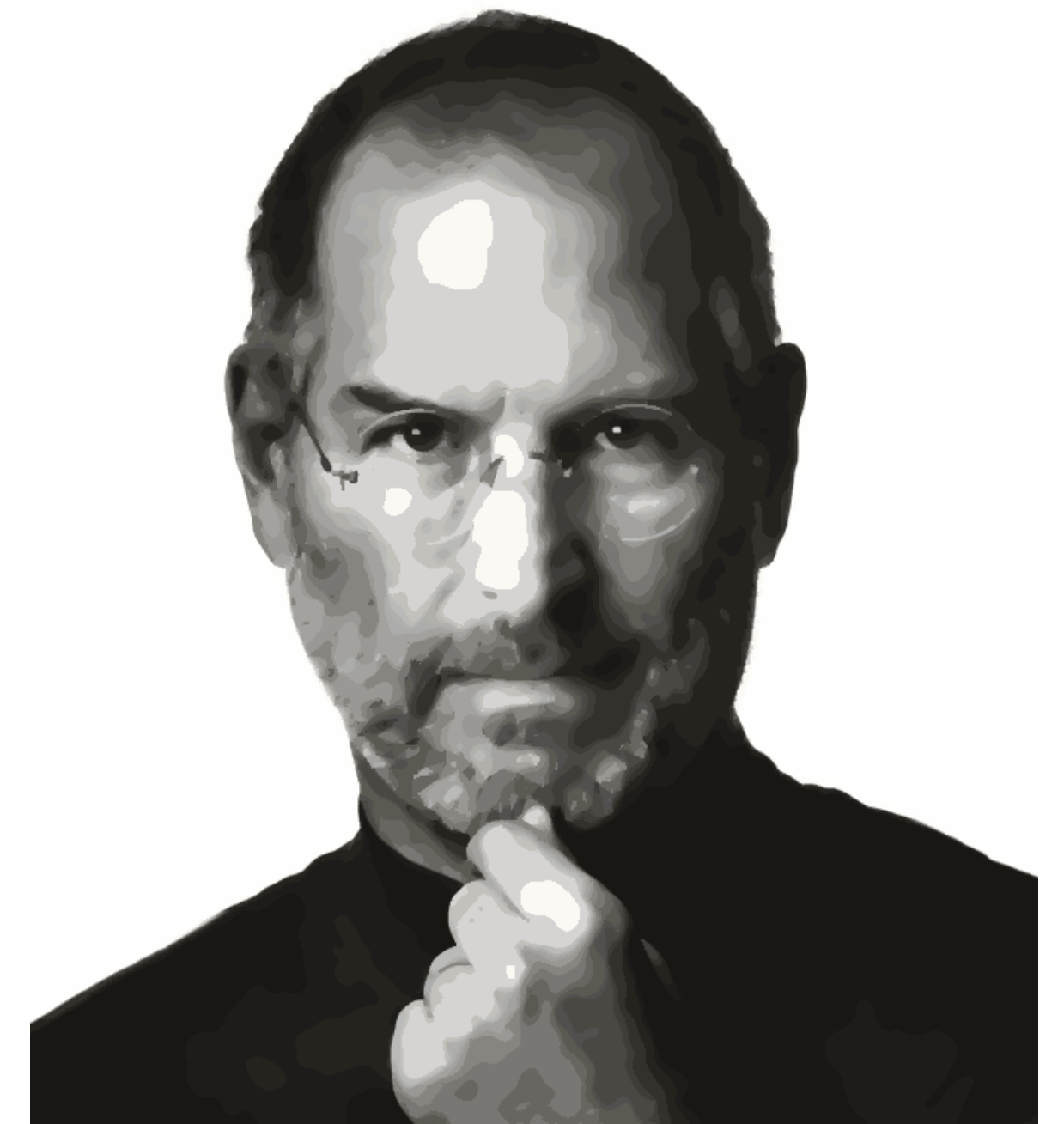
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- PosterChild shows:
 - Qualitatively similar to those created by artists in a time-consuming manner.
 - Easy to do palette-based recoloring on posters in real-time.
 - Aesthetically outperform state-of-the-art automatic posterization tools.



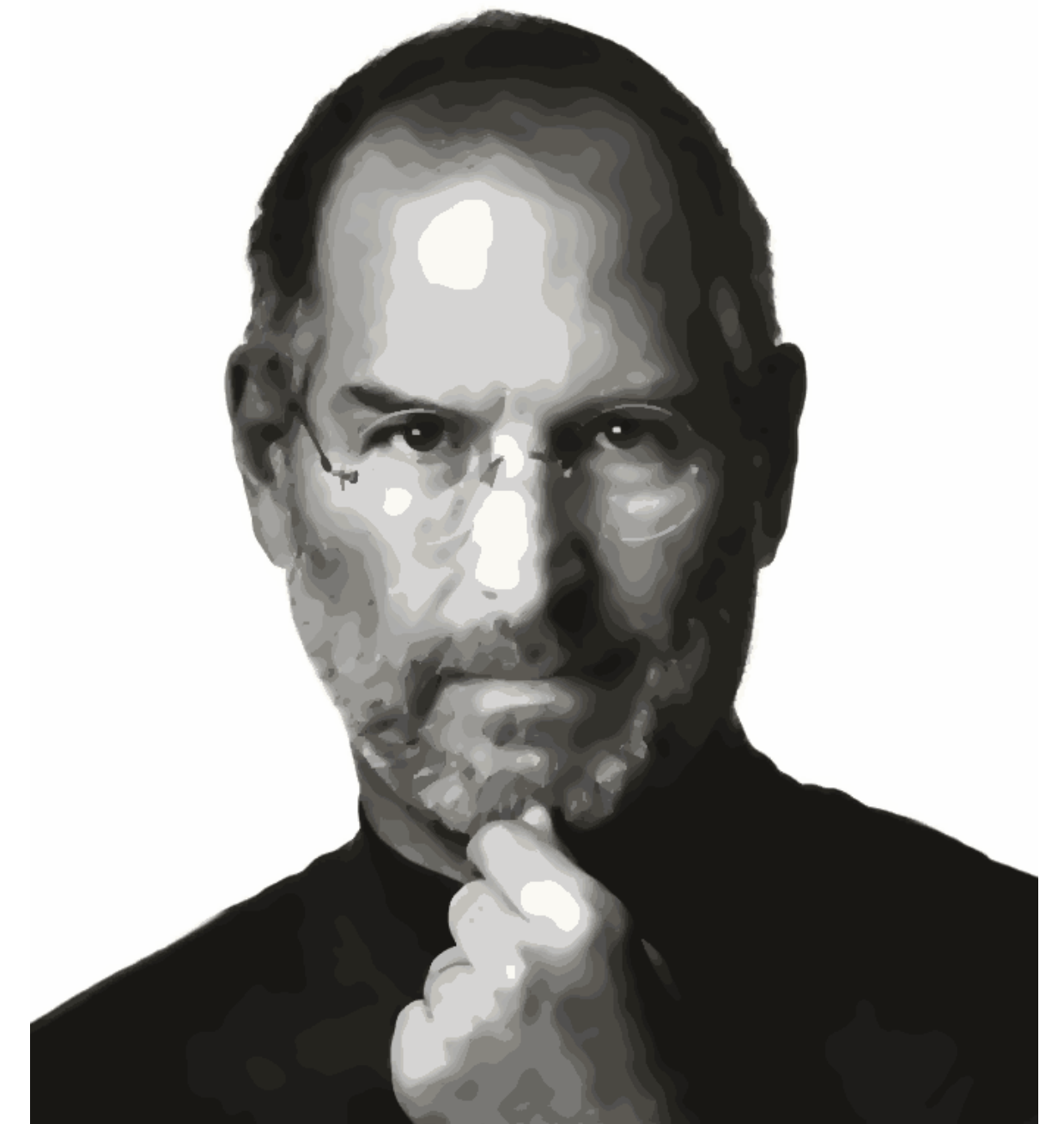
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- **Limitations:**



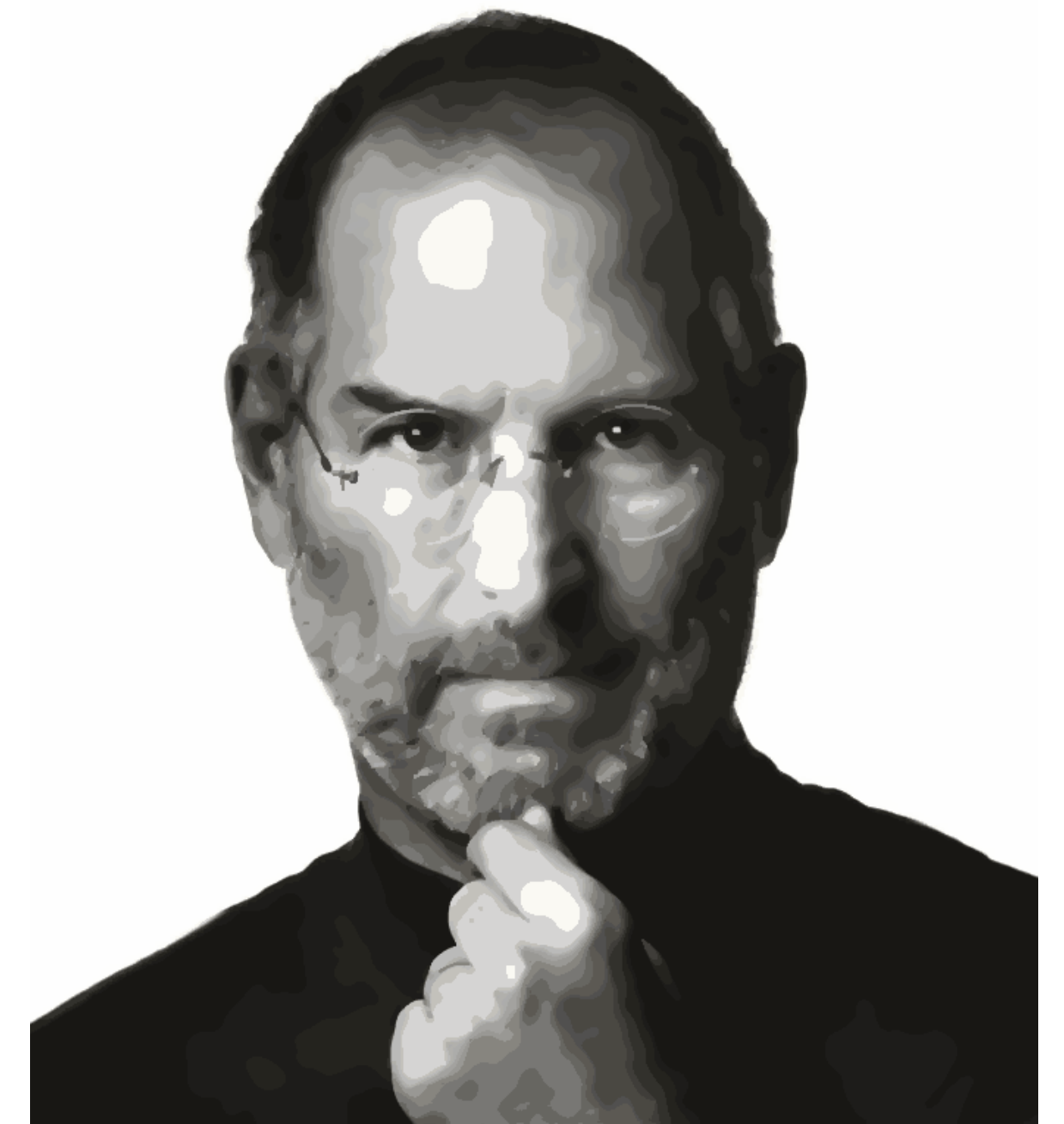
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 - Only allows real-time recoloring.



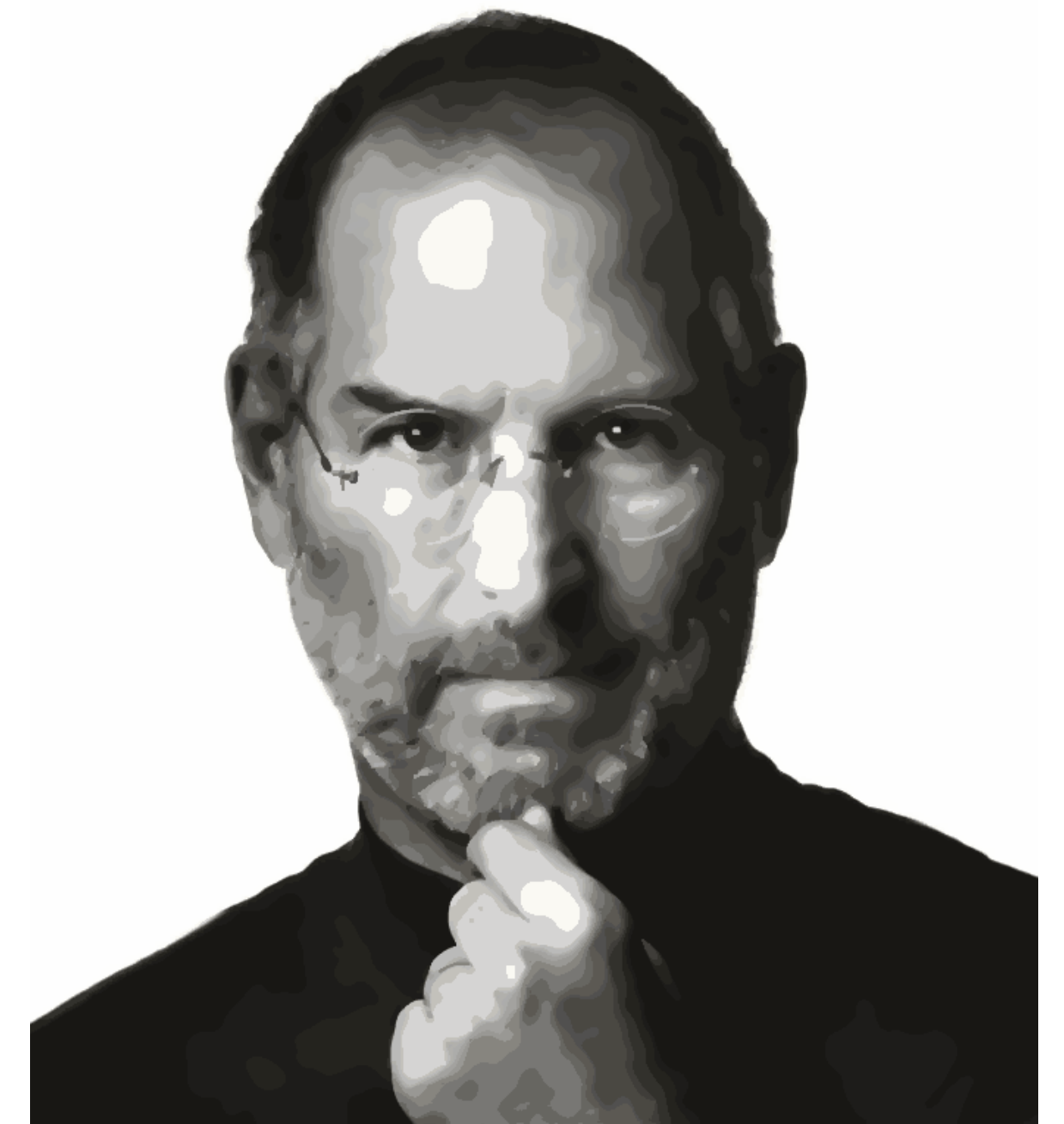
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 - Qualitatively similar to those created by artists in a time-consuming manner.
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- **Limitations:**
 - Only allows real-time recoloring.
 - Slow performance on outlier removal.
 - Does not recognize the semantics of input images.



Thank You

- Code and GUI will be available at: <https://cragl.cs.gmu.edu/>
- Financial support
 - NSERC

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Step 1: Convex-hull based palette extraction

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- [Wang et al. 2019] observed that convex-hull based palettes are sensitive to outliers.

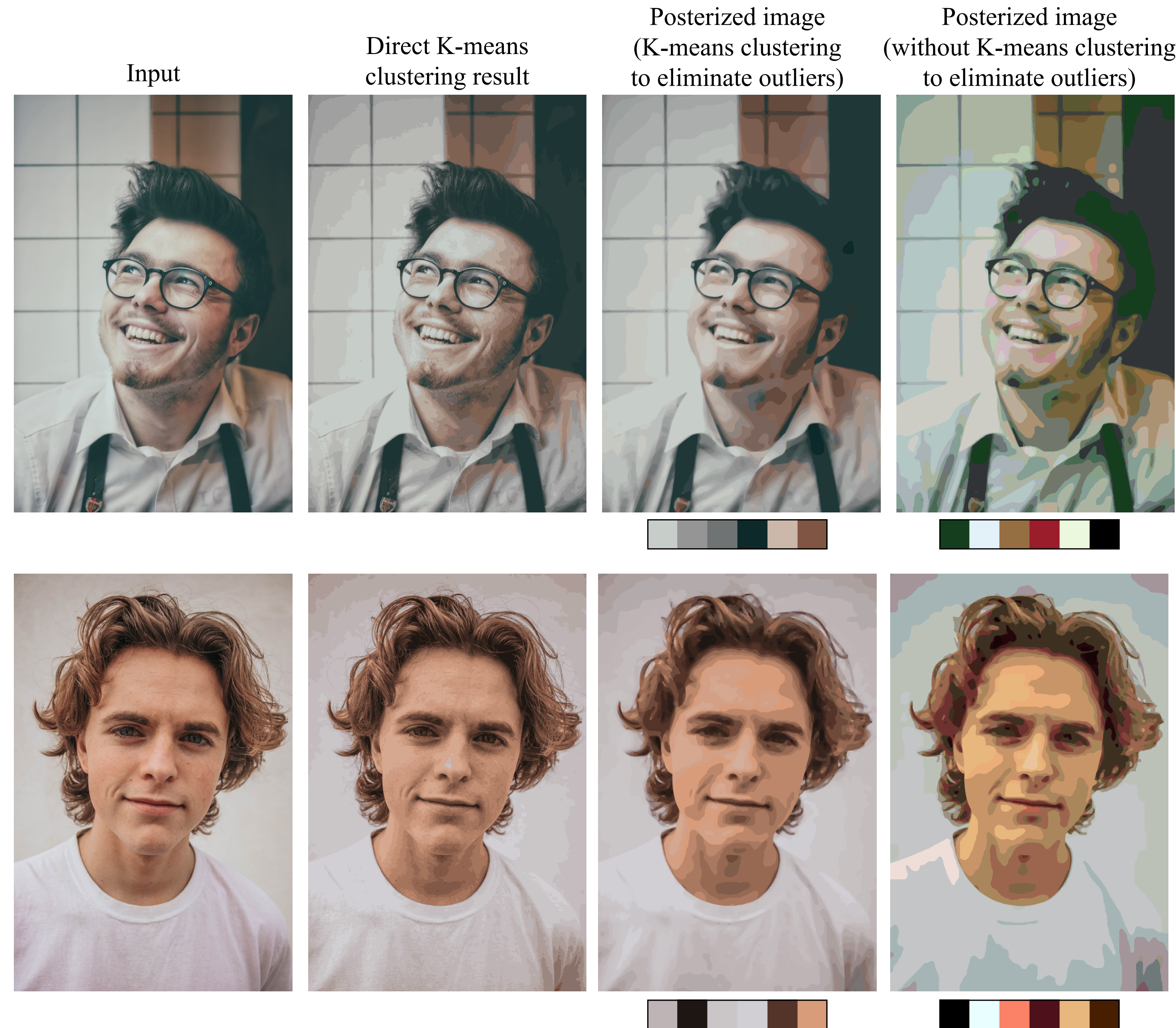
Step 1: Convex-hull based palette extraction

- [Wang et al. 2019] observed that convex-hull based palettes are sensitive to outliers.
- K-means as a relaxation on the input RGB colors.

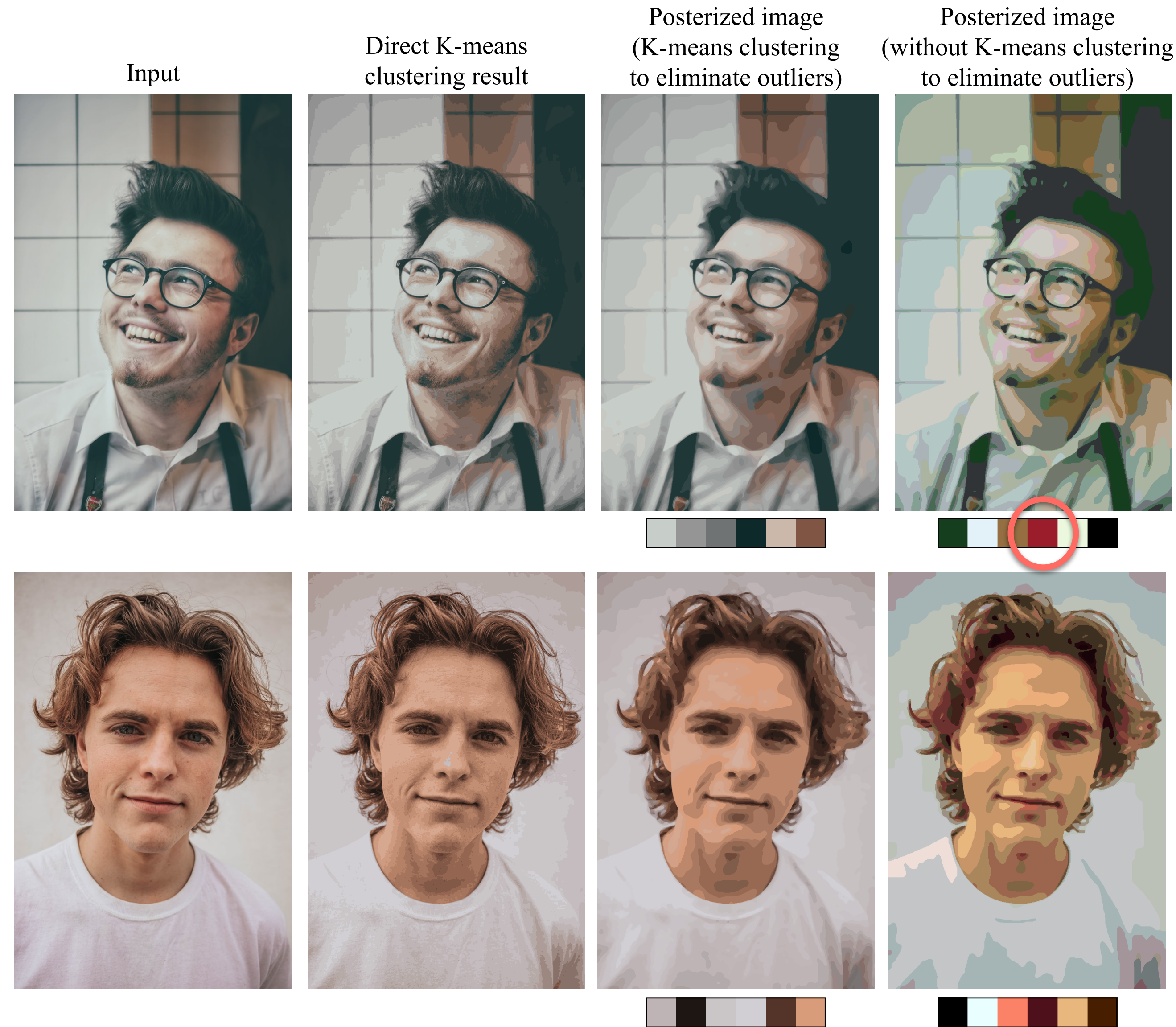
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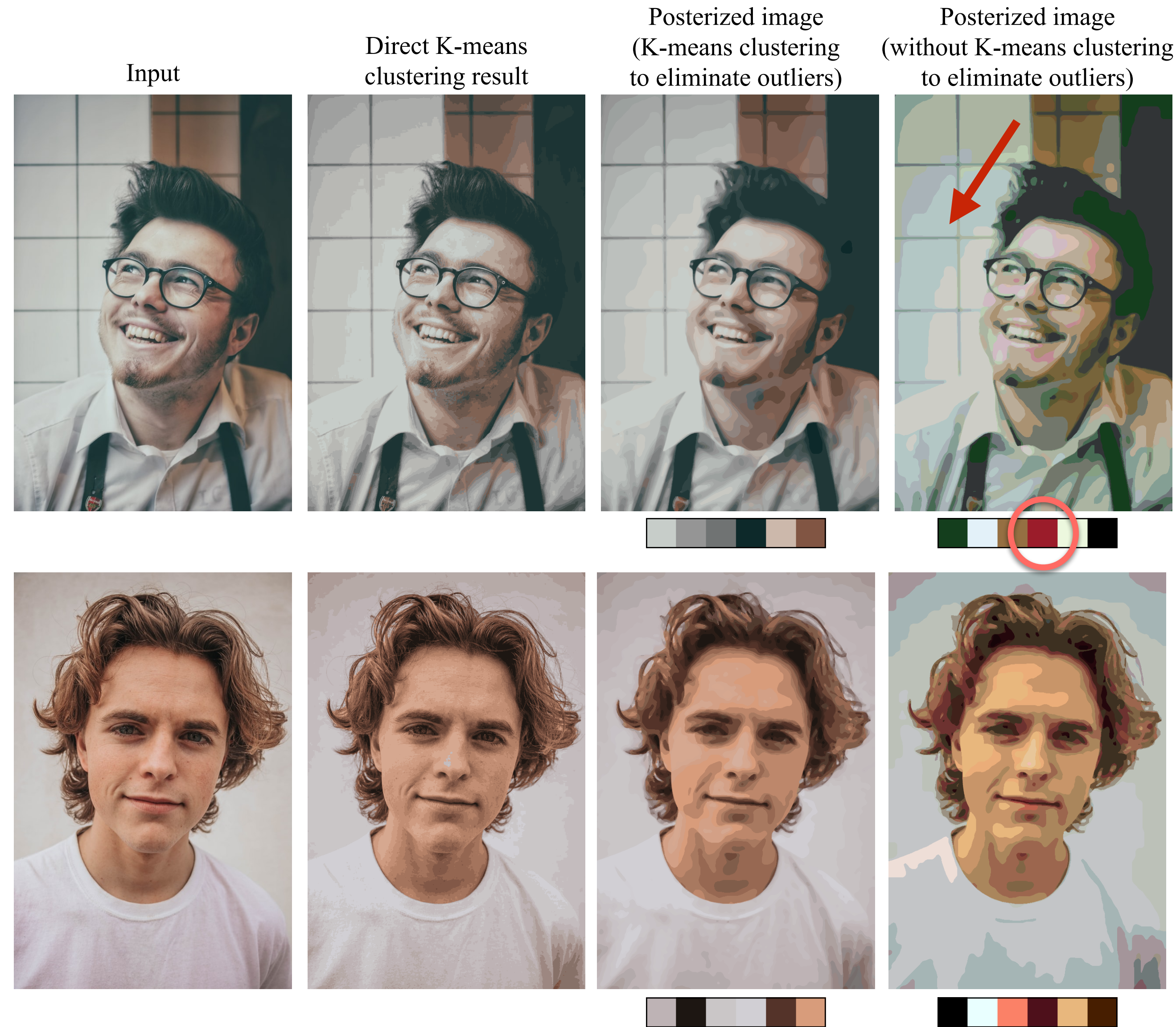
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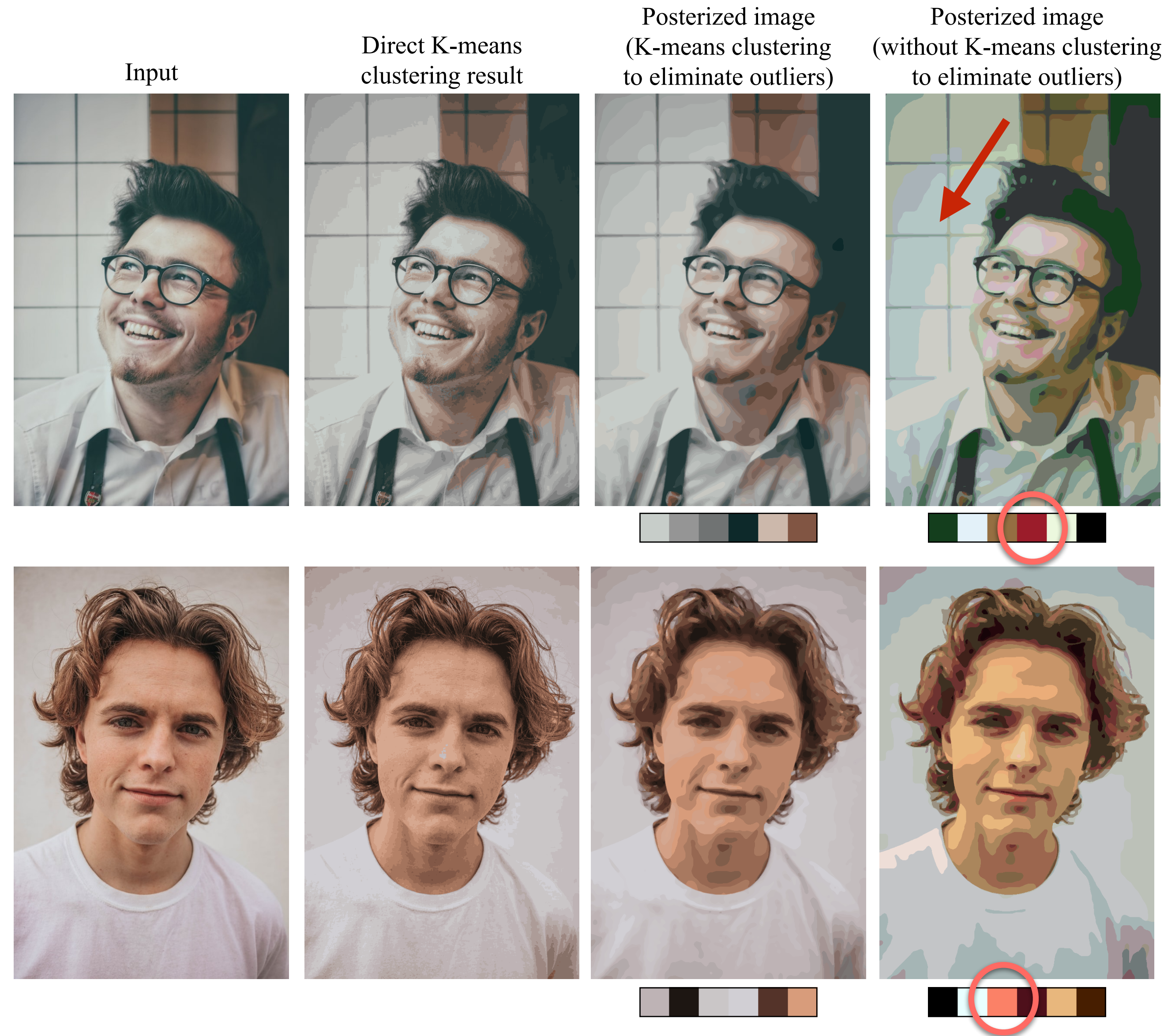
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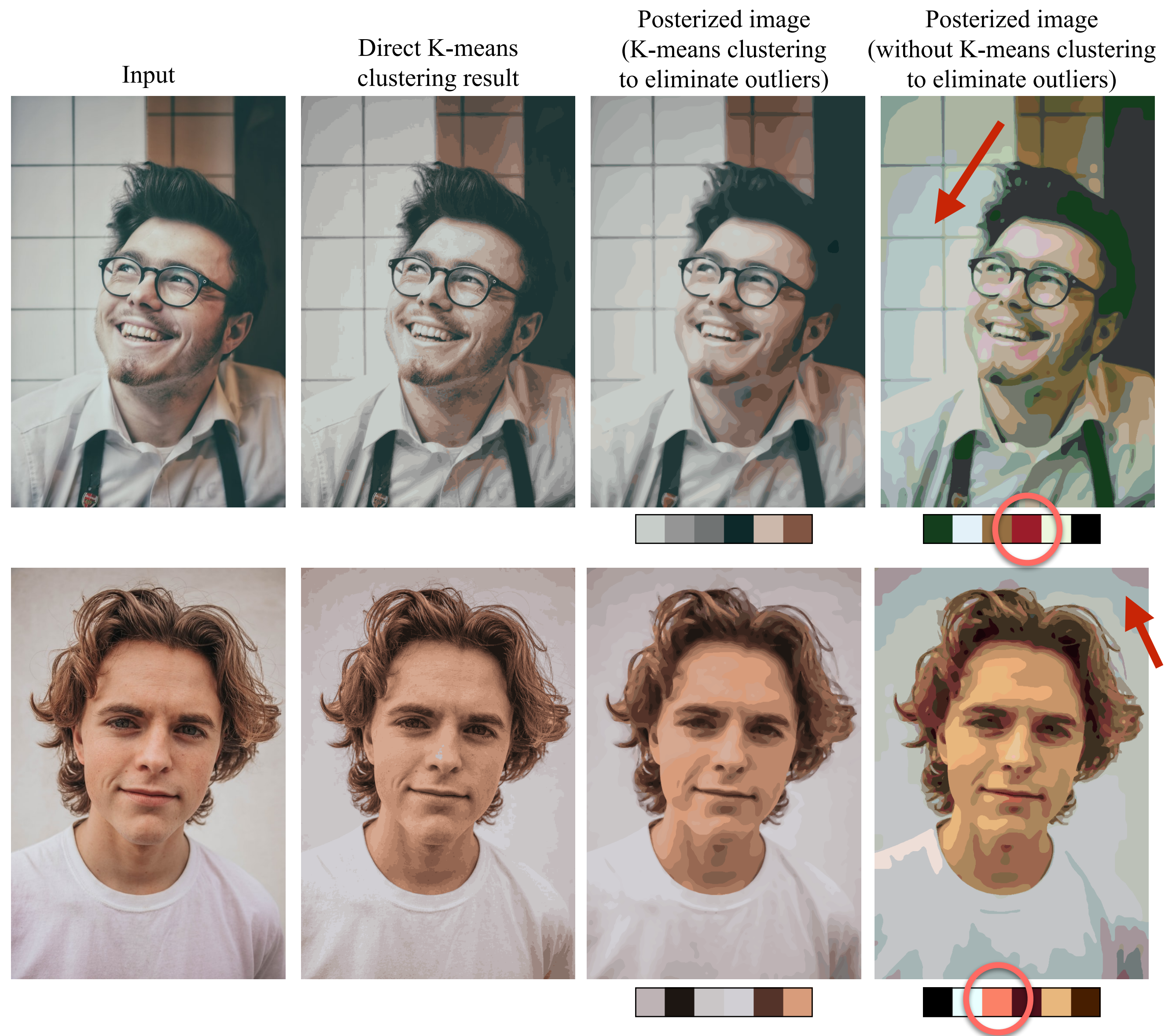
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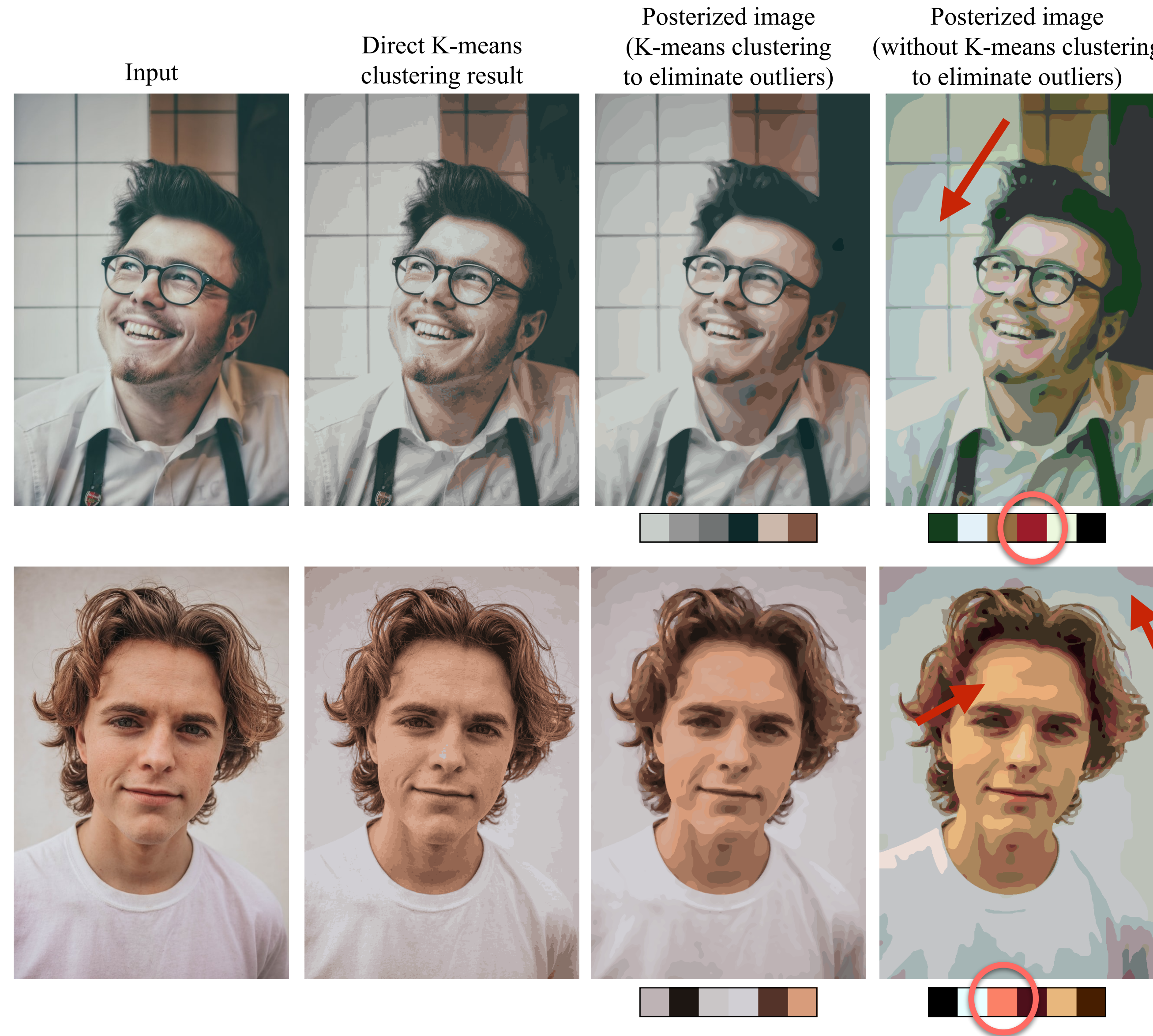
Step 1: Convex-hull based palette extraction



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Step 2: Rough region and color assignment

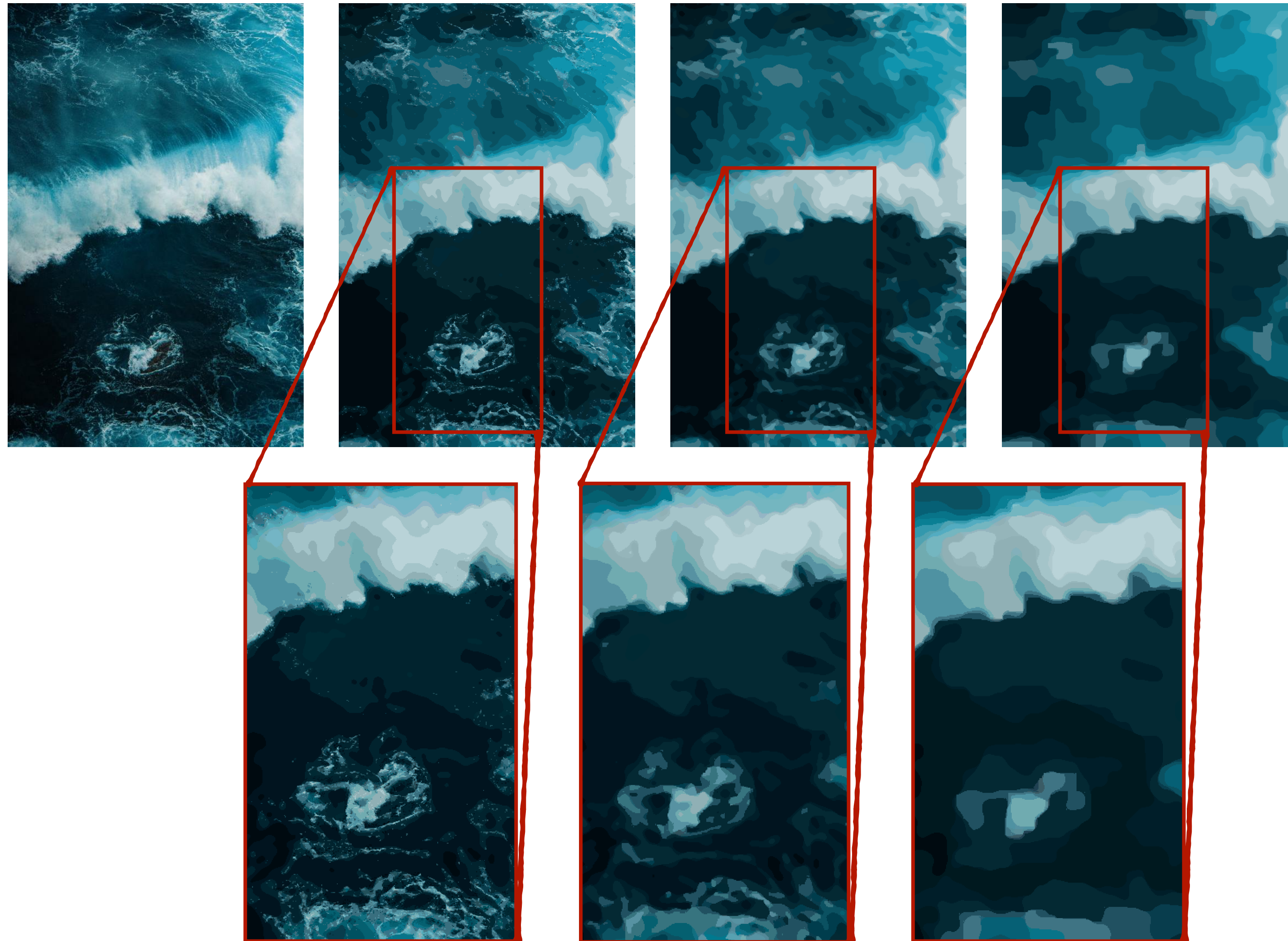
Step 2: Rough region and color assignment

Input

$\lambda = 0.1$

$\lambda = 1.0$

$\lambda = 3.0$

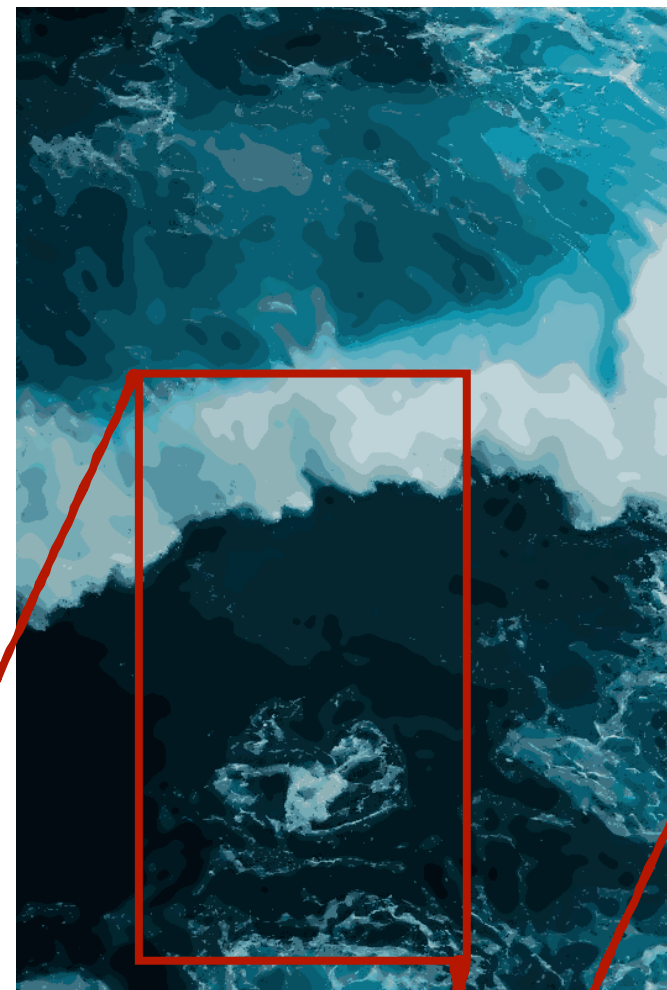


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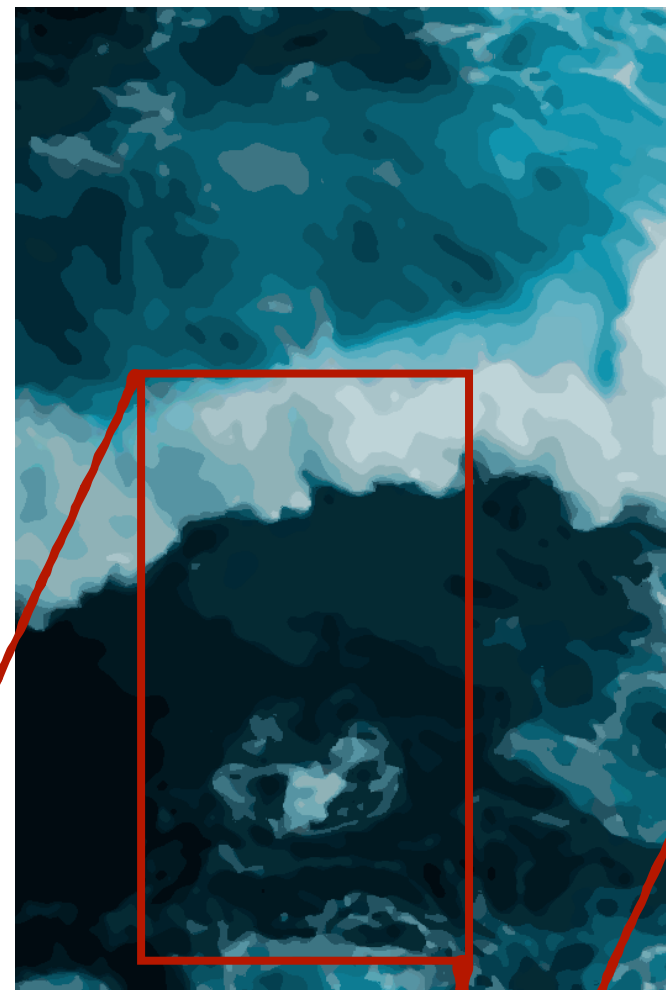
Input



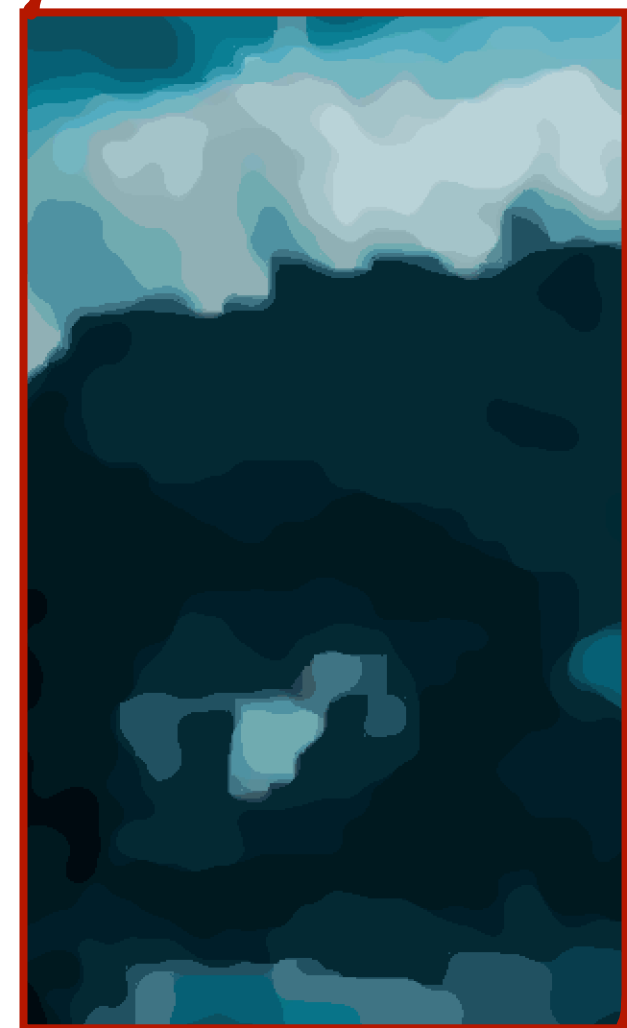
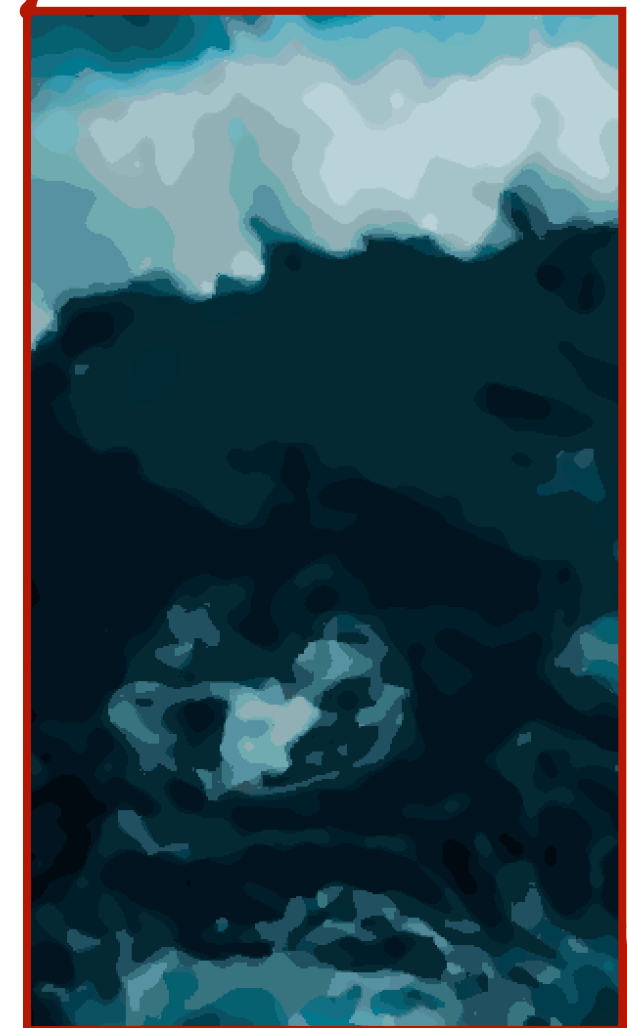
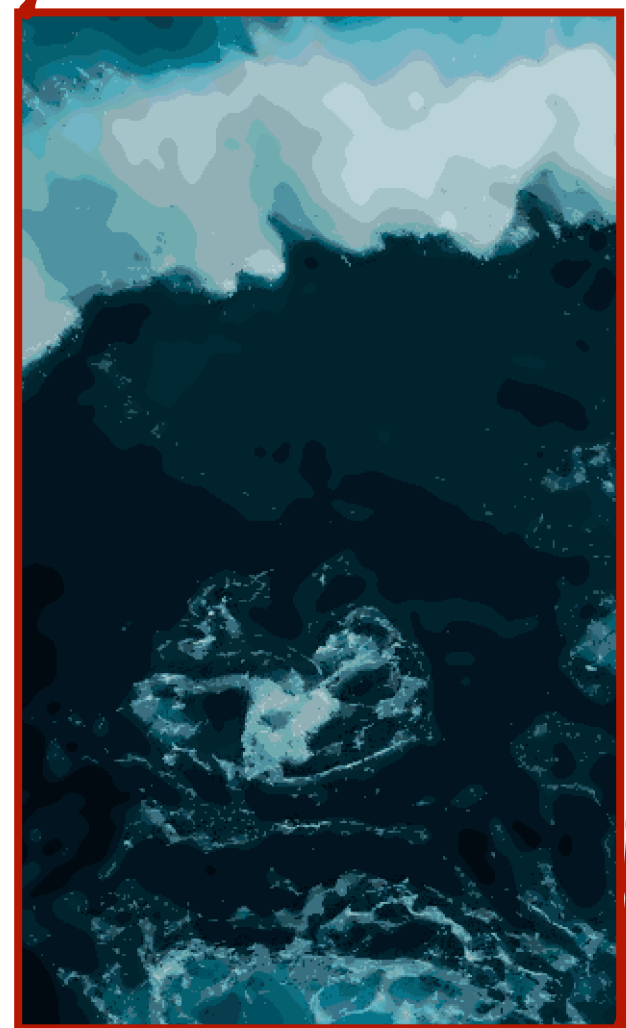
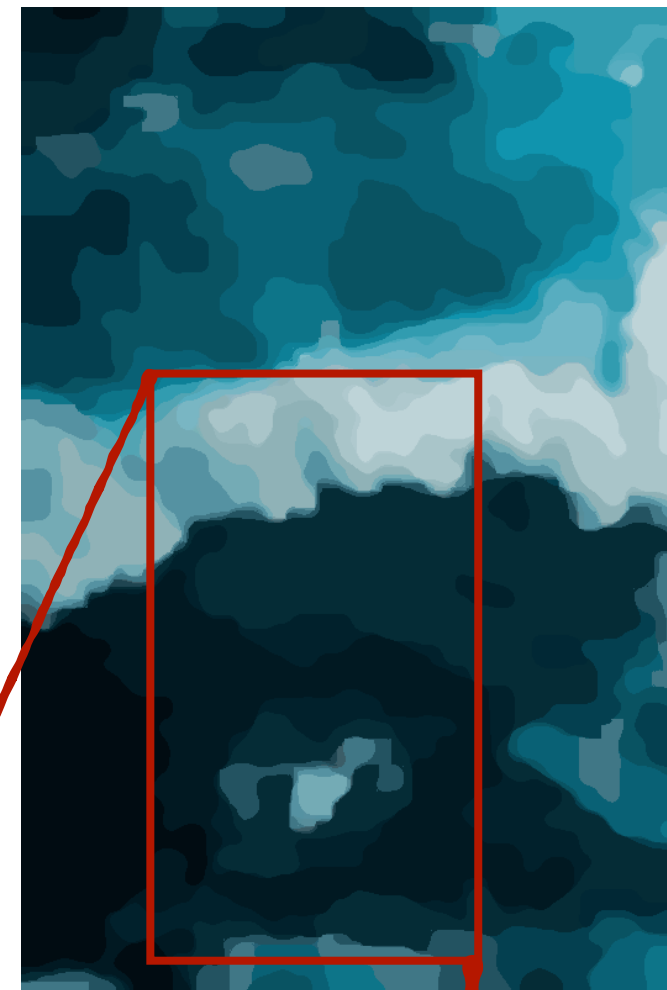
$\lambda = 0.1$



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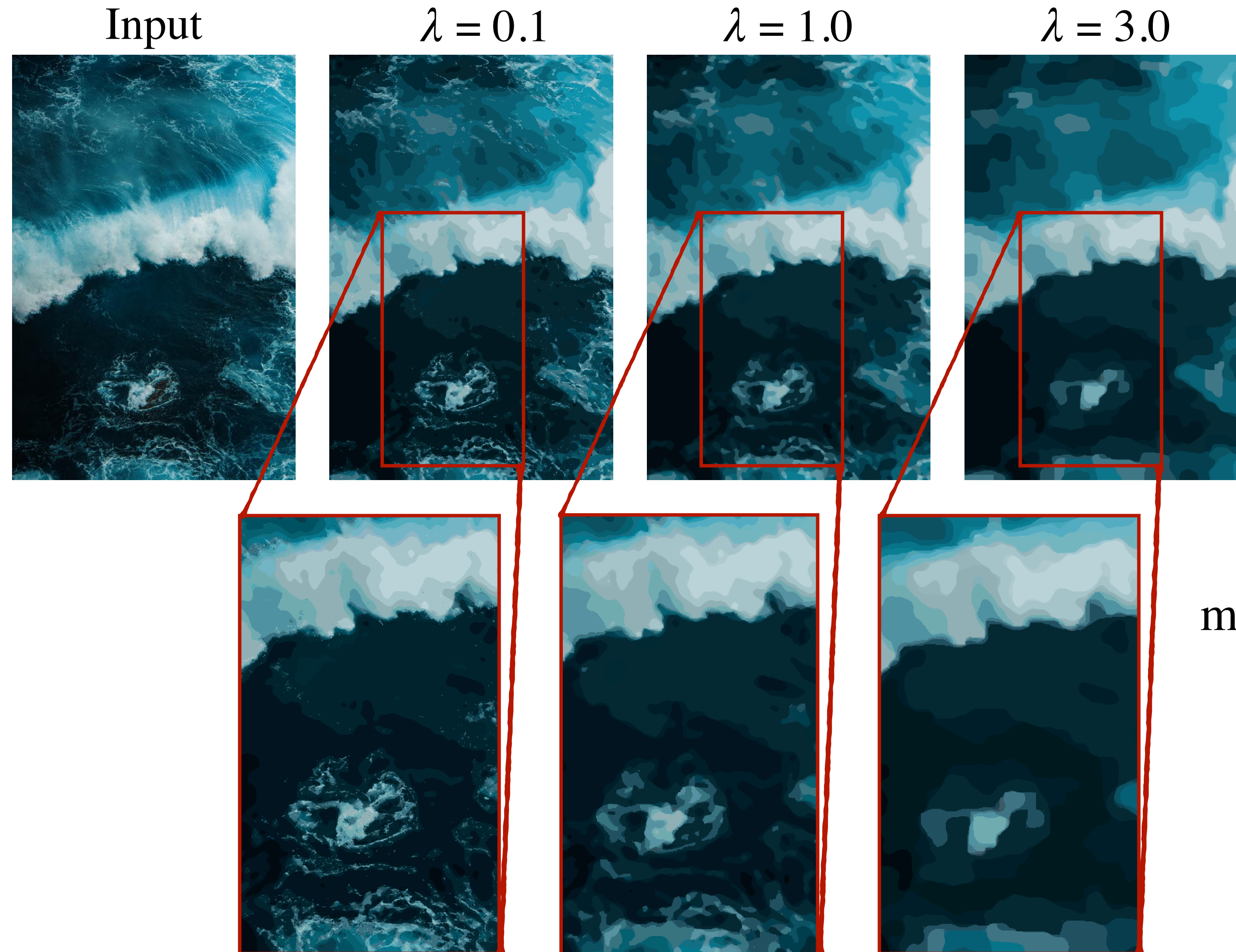


$\lambda = 3.0$



$$\min \sum_{p \in I} \|f_p - I_p\|_2 + \lambda \sum_{p, q \in N} \|L_p - L_q\|_2$$

Step 2: Rough region and color assignment



$$\min \sum_{p \in I} \|f_p - I_p\|_2 + \lambda \sum_{p, q \in N} \|L_p - L_q\|_2$$